

Sweet Cheater 4.0 by Keith Krellwitz

COLLABORATORS

	<i>TITLE :</i> Sweet Cheater 4.0 by Keith Krellwitz		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
WRITTEN BY		February 12, 2023	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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1.419u07	216

1.420u08	216
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1.423v03	217
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1.425v05	218
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1.427v07	219
1.428v08	219
1.429v09	220
1.430v10	220
1.431v11	220
1.432v12	221
1.433v13	221
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1.435w02	222
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1.451w18	230
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1.457w24	233
1.458x01	234

1.459x02	235
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1.463x06	237
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Chapter 1

Sweet Cheater 4.0 by Keith Krellwitz

1.1 Sweet Cheater Version 4.0

SWEET CHEATER V4.0

by Keith Krellwitz

IRC: Abaddon/InDestroy

7-24-95

This cheat list contains over 900 cheats, hints, and level codes for the Amiga and CD³2\$. The game titles with my name after them are the ones that I have found. I have put quite a bit of time into finding some of these cheats, so if you add any to your list all I ask is that you give me credit. If you upload the list to a bbs or include it on a compilation disk please do not alter or remove the header.

All the games with an asterick (*) in front of them have been verified. If the game has been verified and has more than one cheat, the cheat right after the game title is the one that has been verified, but in some cases all the cheats may work.

Some of the cheats may have changed throughout the list due to the fact that I have verified a lot of them and made corrections when needed. If a cheat didn't work before you may want to look at the cheat again, it may have been fixed. I try to verify as many as I can, but I don't have most of the games. I won't verify a cheat with an * unless I have personally tested it and found that the cheat works.

If you know of any cheats, level codes, and hints that are not on the list or if there is an error on any please send mail to:

Keith Krellwitz
110 W. North St.
Ishpeming, MI 49849
U.S.A

or send email to my Internet address: kkrellwi@nmu.edu

If you send me a cheat that I don't have, I will put your name after it and in the SOURCES section to give you credit for the cheat!

MENU

1.2 Sweet Cheater 4.0

SWEET CHEATER V4.0

By Keith Krellwitz

IRC: Abaddon/InDestroy

07-24-95

CHEATS L-Z

Go to the cheat select menu.

WHAT'S NEW

What's new since last version.

SOURCES

Where the cheats originated.

INFO

Information on Sweet Cheater.

GREETINGS

Greetings.

1.3 Sweet Cheater Version 4.0 (L - Z)

SWEET CHEATER V4.0

By Keith Krellwitz

BACK

L

Q
V
M
R
W
N
S
X
O
T
Y
P
U
Z

1.4 Sweet Cheater

SWEET CHEATER V4.0

BACK

ULTIMATE CHEAT LIST
ACTION

AMIGA ↔

KEITH KRELLWITZ
NOSTROMO CHEATS
SEAN COURTNEY
ANARCHY AMIGA
GAME BUSTERS
THE ONE
STEVE LOWDER

AMIGA FORMAT
PETE PALUCH
AMIGA POWER
TERRY WOOD
CU AMIGA
LSD
KIFO

1.5 New cheats, hints, and level codes.

New Cheats: (Since 3.5)

*Fantastic Dizzy
*Dugger

- *Deathmask (Cheat added)
- *Base Jumpers
- *Out to Lunch AGA
- *Tearaway Thomas (New cheats added)
- *Wacky Races
- *Shadow Fighter AGA
 - Flink CD\$^3\$\$^2\$
- *Lollypop
- *Blazing Thunder
- *Action Cats AGA
- *T-Racer
- *Pegasus (Cheat added)
- *Wing Commander
- *UFO Enemy Unknown
- *Za Zelazna Brama
- *Scorched Tanks
- *Scooby and Scrappy Doo (The real cheat)
- *Videokid
- *Switchblade II (Cheat added to Chrome subgame)
- *Kiro's Quest
- *Flaschbier
- *Edd the Duck (the real cheat)
 - 4 Get It
- *Viz (Cheat was wrong)
- *Kid Gloves II
- *Necronom
- *Die Hard 2
- *Project X (Revised Edition)
- *Belial
- *Turbo Outrun (New cheat added)
- *Incredible Crash Dummies

New Hints and Level Codes: (Since 3.5)

- *Bubble Gun
 - Crystal Dragon
 - Track Attack
- *Techno Ninja
 - Kingpin Bowling
 - Airbus 320 European Data Disk
 - Schizophrenia
- *Trax
 - Dimo's Quest
- *Osiris
 - Block Shock
 - Rescue
 - Sliding Skill
 - Theatre of Death
 - X-Poker

BACK

1.6 Greets

BACK

SWEET CHEATER V4.0

Greets to:

|ZeR0|, c0wg0d, DrDemento, Regnar, AH, Demolater, Badlander, SilVa,
DLH, SnIp3r, Papagayo, TonyTaco, dOWNSEt, kifo, Ramm, Necromaster
(Double Eagle), BloodHawk, Playground, Pipeline, Hexman, RedWine,
and to the few cool people that contributed to the list.

1.7 Sweet Cheater

PREVIOUS

-----L-----

LASER SQUAD
LEISURE SUIT LARRY
LOCOMOTION

* LAST ACTION HERO
LEMMINGS
LOGICAL

LAST DUEL
LEMMINGS 2

* LOLLYPOP

LAST NINJA
LEMMINGS, OH NO MORE
LOMBARD R.A.C. RALLY

LAST NINJA II
LEONARDO
LOOPZ

LAST NINJA III

* LETHAL WEAPON
LORD OF THE RINGS

* LEANDER
* LETHAL XCESS
LOST PATROL

LEATHER GODDESS PHOBOS
LIBERATION

* LOST VIKINGS

* LEATHERNECKS
LIGHT CORRIDOR
LOTUS ESPRIT TURBO

* LED STORM
* LINE OF FIRE
* LOTUS TURBO II

LEGEND OF FAERGHAIL
* LIONHEART
LOTUS TURBO III

LEGEND OF THE LOST
LISCENCE TO KILL
LUNAR-C CD\$^3\$\$^2\$

LEGEND OF THE SWORD
LITTLE PUFF
* LUPO ALBERTO

LEGEND OF VALOUR

1.8 Sweet Cheater

PREVIOUS

-----M-----

MAD BOMBER 2
* MEAN ARENAS
MIGHT & MAGIC II

MAGIC GARDEN
* MEAN STREETS
MIGHT & MAGIC III

MAGIC MARBLES
* MEGA TWINS
MISTER & MISSIS

MAGIC POCKETS
MEGA-LO-MANIA
MONOPOLY

* MAGIC WAY
* MEGABALL
* MONTY PYTHON

* MAGICLAND DIZZY
MEGATRAVELER I
* MOONSHINE RACERS

* MAJOR MOTION

MENACE
 MOONSTONE

 MANAGER
 MERCENARY THE 2ND CITY
 * MORTAL KOMBAT

 MANCHESTER UNITED
 MERCS
 * MORTAL KOMBAT II

 MANIC MINER
 METAL MASTERS
 * MOTORHEAD

 MANIC MINER II
 * MICKEY MOUSE
 * MOUTHMAN

 * MARBLE MADNESS
 MICKEY MOUSE 2
 MOVE'EM

 MARBLELOUS
 * MICROCOSM CD\$^3\$\$^2\$
 * MR. BLOBBY

 * MARVIN'S MARVELOUS ADV
 * MIDNIGHT RESISTANCE
 * MR. NUTZ

 MASTER NINJA
 MIDWINTER
 * MYTH

 * MCDONALDLAND

1.9 Sweet Cheater

PREVIOUS

-----N-----

NARC
 NEUROMANCER
 * NIGHTSHIFT

 * NARCO POLICE
 NEURONICS
 NINJA MISSION

 * NAUGHTY ONES AGA
 * NEVERMIND

* NINJA RABBITS

NAVY MOVES

* NEW YORK WARRIORS

* NINJA SPIRITS

NAVY SEALS

* NEW ZEALAND STORY

NINJA WARRIORS

* NEBULUS

* NICK FALDO

* NITRO

NEBULUS II

* NICKY BOOM

* NOVA 9

NECRIS DOME

* NICKY BOOM II

* NU

* NECRONOM

NIGHT BREED (ACTION)

1.10 Sweet Cheater

PREVIOUS

-----○-----

OLLIES FOLLIES

OPERATION WOLF

* OUT TO LUNCH

* ONE STEP BEYOND

* ORK

* OUTRUN

OOPS UP

* OSCAR AGA

OVER THE NET

OPERATION LEMMINGS

* OSIRIS

* OVERKILL AGA

OPERATION THUNDERBOLT

* OUT OF THIS WORLD

OVERLANDER

1.11 Sweet Cheater

PREVIOUS

-----P-----

* P-47 THUNDERBOLT
PIPEMANIA
PREDATOR

* PACLAND
PIRATES
* PREDATOR II

PANDORA
* PITFIGHTER
* PREHISTORIK

* PANG
PLAGUE
PREMIER MANAGER

PANZA KICK BOXING
* PLATOON
PREMIER MANAGER 2

PARADROID 90
PLAYER MANAGER
PREMIER MANAGER 3

* PARASOL STARS
* POD
* PREMIERE

PAWN
* POING
PRINCE OF PERSIA

* PEGASUS
POOL OF RADIANCE
PRO TENNIS TOUR

* PENGU II
POPEYE 2
PROJECT X

PERSONAL NIGHTMARE
POPULOUS
* PROJECT X (REVISED ED)

PETER BEARDSLEY'S SOC
POPULOUS 2-CHALLENGE D
PROJECTYLE

PGA TOUR GOLF
POPULOUS II
PROPHECY-VIKING CHILD

PHANTASIA III
POWER, THE
PSYBORG

* PHARAOHS CURSE
POWERDRIFT
PUFFYS SAGA

* PHOTON STORM
POWERDROME
PUSHOVER

* PINBALL FANTASIES
POWERMONGER
* PUTTY

PINBALL MAGIC
POWERPLAY
PUZZNIC

PIPELINE
PP HAMMER

1.12 Sweet Cheater

PREVIOUS

-----Q-----

* QUADRALIEN
* QUIKS THUNDER RABBIT
* QWAK

1.13 Sweet Cheater

PREVIOUS

-----R-----

* R-TYPE
* RICK DANGEROUS
ROBOCOP II

* R-TYPE II

* RICK DANGEROUS II
ROBOCOP III

RAIDER
RINGS OF MEDUSA
ROCK N ROLL

RAILROAD TYCOON
RINGS OF MEDUSA II
ROCKET RANGER

* RAINBOW ISLANDS
RINGS OF ZON
* ROCKSTAR ATE HAMSTER

RALLY CROSS CHALLENGE
RISE OF THE ROBOTS
* RODLAND

RAMBO III
RISKY WOODS
ROLLING RONNY

RAMPAGE
* ROAD BLASTERS
* ROLLING THUNDER

RBI BASEBALL II
* ROAD RASH
ROME

RESCUE
ROADKILL CD\$^3\$\$^2\$
ROTOR

RESOLUTION 101
* ROBBEARY
* ROTOX

* RETURN OF THE JEDI
* ROBIN HOOD
RUBICON

RETURN TO ATLANTIS
ROBIN SMITH'S CRICKET
RUFF 'N' TUMBLE

RETURN TO GENESIS
* ROBOCOP
RUNNING MAN

* REVENGE MUTANT CAMELS

1.14 Sweet Cheater

PREVIOUS

-----S-----

S.D.I. (ACTIVISION)
* SINK OR SWIM
* STARGLIDER II

S.D.I. (CINEMAWARE)
* SKIDZ
STARGOOSE

* SAINT DRAGON
SKWEEK
STARQUAKE

* SARAKON
* SKY HIGH STUNTMAN
* STARRAY

* SATAN
SLAYER
STEG THE SLUG

SAVAGE
* SLEEPWALKER
STONEAGE

SCHIZOPHRENIA
SLIDE IT 2
* STORMBALL

SCI
SLIDING SKILL
* STORMLORD

* SCOOPY & SCRAPPY DOO
* SLIPSTREAM
STORMMASTER

* SCORCHED TANKS
SLY SPY
STORMTROOPER

SCORPION
* SNAPPERAZZI
* STREET FIGHTER

SECOND SAMURAI
SOLOMANS KEY
* STREET FIGHTER 2

SECOND SAMURAI AGA
SONIC BOOM

* STRIDER

* SECRET MONKEY ISLAND
* SONY
* STRIDER 2

SECRET MONKEY ISLAND 2
SORCERY +
* STRYX

SECRET SILVER BLADES
SPACE ACE
SUBURBAN COMMANDO

SENSIBLE SOCCER
SPACE ACE II
SUNDOG

SENTRY (THE SENTINEL)
SPACE CRUSADE
* SUPER CARS

SETTLERS, THE
SPACE HARRIER
* SUPER CARS 2

SEVEN GATES OF JAMBALA
SPACE HARRIER II
* SUPER GEM Z

* SHADOW DANCER
SPACE QUEST III
* SUPER HANG-ON

* SHADOW FIGHTER ECS/AGA
* SPELLBOUND
* SUPER NIBBLY

SHADOW OF THE BEAST
* SPHERICAL
* SUPER OBLITERATION

* SHADOW OF THE BEAST 2
SPIDERMAN
SUPER SPACE INVADERS

* SHADOW OF THE BEAST 3
SPIDERTRONIC
* SUPER STARDUST

* SHADOW WARRIORS
* SPINDIZZY WORLDS
* SUPER WONDER BOY

* SHINOBI
* SPINWORLD
* SUPERFROG

SHOCKWAVE
SPITTIN' IMAGE
SUPREMACY

SIDEARMS
SPY VS SPY
SWIBBLE DIBBLE

SIDEWINDER
SPY WHO LOVED ME, THE
SWIBBLE DIBBLE 2

SIERRA SOCCER WORLD CH
STABLE MASTERS V3
* SWITCHBLADE

* SILKWORM
STAR TREK-25TH ANNIVER
* SWITCHBLADE II

SIMCITY
* STARDUST
* SWIV

* SIMCITY 2000
STARFLIGHT
* SWORD OF SODAN

SIMULCRA
STARGLIDER
SYNDICATE

SINBAD

1.15 Sweet Cheater

PREVIOUS

-----T-----

* T-RACER
THUNDER CATS
TRAILBLAZER

TACTICAL MANAGER
* THUNDERBIRDS
TRAINED ASSASSIN

TANGRAM
THUNDERBLADE
* TRANSARCTICA

TARGET RENEGADE
* THUNDERJAWS
* TRANSPLANT

* TEARAWAY THOMAS
TIME MACHINE
TRANSWAR

* TECHNO NINJA
TIME RACE
TRANSWORLD

TEENAGE HERO TURTLES
* TIME RUNNER
* TRAPS 'N' TREASURES

* TERMINATOR II
TIMES OF LORE
* TRAX

TERMINATOR II - ARCADE
TINY SKWEEK
* TREASURE ISLAND DIZZY

* TERRAMEX
* TITUS THE FOX
* TREX WARRIOR

* TERRY'S BIG ADVENTURE
* TOKI
* TRIPLE X

TEST DRIVE
TOP GEAR 2 AGA
TRODDLERS

* TEST DRIVE II
* TOP SECRET
* TROLLS ECS/AGA

* THEATRE OF DEATH
* TORVAK THE WARRIOR
* TUBULAR WORLDS

THEME PARK
TOTAL ECLIPSE
* TURBO OUTFIT

THINK CROSS
* TOTAL RECALL
* TURRICAN

THREE STOOGES
TOWER OF BABEL
* TURRICAN II

THRUST

TOYOTA CELICA CHALLENGE
* TURRICAN III

THUNDER BURNER
TRACK ATTACK

1.16 Sweet Cheater

PREVIOUS

-----U-----

UFO ENEMY UNKNOWN
ULTIMATE BODYBLOWS
* UNREAL

UGH
* UN SQUADRON
UNTOUCHABLES, THE

ULTIMA 6
* UNDER PRESSURE

1.17 Sweet Cheater

PREVIOUS

-----V-----

* VALHALLA
VETERAN
* VIZ

VAXINE
* VIDEOKID
* VOLFIED

VECTOR STORM
* VIGILANTE
VOODOO NIGHTMARE

VENOM WING
VIRUS
VOYAGER

VENUS THE FLYTRAP

1.18 Sweet Cheater

PREVIOUS

-----W-----

- * WACKY RACES
- WILLY CASTLE OF DREAMS
- * WIZBALL

WALKER
WINDWALKER
WIZKID

- * WAR IN THE GULF
- * WING COMMANDER
- * WOLFCHILD

- WARHAWK
- * WINGS
- * WONDERDOG

- WARHEAD
- WINGS OF DEATH
- * WOODY'S WORLD

- WARZONE
- * WINGS OF FURY
- WORLD GAMES

WAYNE GRETSKY HOCKEY
WINZER
WWF EUROPEAN RAMPAGE

- * WEIRD DREAMS
- * WIZ 'N' LIZ
- WWF WRESTLEMANIA

1.19 Sweet Cheater

PREVIOUS

-----X-----

X-IT
X-POKER
XENON II

- X-OUT
- * XENON

* XYBOTS

1.20 Sweet Cheater

PREVIOUS

-----Y-----

* YO! JOE
* YOLLANDA
YOSEMITE SAM

1.21 Sweet Cheater

PREVIOUS

-----Z-----

Z-OUT
ZEEWOLF
* ZOOL ECS/AGA

* ZA ZELAZNA BRAM
ZEUS
* ZOOL II ECS/AGA

ZANY GOLF
* ZIRIAX
* ZOOM

* ZARATHRUSTA
ZOMBI

1.22 I01

GO BACK ONE PAGE

BACK TO THE ALPHABET

LASER SQUAD:

In laser squad, for fun do the assassins on level 1. Buy no armour,
give the corporal an m4000 with two reloads, the next two rocket

launchers with four rockets each, and the last two nothing at all. Deploy in the entrance, in the gap in the outer wall , and take the house to pieces with the rockets, waiting for droids or Regix to show up - get them with Jonlan's M4000. I managed to do the scenario with one shot - it went between the leaves of the door, blew up against a wall and Regix was on the other side. end of story, fade to black.

1.23 I02

GO BACK ONE PAGE

BACK TO THE ALPHABET

*LAST ACTION HERO: (Keith Krellwitz)

On the title screen or during play, type "HAVE A BAD DAY". The screen should flash to let you know it worked. Now use the following keys:

'F1'_____Level 1.	'F6'___Level 3 boss.
'F2'___Level 1 boss.	'F7'_____Level 4.
'F3'_____Level 2.	'F8'___Level 4 boss.
'F4'___Level 2 boss.	'F9'_____Level 5.
'F5'_____Level 3.	'F10'__Level 5 boss.

'L'_____Advance to the next level.
'D'_____Kill all opponents on the screen.

1.24 I03

GO BACK ONE PAGE

BACK TO THE ALPHABET

LAST DUEL:

Pause the game and press 'F9' then hold down 'HELP', 'L SHIFT', and '1'. Unpause the game and press the funtion keys to skip levels. Press 'F8' for extra lives.

1.25 I04

GO BACK ONE PAGE

BACK TO THE ALPHABET

LAST NINJA:

To get past the dragon at the end of level one, you must stand at the far left side of the path just at the beginning of the dragons rocky lair. Throw a smoke bomb and if you are on target the dragon will fall asleep. You can now walk past without getting killed.

1.26 I05

GO BACK ONE PAGE

BACK TO THE ALPHABET

LAST NINJA 2:

To board the helicopter at the end of level 5 you must first allow the helicopter to leave the screen, then run to the end of the building and jump in the direction that the helicopter left, making sure that you completely exit from the screen.

1.27 I06

GO BACK ONE PAGE

BACK TO THE ALPHABET

LAST NINJA 3:

Type one of these for your name on the high score table to jump to the corresponding level.

LEVEL 1-"SUSS"

LEVEL 2-"IMED"

LEVEL 3-"URTI"

LEVEL 4-"BASD"

LEVEL 5-"NOUS"

LEVEL 6-"RERO"

Also on the high score table, enter "ILLBEBACK". This will give you infinite lives and let you choose levels with 'F1-F6'.

1.28 I07

GO BACK ONE PAGE

BACK TO THE ALPHABET

*LEANDER:

Enter any of the following for the password:

"ZXSP"_____LEVEL 2.	"LVFT"_____LEVEL 3.
"LTUS"_____INFINITE LIVES.	"ESPR"_____?????
"LUCY"_____HEARTS.	"SOTB"_____RAIN.
"SNOW"_____SNOW.	

If you typed "LTUS" use 'F8' to pause the game and press 'F6' and then the fire button to skip levels. 'F2'-'F7' selects the various super weapons.

1.29 I08

GO BACK ONE PAGE

BACK TO THE ALPHABET

LEATHER GODDESSES OF PHOBOS:

The answer to the Sultan's riddle is "Riddle". To get past the assassin in space, fight him until he is disarmed. Take his sword and give it back to him. He will then realise that you are a good guy, and that he has no chance of winning. He will then kill himself.

1.30 I09

GO BACK ONE PAGE

BACK TO THE ALPHABET

*LEATHERNECKS:

Pause the game and type "CUTGBERTNECK" and press 'F3'. You are now invincible to the enemies, but not the other players. If this doesn't work try "CUTHBERTNECK".

1.31 I10

GO BACK ONE PAGE

BACK TO THE ALPHABET

*LED STORM:

Type "AMIGA DAVID BROADHURST WANTS TO CHEAT" on the title screen. Cheat mode on should flash on the bottom of the screen. Your energy will bearly go down now.

1.32 I11

GO BACK ONE PAGE

BACK TO THE ALPHABET

LEGEND OF FAERGHAIL:

Load in several of the players that come pre-rolled on the disk, and load an original of your own. Go sell all their equipment, have them withdraw all monies from the bank, and transfer to you. Create new characters and do the same as often as you need, and you'll have plenty of gold to properly outfit you stalwart band. Here are the answers to some of the questions and riddles you'll be asked while you're rummaging around in the dungeons of faerghail.

IN THE ELVEN PALACE

Q: Who is Findal's youngest uncle? A: "SCAGNAR"

Q: Who is Findal's father? A: "FINDAIL"

Q: Who is Findal's great parent? A: "ALGANOR"

IN THE DRAGONSERVANT'S TEMPLE

Q: What lies between myself and my opposite? A: "AND"

IN THE CASTLE

Q: What tries to go up, but stops short, has but one foot, and can not walk? A: "STAIRS"

IN THE RUINS OF ANCIENT ORACLE

Q: The more it gets, the more it eats, and has it eaten all, it dies. What is it? A: "FIRE"

Q: I talk without soul, I hear without ears, I talk without mouth, and I'm born in air. What am i? A:"ECHO"

Q: Two little windows, they have no glass, they stand together like flowers in grass. Two little windows, they show us the world, they show us the stars, the forest, the field, the fold. What could they be? A:"EYES"

1.33 I12

GO BACK ONE PAGE

BACK TO THE ALPHABET

LEGEND OF THE LOST:

Type "EDLERx" for the password where x is the value 1-6. Here are some level codes.

LEVEL 2__"STONES" LEVEL 4__"ESCAPE" LEVEL 6__"FINALE"
 LEVEL 3__"LADDER" LEVEL 5__"LAVA"

1.34 I13

GO BACK ONE PAGE

BACK TO THE ALPHABET

LEGEND OF THE SWORD:

The worm can only be killed with spears, but it then blocks the tunnel. Leave it well alone! To enter the cell in the trolls cavern, get arrested by leaving the iron gates open. Search the trolls house thoroughly for the key to the gates. To take the boat, block the door of the house by the lake with the body of a humanoid.

1.35 I14

GO BACK ONE PAGE

BACK TO THE ALPHABET

LEGEND OF VALOUR:

Find some treasure and pick it up, then find a person. Throw the treasure at the person. Now he (or she) will drop a bag of money. And remember that the persons with the most money are often the women.

1.36 I15

GO BACK ONE PAGE

BACK TO THE ALPHABET

LEISURE SUIT LARRY:

Hold down 'ALT' and 'X' keys to get past proof of age. Hold down 'ALT' and 'D'. It will ask for a location number. Enter a number form 008-045 (must be a three digit number).

This solve did'nt get all the points, but it finishes the game. my

additions are in capitals.....(score 215 of 222)

The 1st step is to enter the bar, go to the bathroom and read the walls several times until you get the password. Then go to the sink and get the ring. you can (must!) use the toilet if you want. Go to the bar and buy a whiskey. Go to the drunk next to the bathroom wall and (kick him to wake him) give him the whiskey and he'll give you the remote control. Get the rose too. Go back into the bar and knock on the big door.. when he asks you for the password.. tell him "KEN SENT ME", then enter. Turn on the T.V. with the remote. Keep changing channels until you find a channel he likes.. he'll move from the stairs. Climb up and voila! The prostitute: Don't hop into bed with her until you get the rubber. You just need the candy on the bench. Get it. go out the window, and go to the fire-escape ladder. You'll fall into a dumpster. Search it and get the hammer. Exit the dumpster and go left. Call a cab at the street.

Now go to the casino and go through the lobby. Get the card in the ashtray. Now gamble a bit until you have about 250 dollars. Go outside. Sometime in the game when outside the casino, a guy in a barrel will come up and ask you to buy an apple. Buy it. Call the cab.. tell him to go to the store. enter the store and buy a rubber. Also get the (magazine and) cheap wine in the back. (never enter the cab with the wine.. the cabbie will get drunk and kill you) pay for the wine and exit.. Wait for the russian looking guy to come from the left. (Ignore the dog) When he comes, give him the wine.. not money. (Look at phone dial number, answer the questions) Once you have the knife go right and show the pass to the bouncer at the disco door. Go in and sit down at the table with the lady. Smile and give her the ring, the candy, and the rose. Ask her to dance. When you finish off with the dancing ask her to marry you. She'll ask you for \$100. Give it to her and meet her at the marriage chapel. It's east of the casino front. Enter and go up to the front. Type "MARRY", and you'll get married. Go up to the honeymoon suite. (fourth floor, door with the heart, push four). Knock, and enter. She'll be on the bed, and {NOT IN THE MOOD!?!} Turn on the radio and listen to it. You'll get a number to call to get the wine delivered that she wants. Go to the casino and get some taxi fare money. Go to the phone in front of the store, (answer the phone if it rings) call the number and have them deliver it to the {HONEYMOON SUITE}. If they say it probably won't show up, you screwed up on the typing. Go back to the casino and go to the suite. Be sure that you have the knife. Enter and pour the wine. Things will take they're course and you'll find yourself tied to the bed. (THE BITCH!) Use the knife and free yourself. Get the rope and leave. Go to the casino again and using some saving, use the dollar and get about \$50. (go to cabaret. find a seat and sitdown. listen to act.) Once you have it, go to the bar and knock on the door again. Go up the stairs and screw her now that you have the rubber. Remove the rubber after you've used it. Go out the window and this time go to the right of the balcony. Tie the rope to yourself and tie it to the railing. Type "GO WINDOW" or (reach out) something so your hanging in front of the window on the right. Break the glass with the hammer. Get the pills. Pull on the rope and untie yourself. Go down the fire escape and call a cab again. Go to the casino and go to the eighth floor. Talk to the lady at the desk until the game tells you that you'll need some medicine or

something. Give her the pills. She'll run off and leave the desk unguarded. Push the button and enter the open doors on the right. Enter and go up and right. When you're in the room with the bed, open the closet door. Enter it and type, "LOOK". Get the doll... (look at doll. inflate doll. look at doll. use doll.) then wait as you run after it. When you're near the hottub, (remove clothes) enter it. Look at the lady. smile, and give her the apple. Things will then run they're course, and voila!

1.37 I16

GO BACK ONE PAGE

BACK TO THE ALPHABET

LEMMINGS:

On the title screen, type "FQUIGGLY". This will stop the little guys from doing themselves in. Here are the level codes.

FUN LEVEL	TRICKY	TAXING	MAYHEM
-----	-----	-----	-----
01: -----	"HBANLMFPDV"	"MFIBAJLNFS"	"NHMFHFALHV"
02: "IJJLDNCCCN"	"BINCMFHQDO"	"FIBIJLMOFL"	"HMFHFINMHO"
03: "OHNLHCADCN"	"BAJHLDIBEO"	"IBANLMFPFY"	"MFHFAJLNHX"
04: "HNLHCIOECW"	"IJHLDIBCEX"	"BINLMFIQFR"	"FHFIJLMOHQ"
05: "LDLCAJNFCK"	"NHLDIBADEU"	"FAJHLDHBGT"	"HFANLMFPHN"
06: "DLCIJNLGCT"	"HLDIBINEEN"	"IJHLDHFCEGM"	"FINLMFHQHW"
07: "HCANNLHCW"	"LDIBAJLFEW"	"NHLDFHADGJ"	"FAJHLDIBIW"
08: "CINNLDLICJ"	"DIBIJLLGEP"	"HLDHFINEGS"	"IJHLDIFCIP"
09: "CEKHMDLJCO"	"IBANLLDHEM"	"LDHFAJLFGJ"	"NHLDFADIM"
10: "MKHMDLCKCX"	"BINLLDIEV"	"DHFIJLLGGV"	"HLDIFINEIV"
11: "NHMLHCALCT"	"BAJHMDIJEX"	"HFANLLDHGR"	"LDIFAJLFIO"
12: "HMDLCIOMCJ"	"IJHMDIBKEQ"	"FINLLDHIGK"	"DIFIJLLGIX"
13: "MDLCAKLNCS"	"NHMDIBALEN"	"FAJHMDHJGM"	"IFANLLDHIM"
14: "LHCIKLOOCR"	"HMDIBINMEW"	"IJHMDHFQGV"	"FINLLDIIIN"
15: "HCEONOLPCU"	"MDIBAJLNEP"	"NHMDHFALGS"	"FAJHMDIJIP"
16: "CMOLMDLQCV"	"DIBIJLMOEY"	"HMDHFINMGL"	"IJHMDIFKIY"
17: "CAJHLFLBOT"	"IBANLMDPEV"	"MDHFAJLNGV"	"NHMDIFALIV"
18: "IJHLNHBCOP"	"BINLMDIQEO"	"DHFIJLMOGN"	"HMDIFINMIO"
19: "OHLFHBADDV"	"BAJHLFIBFR"	"HFANLMDPGK"	"MDIFAJLNIX"
20: "JLNACIOEDJ"	"IJHLFIBCFK"	"FINLMDHQGT"	"DIFIJLMOIQ"
21: "NNHCAKLFDS"	"NHLFIBADFX"	"FAJHLFHBHW"	"IFANLMDPIN"
22: "NHCMJLNGDO"	"HLFIBINEFQ"	"IJHLFHFCHP"	"FINLMDIQIW"
23: "HCAOLLNHDW"	"LFIBAJLFFJ"	"NHLFHFADHM"	"FAJHLFIBJJ"
24: "BINLLFHIDV"	"FIBIJLLGFS"	"HLFHFINEHV"	"IJHLFIFCJS"
25: "BAJHMFHJDX"	"IBANLLFHFP"	"LFHFAJLFHO"	"NHLFIFADJP"
26: "IJHMF LCKDV"	"BINLLFIIFY"	"FHFIJLLGHX"	"HLFIFINEJY"
27: "NHMFHBALON"	"BAJHMF IJFK"	"HFANLLFHHV"	"LFIFAJLJFR"
28: "HMNH CINMDP"	"IJHMFIBKFT"	"FINLLFHIHN"	"FIFIJLLGJK"

29: "MFHBAJLNDP" "NHMFIBALFQ" "FAJHMFHJHP" "IFANLLFHJX"
 30: "FHBIJLMODY" "HMFIBINMFJ" "IJHMFHFKHY" "FINLLFIIJO"

1.38 I17

GO BACK ONE PAGE

BACK TO THE ALPHABET

LEMMINGS (OH NO MORE LEMMINGS):

(LEVEL CODES)

	TAME	CRAZY	WILD	WICKED
	-----	-----	-----	-----
01:	-----	"TFLCAHVFBF"	"BAHPUDIJC�"	"UFIBAHTNDI"
02:	"IHRDNC CAD"	"FLCIHTTG BK"	"IHPUDIBKCG"	"FIBIHTUODR"
03:	"LRTDLCADAO"	"HBALTTFHBS"	"LPUDIBALCD"	"IBALTUFPDO"
04:	"PTDLCILEAF"	"BILTTFHIBL"	"PUDIBILMCM"	"BILTUFIQDH"
05:	"TDLCAHTFAO"	"BAHPUFHJBN"	"UDIBAHTNCF"	"FAHPTDHBEJ"
06:	"DLCIHVTGAJ"	"IHPUFHBKBG"	"DIBIHTUOCO"	"IHPDHFCEŠ"
07:	"LCAMTTDHAF"	"LPUFHBALBD"	"IBALTUDPCL"	"LPTDHFADep"
08:	"CIMVVLHIAG"	"PUFHBILMBM"	"BILTUDIQCE"	"PTDHFIL EEI"
09:	"CAHRUDLJAR"	"UFHBAHTNBF"	"BAHPTFIBDH"	"TDHFAHTFER"
10:	"IHRUDLCKAK"	"FHBIHTUOBO"	"IHPTFIBCDQ"	"DHF IHTTG EK"
11:	"LRUDLCALAH"	"HBALTUFPBL"	"LPTFIBADDN"	"HFALTTDHEH"
12:	"RUDLCILMAQ"	"BILTUFHQBE"	"PTFIBILEDG"	"FILTTDHIEQ"
13:	"UDLCAHVNAJ"	"BAHPTDIBCE"	"TFIBAHTFDP"	"FAHPUDHJES"
14:	"DLCIHVUOAS"	"IHPDIBCCN"	"FIBIHTTGDI"	"IHPUDHFKEŁ"
15:	"LCALVUDPAP"	"LPTDIBADCK"	"IBALTTFHDF"	"LPUDHFALEI"
16:	"CILTUDLQAG"	"PTDIBILECD"	"BILTTFIIDO"	"PUDHFILMER"
17:	"CAHR TFLBBL"	"TDIBAHTFCM"	"BAHPUF IJDQ"	"UDHFAHTNEK"
18:	"IHR TFLCCBE"	"DIBIHTTGCF"	"IHPUFIBKDJ"	"DHF IHTUOED"
19:	"LRTFLCADBR"	"IBALTTDHCS"	"LPUFIBALDG"	"HFALTUDPEQ"
20:	"RTFLCILEBK"	"BILTTDIICŁ"	"PUFIBILMDP"	"FILTUDHQEJ"

1.39 I18

GO BACK ONE PAGE

BACK TO THE ALPHABET

LEMMINGS 2:

On the menu screen, press the LEFT MOUSE BUTTON in each of the four corners of the screen, starting at the top left and go in a clockwise direction. If you do it correctly you will hear lets go. Now you will be able to select any level from any tribe. But you still need to complete every level to receive the talisman.

1.40 I19

GO BACK ONE PAGE

BACK TO THE ALPHABET

LEONARDO:

Type "FREIBIERIC" and the screen will flash. This gives you infinite lives. It might be "FREIBIERC".

1.41 I20

GO BACK ONE PAGE

BACK TO THE ALPHABET

*LETHAL WEAPON:

During play press and hold any of the following:

'ALT', 'Y', ANY NUMBER (0-9).....Skip levels.
 'ALT', 'Y', 'I'.....Turns off sprite collision.
 'ALT', 'Y', 'K'.....Increase ammunition.
 'ALT', 'Y', 'L'.....Increase lives.
 'ALT', 'Y', 'M'.....Removes game sprites and platforms.
 'ALT', 'Y', 'N'.....Replace game sprites and platforms.
 'ALT', 'Y', 'Q'.....Game over.

If you jump onto the notice board next to the mission 1 entrance and push up, you'll be able to collect 4 extra lives.

On mission 3, jump along the 4th platform, jump up and keep pushing up and you'll climb the wall. When you reach the top, walk to the

left and keep going until you reach the edge of the screen. There you will find 10 magnifying glasses, one gun, a round of bullets and an extra life.

(LEVEL CODES)

1-"KUIRFR"

2-"BEIFCF"

3-"RDRKBA"

4-"LYLSUA"

1.42 I21

GO BACK ONE PAGE

BACK TO THE ALPHABET

*LETHAL XCESS:

On the main title screen (the selection screen) type "COKE". When the screen flashed blue you are in the cheat mode. Now use the following keys during play:

'F1' _____ For triangle.
'F2' _____ For drones.
'F3' _____ For alienwiper.
'F4' _____ For blaster.
'F5' _____ For laser.
'F6' _____ For formation.
'F7' _____ For seeker.
'F8' _____ For hunter.
'F9' _____ For shield.
'F10' _____ Invincibility.
'V' _____ Slow motion.

Also on the title screen type any of the following:

"FAST" _____ Increase ship speed.
"AUTO" _____ Engages autofire.
(Use the 'HELP' for rapid fire speed)

"TWIN" _____ Gives you two ships onscreen.
"EXIT" _____ Resets computer.
"QUIT" _____ Resets computer.
"DEMO" _____ Starts game demo.

1.43 I22

GO BACK ONE PAGE

BACK TO THE ALPHABET

LIBERATION:

To duplicate any item as many times as you want do the following:

First find a power point and stand in front of it. Then select any item from a droid's backpack and drop it on to the floor so that the name of it appears in the text window. Now pick up the same object and return it to the droid's backpack and engage the poser point so the lightning bolts are touching you. Use the look right, look left command to move the view screen so that it is at an angle. Move the cursor to the bottom of the screen and hold down the right mouse button so that the cursor becomes a hand and left click, at which point an object should appear on the floor and you can drop as many objects as you wish. Look back to the normal view and when the power bolts stop you can pick up the objects that you dropped.

1.44 I23

GO BACK ONE PAGE

BACK TO THE ALPHABET

LISCENCE TO KILL:

Use 'F8' as a levelskipper.

1.45 I24

GO BACK ONE PAGE

BACK TO THE ALPHABET

LIGHT CORRIDOR:

First a little hint: The green diamonds are essential as these award you with an extra life. Some of the red diamonds will allow control over two bats but this is more of a hinderence as the two bats prove confusing. Avoid the blue squares as they will shrink the size of your bat.

(LEVEL CODES)

01-"0000"	11-"9305"	21-"3212"	31-"2819"	41-"1926"
02-"5400"	12-"3406"	22-"0213"	32-"9919"	42-"9726"
03-"0101"	13-"0407"	23-"8213"	33-"7320"	43-"5927"
04-"3901"	14-"6407"	24-"5014"	34-"2521"	44-"0528"
05-"2602"	15-"2008"	25-"1015"	35-"0622"	45-"7328"
06-"9902"	16-"7408"	26-"8215"	36-"3722"	46-"3929"
07-"4303"	17-"4709"	27-"5116"	37-"1223"	47-"3030"
08-"9003"	18-"3810"	28-"5116"	38-"4523"	48-"0531"
09-"6904"	19-"0511"	29-"7017"	39-"4124"	49-"8431"
10-"3305"	20-"6811"	30-"5518"	40-"1825"	50-"9932"

1.46 I25

GO BACK ONE PAGE

BACK TO THE ALPHABET

*LINE OF FIRE:

On the options screen, type "OPERATION FERRET" for invincibility.

1.47 I26

GO BACK ONE PAGE

BACK TO THE ALPHABET

*LIONHEART: (Keith Krellwitz)

Pull down on the joystick then press 'P' to pause the game while still in the crouched position. Next press and hold 'CTRL' and press 'HELP'. This will give you infinite lives.

Use the following keys:

'F1-F10' _____ Level select.
 '1-5' _____ More level select.
 'RETURN' _____ Shake the ground.
 'S' _____ Plays sound.
 'UP CURSOR KEY' _____ Sound minus 1.
 'DOWN CURSOR KEY' _____ Sound plus 1.
 'D' _____ Die.
 'HELP' _____ Toggle one and two button joystick.
 'M' _____ Toggle sound.
 'SPACE' _____ Not really sure.
 'CTRL' _____ Invincibility and you can move
 the guy anywhere using the mouse. When you have him in the
 desired position press 'CTRL' again to release him. The right
 mouse button also acts as a pause.

1.48 I27

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LITTLE PUFF:

Type "FAT DRAGON NINJA", then press 'CAPS' and 'L' to skip levels.

1.49 I28

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LOCOMOTION:

(LEVEL CODES)

GAME B CODE-"BOOT"	GAME G CODE-"GIFT"
GAME C CODE-"CHOR"	GAME H CODE-"HAND"
GAME D CODE-"DORF"	GAME I CODE-"IGLU"
GAME E CODE-"ENTE"	GAME J CODE-"JAHR"
GAME F CODE-"FUSS"	GAME K CODE-"KUSS"

GAME L CODE-"LAND"

1.50 I29

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LOGICAL:

Type "THE FINAL CUT" to enter the screen editor. If you type "ELO WANTS xx", and you type a number from 01 to 99 instead of "xx", you will then go to the selected level.

(LEVEL CODES)

01-----"WELCOME"	34--"VENI VIDI VICI"	67-----"HIGH SPEED"
02--"THE OTHER SIDE"	35-----"WE LIKE IT"	68-----"ALEXANDRIA"
03--"QUADRI QUADRA"	36----"FOREVER HERE"	69----"RUNNING TEAR"
04-----"STONE ROAD"	37-----"WONDERLAND"	70----"HER RAINBOW"
05----"NICE COLORS"	38-----"THE SNARE"	71--"WALK IN CREAM"
06----"MORE COLORS"	39-----"CURE IT"	72-----"TOUCH HER"
07-----"REAL FUN"	40--"SUN IS SHINING"	73-----"SHADOWLAND"
08--"PINK AND PINK"	41-----"A RAINBOW"	74----"JACK IN BAG"
09-----"GREEN PATH"	42-----"ARROW ROAD"	75-----"VITAMIN C"
10--"BAD DIRECTION"	43--"TURNING WHEELS"	76-----"STUNT BALL"
11-----"DONT PANIC"	44----"ACCELERATION"	77-----"MIRRORLAND"
12-----"COLORMANIA"	45----"THE PRESIDENT"	78-----"ACE QUEST"
13----"REFRESHMENT"	46--"HE IS MISSING"	79----"BOA BOA BOA"
14-----"FULL MOON"	47--"PICKNICK TIME"	80-----"DA DA DA"
15--"RUNNING BALLS"	48--"WHO IS CALLING"	81--"HAUNTED HOUSE"
16----"GREEN RIVER"	49----"ANCIENT ART"	82----"THE SECRETS"
17----"TWO ISLANDS"	50----"SHE IS GONE"	83----"SMILING JOKE"
18----"MORE ISLANDS"	51-----"LOGISTIC"	84----"CHILDREN GO"
19----"TIMES CHANGE"	52--"TURNING COLORS"	85--"IT IS ATLANTIS"
20----"OTHER THINGS"	53-----"PARAMOUNT"	86----"ON THE ROAD"
21-----"BE HONEST"	54-----"THE LADDER"	87--"BLUE IS FIRST"
22--"BLUE N VIOLET"	55-----"BACK N RED"	88-----"WOLFS MOON"
23-----"THREE PATH"	56--"TREASURE ROOM"	89-----"WILD CHINA"
24-----"DANGEROUS"	57--"DONT WANT THAT"	90----"ITS LOGICAL"
25----"THE WANDERER"	58--"THE FREE FALL"	91----"SHE COMPARES"
26--"SECRET CHAMBER"	59--"CORRADO BEACH"	92--"BIG MOUNTAINS"
27--"FALCONS FLIGHT"	60----"MORE POPCORN"	93-----"TOMOTTOW"
28-----"BLUE ANGEL"	61--"WILD AT HEART"	94--"TELEPORTER JAM"
29----"FAR THUNDER"	62----"THE DARK AGE"	95--"LEVER SUNLIGHT"
30----"A SIMPLE ONE"	63-----"DIMLIGHTS"	96-----"NEW EXODUS"
31----"BLUE VELVET"	64----"THE FIFTIES"	97--"THE PEACEPIPE"
32-----"PARADISE I"	65--"PICTURE OF HER"	98--"FINAL SURPRISE"
33----"CLASSIC ART"	66----"GORDIAN KNOT"	99----"WHITE MIAMI"

1.51 I30

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*LOLLYPOP: (Keith Krellwitz)

Enter "BIBBIB" for the password to play a hidden game.

During play, type "BRAINB" and press 'RETURN'. The message BRAIN BUG KEYCODES ENABLED should appear. Now use the following keys:

'F2' _____Toggles invincibility.
 '1'-'8' _____Jump to the corresponding level.
 '9' _____Jump to games ending.
 '1'-'9' on keypad _____Warp to hidden rooms.
 'TAB' _____Finish level.

During play, type "MAMA" and press 'RETURN'. The message CHEAT KEYCODES ENABLED should appear. Now use any of the keys above and enter any of the following followed by 'RETURN':

"LIVES" _____For nine lives.
 "DIE" _____Kill yourself.
 "SETCHK" _____Set restart point.
 "SMARTS" _____For five film.
 "ITEMS" _____Gives you all items.
 "LEVEL" _____Complete level.
 "GAME" _____Jump to game ending.
 "EMONST" _____Jump to end of level monster.
 "CREDIT" _____Show credits.
 "VERS" _____Show game version.
 "DEBUG" _____Shows debug information.
 "LEVRON" _____Turns on all levers.
 "ADJUST" _____Enable/disable frame rate adjust.
 "ADDWGT" _____Enable/disable extra-enemy weight.

NOTE: All of the above cheats work!

1.52 I31

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LOMBARD R.A.C. RALLY:

The complete questions and answers for the T.V. interview section follow (The questions are not in order, they show up randomly):

1. What is curious about the Cadet GSI?
B: IT HAS A SECOND FOOTBRAKE.
 2. Who won the 1980 Lombard R.A.C. rally?
B: H. TOIVONEN & P. WHITE.
 3. The Ypres rally in Belgium is held over?
A: 24 HOURS.
 4. Which company provided the tyres for the 1988 Lombard R.A.C. rally?
A: PIRELLI.
 5. Where is Nuremburg 24 rally held?
B: GERMANY.
 6. How long has Lombard sponsored the rally?
C: 14 YEARS.
 7. Who won the 1977 Olympus rally?
C: RON RICHARDSON.
 8. How many levels are the R.A.C. M.S.A. rallies held over?
B: FIVE GRADED LEVELS.
 9. What is the nationality of the driver Kenith Erikson?
A: SWEDISH.
 10. Carne De Passage is?
C: ACUSTOMS DOCUMENT.
 11. How many times has the Ford Escort won the Lombard R.A.C. rally?
B: EIGHT.
 12. What is the overall length of the Ford Sierra RS Cosworth?
B: 4.46 METRES.
 13. During what decade did the Lombard R.A.C. rally not run?
A: 1940 - 1950.
 14. Who won the 17th New Zealand rally?
C: FRANZ WHITTINGHAM.
 15. which car won the first world championship rally for group A cars?
C: LANCIA.
 16. How much does a Peugeot 205 GTI weigh?
-

- A: 880 KG.
17. FRANZ Whittingham was the first Austrian to?
B: WIN A WORLD RALLY.
18. Which is the only rally with more than one starting point?
A: MONTE CARLO.
19. The time spent between arrival control and the stage start is known as?
B: DEAD TIME.
20. Part of the 1987 rally was run at Clumber Park. in which county is this park in?
B: NOTTINGHAMSHIRE.
21. A B.M.W. group A car is available in kit form, it is?
A: M3.
22. How many times has the Mini won the rally?
A: 1.
23. In what year was the rally cancelled due to foot and mouth disease?
B: 1967.
24. What is the R.A.C. British Motorsport's Yearbook known as?
A: THE BLUE BOOK.
25. The Japanese Supra 3.0I had which problem in the 1987 Safari Rally?
A: OVERHEATING.
26. How many marshalls are involved in the running of the rally?
C: 15,000.
27. Who was the 1987 Soviet Union National Champion?
C: ILMAR ROSSIER.
28. The Nissan 200SX made its first European rally appearance in?
A: GREECE.
29. What is the Targa System?
B: AROUTE TIMING SYSTEM.
30. Who won the seventh Malborough Rally of Argentina?
C: MICKEY BIASSION.
31. Are two-way radios allowed between crews and service-crews?
A: YES.
32. What was the maximum number of starters allowed in the 1988 Lombard R.A.C. Rally?
B: 180.
33. What is the alternative route defining system known as?
C: THE TULIP CARD.
-

34. What is the engine size of the Ford RS Cosworth?
B: 1993CC.
35. What is the R.A.C. M.S.A. speed limit in road rallys?
A: 30mph.
36. Which manufacturer won the 1987 R.A.C. Rally?
B: LANCIA.
37. Who was the first driver to participate in 100 W.C.R. events?
A: HANNU MIKOIA.
38. Lancia won the Monte Carlo Rally with Aereia in?
B: 1954.
-

1.53 I32

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LOOPZ:

Screen 01-"EASY"	Screen 16-"STNL"	Screen 31-"KRNC"
Screen 06-"GRVY"	Screen 21-"GZPN"	Screen 36-"BGDK"
Screen 11-"TRBY"	Screen 26-"PLGR"	Screen 41-"FRNK"
	Screen 46-"ZSZS"	

1.54 I33

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LORD OF THE RINGS:

Explore the SHIRE (starting point) Completley. There are items in this area the you will need later in the game. If the game tells you there is a chest in a room, use the SKILL picklock, to open it. PIPIN TOOK has this skill.

1.55 I34

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LOST PATROL:

Rest for 50 minutes and for no loss of food your strength is restored by a few points. This restores all of your remaining men to 99 percent. Keeping up your men's strength and morale is vital. Giving your men 50 minutes' rest a night, or during the day when it's too dark to carry on, will slam your energy and morale levels to max. Even if you don't have much food, you don't have to worry, as your men will not eat it.

On reaching the first village (the first white cross on the map), search the area to find a hole in the ground where the villagers appear to be hiding. You then have two options: ENTER TUNNEL or USE GRENADES. Gomez is useful at this point, but if he is dead, go for the USE GRENADES option.

Start off questioning the villagers normally by asking them "Where VC?" Once you have an answer, start the hard questioning, or a village boy will get hold of a gun and shoot one of your men.

1.56 I35

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*LOST VIKINGS:

(LEVEL CODES)

02-"GRBT"	11-"VLCN"	20-"WKYY"	29-"HOPP"
03-"TLPT"	12-"OCLK"	21-"CMB0"	30-"TRDR"
04-"GRND"	13-"PHR0"	22-"BLL"	31-"FNTM"
05-"LLM0"	14-"C1R0"	23-"TTRS"	32-"WRLR"
06-"FLOT"	15-"SPKS"	24-"JLLY"	33-"TRPD"
07-"TRSS"	16-"JMNN"	25-"PLNG"	34-"TFFF"

08-"PRHS"	17-"SMRT"	26-"BTRY"	35-"FRGT"
09-"CVRN"	18-"V8TR"	27-"JNKR"	36-"4RN4"
10-"BBLs"	19-"NFL8"	28-"CBLT"	37-"MSTR"

1.57 I36

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LOTUS ESPRIT TURBO CHALLENGE:

Type player one's name as "IN A BIG COUNTRY" and player two's name as "FIELDS OF FIRE" to qualify no matter how bad you did. If this doesn't work try typing player one's name as "MONSTER" and player two's name as "SEVENTEEN".

1.58 I37

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*LOTUS TURBO CHALLENGE II:

When the game requests a password, type "TURPENTINE" to stop the clock. Type "DEESIDE" to qualify even when you run out of time. type in "DUX" to play a familiar sub game.

(LEVEL CODES)

Night course--"TWILIGHT"	Fog course----"PEA SOUP"
Snow course--"THE SKIDS"	Desert course--"PEACHES"
Motor course-"LIVERPOOL"	Marsh course----"BAGLEY"
Storm course-"E BOW"	

1.59 I38

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LOTUS TURBO CHALLENGE III:

Type in "GAMESMAST" into the code box and you'll be able to play the special course designed for the program.

(CODES FOR TIMED RACES)

EASY LEVEL:	MEDIUM LEVEL:	HARD LEVEL:
=====	=====	=====
RACE 01-"PWRVWVWHNM-30"	"ANNSMQLPN-60"	"IYVVNVEQR-35"
RACE 02-"XMQIYSKAS-80"	"VZVDOPHCY-50"	"KAZZNIKAI-45"
RACE 03-"UVQSNPBCM-70"	"RTLMYJKHB-60"	"FGQLJGDFAF-65"
RACE 04-"CWVBQPCAV-50"	"ERRURV -67"	"MFFSRPYDU-60"
RACE 05-"SFXUXXXXP-60"	"NССSXXXXS-60"	"PLQTZQDPE-80"
RACE 06-"HSYWYSKCG-50"	"WSVUQPCSJ-70"	"ZKZGKJKKK-50"
RACE 07-"IVVEMMKOZ-50"	"OUNDEFACG-99"	"TGGJGGTTT-63"
RACE 08- N/A	"GXWDYPACV-68"	"AFZYBQCJT-70"
RACE 09- N/A	"BZ ZF BAT-90"	"JBOUKJHKA-99"
RACE 10- N/A	"LWNJWKACN-90"	"DASICOTET-80"
RACE 11- N/A	N/A	"XDNUSEECE-85"
RACE 12- N/A	N/A	"QDSCJVEBT-75"
RACE 13- N/A	N/A	"SKGYXXXXK-57"
RACE 14- N/A	N/A	"YKGIJWVNAK-92"
RACE 15- N/A	N/A	"WJMEGMEQH-60"

(CODES FOR CHAMPIONSHIP RACES)

EASY LEVEL:	MEDIUM LEVEL:	HARD LEVEL:
=====	=====	=====
RACE 01-"CRRIPWBXX-28"	"RLQYDVAKA-48"	"PPRGGQFVL-52"
RACE 02-"QPWMVQKCQ-34"	"HDMOQFAKA-51"	"JPIQKUHCE-65"
RACE 03-"XGPGPZHHS-42"	"WXQBQMDXD-88"	"EIIIBGGAFE-48"
RACE 04-"FGWLSYCKM-51"	"UDONAJHAL-47"	"CIGIUQCLT-92"
RACE 05-"PRRUMPUMV-68"	"NKWCXXXXK-33"	"KNHUPHHKE-64"
RACE 06-"NANCXXXXZ-39"	"AONGLQKTC-63"	"VVOSHGSIS-86"
RACE 07-"IPWONWOBP-65"	"ZXJGHBKHF-70"	"RGHSVBRET-89"
RACE 08- N/A	"DPGTQKBHQ-42"	"YDOERACTJ-86"
RACE 09- N/A	"IPMIJOBHQ-62"	"GXQFSUMPP-45"
RACE 10- N/A	"MUYURWFHA-86"	"TVQLSYUFU-89"
RACE 11- N/A	N/A	"WMQHYMTVJ-85"

1.60 I39

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LUNAR-C (CD\$^3\$\$^2\$):

(LEVEL CODES)

Security Zone---"MEBBHKSBAL"
Cooling Chamber-"MFDCRHOCCS"
Energy Duct-----"WJRICCDFEU"
Mystery Code-----"BYL ERAI"

1.61 I40

GO BACK ONE PAGE

BACK TO THE ALPHABET

*LUPO ALBERTO: (Keith Krellwitz)

During play, type "SPECTRUM". The clock should turn to a heart to let you know it worked. Press '1' through '9' and '0' to select advance levels.

1.62 m01

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MAD BOMBER 2:

Press 'F5' on the title screen. You will hear the word {Holiday} (from a song by Madonna), and the word "SKIP" will appear. Now when you start the game you will be on level 13. Repeat the procedure to deactivate the skip.

1.63 m02

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MAGIC GARDEN:

Here are some hints for this weird game: Never have more than nine items in your pockets at a time. There is a key hidden in one of the drawers of the shed. The second time you enter the old tree, you should find a heart. Use it behind the bird table to fly.

1.64 m03

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MAGIC MARBLES:

Here are the level codes:

LEVEL 1_____	"ADVERTISER"	LEVEL 7_____	"TELEVISION"
LEVEL 2_____	"EVERYWHERE"	LEVEL 8_____	"CIGARETTES"
LEVEL 3_____	"TOOTHPASTE"	LEVEL 9_____	"COMPLICATE"
LEVEL 4_____	"CONNECTION"	LEVEL 10_____	"IMPOSSIBLE"
LEVEL 5_____	"CLEVERNESS"	LEVEL 11_____	"INTERESTED"
	LEVEL 6_____		"COPYWRITER"

1.65 m04

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MAGIC POCKETS:

When you loose your last life keep your finger on the fire button

and the game will start again with your previous score, when you get to 100,000 you become super powered!

On the first level enter 3 secret rooms using the teleport helmet. In the third room you will find a golden chalice. Pick it up and you will start each level with full power-ups.

(LEVEL CODES)

Level 1	Level 2	Level 3	Level 4
01-"1053"	06-"6245"	12-"3505"	19-"8498"
02-"3425"	07-"5284"	13-"0692"	20-"4370"
03-"8282"	08-"4757"	14-"1786"	21-"3541"
04-"4476"	09-"2818"	15-"9877"	22-"2823"
05-"7766"	10-"1960"	16-"7962"	23-"1286"
RC-"1467"	11-"6331"	17-"4125"	24-"6067"
	BG-"8712"	18-"2219"	25-"5139"
		FT-"3123"	26-"4400"
			TH-"2456"

1.66 m05

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*MAGIC WAY, THE: (Keith Krellwitz)

During play press the 'HELP' key 30 times. This will give you infinite energy. Press the 'DEL' to de-activate the cheat.

1.67 m06

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*MAGICLAND DIZZY:

Pause the game and type "DIAMONDS AND PEARLS" for infinite lives.

1.68 m07

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*MAJOR MOTION: (Keith Krellwitz)

During play, type " TURBO TIMOTHY PURVES" (two space before TURBO and two spaces in between the words). Now use the following keys:

'F5' _____ Adds weapons to your arsenal.
'F6' _____ Infinite lives.
'F7' _____ Cars with bladed wheels can't knock you off.
'F8' _____ Invincible to the heli's droppings.
'F9' _____ Invincible to the jet.
'F10' _____ Restart music on.

1.69 m08

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MANAGER, THE:

On the preference screen, put the cursor over the main menu icon and press 'CTRL' and 'D'. This should give every player on your side 99 strength and you will have \$24,999,999. Also, on the preference screen, hold down 'D', 'A', 'P', and 'G'. This will give you lots of money and high statistics.

1.70 m09

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MANCHESTER UNITED:

If you're losing a game, whilst playing simply press the appropriate key to start a two player game and the other team should freeze letting you win kind of easily.

When you concede a penalty push the joystick up and keep the button pressed down and your goalie will always save it.

During play press 'CTRL' and 'ESC' simultaneously to loose with 5-0.

1.71 m10

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MANIC MINER:

Pause the game with the 'SPACE BAR' and press the '*' on the keypad. Unpause the game and you'll have 9 lives. Repeat when necessary.

1.72 m11

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MANIC MINER 2:

Pause the game with the 'SPACE BAR' and press the '*' on the keypad. Unpause the game and you'll have 9 lives.

1.73 m12

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*MARBLE MADNESS:

For a surprise stay right where you are when the game starts.

1.74 m13

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MARBLELOUS:

01-----"FIRST"	26-"PETERTHEBEAST"	51-----"BLOBBER"
06-----"WATERFALL"	31-----"ONOFF"	56-----"JESUS"
11-----"CODELIST"	36-----"DARKSOUL"	61-----"DOPEMAN"
16-----"BADPARENTS"	41-----"DEADSKIN"	66-----"SUICIDIAL"
21-----"CALCULATOR"	46-----"INKYTINKY"	71-----"HEADBANGER"
	76-----"NEARLY"	80-----"FINAL"

1.75 m14

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*MARVIN'S MARVELOUS ADVENTURE 1200/4000: (Keith Krellwitz)

Enter "OSTERWALD YEAH" for the password and use the 'HELP' key to skip levels during play.

(LEVEL CODES)

01-"HEART OF GLASS"	05-----"SPIKKELS"	09-----"FALLING"
02-"BIG BANG SYSEX"	06-----"MOTORCYCLE"	10-----"APHEX TWIN"

03---"DOING THE DO"	07-----"SO ALIVE"	11-----"ELASTICA"
04--"ZERO PLUS ONE"	08-----"TWIN PEAKS"	12-----"MAX GOLDT"

NOTE: The level codes do not correspond to the level number. The codes are in the order in which they appear in the game.

1.76 m15

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MASTER NINJA:

On the skill screen hold 'SHIFT' and 'H'. This will give you 100 of each weapon.

1.77 m16

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*MCDONALDLAND: (Keith Krellwitz)

On the one or two player select screen, type "SPICY BEANBURGER". The guy should then jump up and down. During play, but not on the map screen, press '=' to add guys. Press 'ENTER' on the keypad to get a card.

When you get to the bonus room, if you fall down to the exit, then press fire, it will open. While it's open press 'P', and you should be given an other go at the bonus room.

1.78 m17

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*MEAN ARENAS: (Terry Wood)

Another cheat for the game is to type "CHEAT" on the password bit. When you're in the level do not use the warp, instead collect everything on the way down. At the bottom of the maze collect the gem before collecting the coin. When you collect the gem the following list cheat keys will be available:

'HELP' _____ Skip to next level. 'W' _____ For fire weapon.
 'DEL' _____ Activate shield. 'B' _____ For bombs.
 'L' _____ For extra lives. 'E' _____ For energy.
 'A' _____ All coins collected. 'F' _____ Freeze monsters.

Enter any of the following for your password:

"CHEATOFF" _____ Shuts the above cheat off.
 "REVEAL" _____ Reveals the locations of hidden passages.
 "TUTORIAL" _____ ??????
 "SONIC" _____ Increase game speed.
 "NORMAL" _____ Revert back to normal speed.

In one player mode enter "QSSIFS4UYLS2WKGUN3" for the password and you will be whisked away to level three with enough lives to complete the game with ease.

1.79 m18

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*MEAN STREETS:

LOCATION CODES:

"4660"-----CARL LINDSKY	"7012"-----JOHN KLAUS
"4663"-----SAN FRANCISCO	"2713"-----BAZIL MALLORY
"6211"-----DAVID POPE	"4122"-----MELBA WIEDBUSH
"5170"-----SONNY FLETCHER	"3199"--STANFORD DEMILLE
"4920"-DELORES LIGHTBODY	"3891"---J. SAINT GIDEON
"4650"---FRANK SCHIMMING	"4590"-----TOM GRIFFITH
"4610"-----ARNOLD DWEEB	"4675"--CARL'S WHAREHOUSE

"3720"-----CAL DAVIS	"0439"---AARON STERNWOOD
"3614"-----AMILEY MONROE	"5612"-----BIG JIM SLADE
"4603"-----LOLA LOVETOY	"5194"-----BUS LOCKER
"4550"-----ALCATRAZ	"1998"-----RON MORGAN
"6470"-RON'S BEACH HOUSE	"4931"-----JORGE VALDEZ
"4577"-----BRENDA PERRY	"4753"-----GREG CALL
"9932"----BOSWORTH CLARK	"2111"-----DELLA LANG
"0021"-----SAM JONES	"4621"-----WANDA PECK
"5037"-----LAW & ORDER	"4680"----STEVE CLEMENTS
"4657"-----SCUMMY GUY	"8231"---MAURICE GRIBBLE
"4935"-----LARRY HAMMOND	"CMKY"-----CODE MONKEYS
"GOLD"-----US GOLD	"4623"--JEROME MILBOURNE
"7312"-----ED BRADLEY	"4599"-----SANDRA LARSEN
"5162"----BIG SURF MOTEL	"6470"-----BEACH HOUSE
"0132"-----ROBERT KNOTS	"1231"-----HARRY RICE
"4921"-----BIG JIM SLADE	"8911"--PROF. CALL'S LAB
"4525"-----RON MEAT	"4421"-----SYLVIA
"4674"-----PETER DULL	"1700"-GOLD&DIAMOND MINE
"1710"---VACANT PROPERTY	"1715"-----BLAZE WEINER

Here are the colors of the passcards with corresponding passwords:

BISHOP ----- BLUE	CHECKMATE ----- ORANGE
ROOK ----- BLACK	KING ----- GRAY
KNIGHT ----- PURPLE	QUEEN ----- YELLOW
PAWN ----- GREEN	STALEMATE ----- RED

(PASSCARDS LOCATIONS)

Blue	4675 (Inside the Band Aid can)
Black	5194 (In a locker)
Orange	3270 (In a box in the cage)
Grey	5037 (In the safe)
Red	6470 (In the Piranha's pool)
Purple	8911 (in the shelf near the vine)
Green	7012 (John will give it to you)
Yellow	0021 (Sam will give it to you)

1.80 m19

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*MEGA TWINS: (Keith Krellwitz)

Pause the game and type "PUNISHYOURMACHINE" for infinite credits.

1.81 m20

GO BACK ONE PAGE

BACK TO THE ALPHABET

*MEGABALL (ECS & AGA) :

On any level hold down 'R-AMIGA' and 'P' for invincibility.

1.82 m21

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MEGA-LO-MANIA:

The following are cheat codes that give you lots of men per Epoch.

MADCAP	SCARLET	
1-"IVIAZXF1WMB"	1-"OVIAYASIWMO"	100 men
2-"ELEALUFOPNP"	2-"KMEAKXROPNQ"	200 men
3-"MOXALSLTFCZ"	3-"SPXAKVXTFCA"	300 men
4-"IFTAJNFPOVN"	4-"DGTAIQRPDVO"	400 men
5-"MCOALOIXVPR"	5-"SDOAGLLIVPS"	500 men
6-"NZHPVHLMLEN"	6-"SAIBUKXMLEO"	600 men
7-"QWCPHELHGLP"	7-"WXCGBGHXGLQ"	700 men
8-"MMYAFZEZXF"	8-"SOYAECRZXF"	800 men
9-"IQUBTYQSPAD"	9-"ORUBOBESPAE"	900 men

(LEVEL CODES)

2nd Epoch-"BNYABDUNBHV"	6th Epoch-"WWKDXGPXDBZ"
3rd Epoch-"COVCPMJVEBL"	7th Epoch-"KUUCTOPLGHV"
4th Epoch-"WKCCHIEUKNL"	8th Epoch-"PEHAJBPKZAQ"
5th Epoch-"GATAVRXRONT"	9th Epoch-"GYJDJHPNFHN"
Mother Battle-"TJLBVSNNIGD"	

PLEASE NOTE: You can't actually take part in the final battle {The Mother Of Battles} unless you have suspended some of your men from previous levels by freezing their towers.

1.83 m22

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MEGATRAVELER I:

A quick tip to gain cash. Find a high tech world with a low law level and buy as many PGMP'S as possible, although there may only be one initially. Then go to a lower tech, higher law level world and sell the merchandise. The ideal planets are: LLUN/EFATE (When using the trader character on the disk you can purchase a PGMP for 130500 credits) and STUR/EFATE (Where not only is there a PGMP lying on the floor NESAR the gun shop, but they can be sold for 244500 credits). In no time at all and with a little cost (because you are staying within the system) you will gain riches untold!

1.84 m23

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MENACE:

This one's a bit tricky - type "XR31TURBONUTTERBASTARD" while the game is in progress. try doing that without getting killed off! You should now have a large supply of shields, cannon and lasers. They will run out eventually so you have to type it in again.

Another cheat file lists the code with spaces between words! Type "XR31 TURBO NUTTER BASTARD" and hit keys 1-6 to select a level. Then press RETURN for extra weapons.

1.85 m24

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MERCENARY - THE SECOND CITY:

Fly the Dominion Dart as usual, fly to above 350 meters, level off (your speed should be 1,781 kph) and fire a missile. Pick the missile up once you get close to it and then land. Go to 08,08, and take the crashed intergalactic craft and go to 08,06. Go underground exit your ship and walk through the triangular door. You now have access to the authors cheat room where you'll get keys to every door, passes out of prison and the ability to carry lots of goodies in your pockets.

1.86 m25

GO BACK ONE PAGE

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MERCS:

When on level 5, go to the right hand side of the screen, just before you reach the tank, and blast the hedge blocking your way. Keep blasting until it explodes, then you can go past it and into a hidden area containing heaps of pick-ups. There is also a clowns head here. If you pick it up you will be given a weapon that destroys everthing on contact.

1.87 m26

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METAL MASTERS:

During the battle and things aren't going your way press 'F4' to freeze your opponent.

1.88 m27

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*MICKEY MOUSE:

During play, type "61315688" and then press 'DEL'. A flickering line should appear on the border. Use the following keys on the tower section:

'F2' _____ Opens door to the next sub game.

'F3' _____ Starts a fight between you and a witch.

'F4' _____ Refills your water pistol.

On the section where you fight the witch press '.' on the keypad to automatically beat the witch. Press 'ENTER' on the keypad to lose.

During any sub game press '.' on the keypad to complete the sub game. Press 'ENTER' on the keypad to exit back to the tower without completing the sub game.

1.89 m28

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MICKEY MOUSE 2:

(LEVEL CODES)

01-"TIME"	08-"SIZE"	15-"ZERO"	22-"TYRE"
02-"TEST"	09-"QUIZ"	16-"FIRE"	23-"LOVE"
03-"GAME"	10-"DOLL"	17-"ROOT"	24-"NOTE"
04-"SHIP"	11-"DATE"	18-"READ"	25-"JAZZ"
05-"RACE"	12-"ZOOM"	19-"TAPE"	26-"HELP"
06-"WORD"	13-"DISK"	20-"UNIT"	27-"KING"
07-"SHOP"	14-"GOLD"	21-"SONG"	28-"GIFT"

1.90 m29

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*MICROCOSM CD\$^3\$\$^2\$:

The cheat is different every time you pause the game.

Pause the game and press the buttons. You should notice that one of the buttons will produce a sound with a higher pitch. Now press another button. If you don't get another high pitched sound press the button that first made the sound and continue to try the other buttons. The cheat is a sequence of 5 or 6 buttons. Just think of the game SIMON and remember the sequence until you get it right. You will hear a different sound when you complete the sequence.

1.91 m30

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*MIDNIGHT RESISTANCE:

On the title screen, type any of the following:

"ITSEASYWHENYOUKNOWHOW"_____Infinite continues.
"BLUEDAY"_____Turns everything blue.
"IAMAFREINDOFIANS"_____Message.
"VERSION"_____Version date.
"CREDITS"_____Game credits.
"HELLOS"_____Greeting to various people.

1.92 m31

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MIDWINTER:

Don't bother with the tedious procedures of recruitment, just head straight for enemy hq with some dynamite and introduce them to Mr. Big explosion. Also if you start every game by clicking the mouse in exactly the same place on the start screen, every game will be set up identically.

Invulnerability against missiles: Whether you are skiing or driving a now-buggy, the moment you hear the missile being launched, stop immediately and begin to turn around. Keep turning on the spot. The missile will narrowly miss you then come back and keep pace alongside you for a while until it finally speeds off to clobber someone else not so smart.

Invulnerability against mortars: Watch for the bomber. It will always come over the horizon in front of you. If you are stopped, wait until it is approximately half way to you (otherwise it may be able to dodge your missile) then blast it. If you are moving fast blast it the moment it appears over the horizon. If the bomber does manage to drop mortars turn 90 degrees quickly and speed off.

1.93 m32

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MIGHT & MAGIC II:

To earn lots of experience make a backup of your original play disk. Now boot and insert the disk that contains your characters. Save them onto your second backup by going to the inn. Buy three tickets (green, yellow, red or black) and try to win in all three arenas. Remember to save after each victory. Once you have a victory in each arena, go to the castle where the bishop is held captive. Before entering flick the write protect tab to protect your disk. Then enter and free the bishop with the correct key. He will give you experience if you have won three fights of the same color. Exit and go to town. Open write protect tab and save at the inn. You can repeat as often as you like.

1.94 m33

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MIGHT & MAGIC III:

Enter "DOE MEISTER" at any Mirror Portal in order to be transported to a Secret Room in Dragon Cavern. The room contains a vast and secret hoard of gold which belonged to dragons long dead. Use Lloyd's Beacon or Mr. Wizard to leave the secret room, or perish in an eternal trap.

Enter "ORB MEISTER" at any Mirror Portal to enter the twisting passages beneath the pyramids where you can obtain a King's Ultimate Power Orb. Grateful kings offer much experience for the return of such orbs.

Enter "BLASTOFF" at any mirror Portal to view the award-winning End Game sequence, after which you may restart the game and continue your adventures throughout the Isles of Terra.

(TELEPORT CODES)

"HOME"	"SEADOG"	"FREEMAN"	"DOOMED"
"REDHOT"	"AIR"	"WATER"	"FIRE"
	"EARTH"		

1.95 m34

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*MISTER & MISSIS:

Training Level-----	"LUDWIG"	Desert-----	"GLOBULE"
Woodland-----	"WOODLAND"	Cavern-----	"QUIXOTE"
Tower-----	"DSCH"	Sewer-----	"THE MOJO"
Factory-----	"BABAYAGA"	Dungeon-----	"CLANGERS"

1.96 m35

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MONOPOLY:

When you are playing the computer and you land on a property, put it up for auction. Keep clicking the left mouse button and you will get the property for \$10 as no other player has a chance to bid against you.

1.97 m36

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*MONTY PYTHON'S FLYING CIRCUS:

On the high score table enter your name as "SEMPRINI" you can now restart the game from the last level reached.

1.98 m37

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BACK TO THE ALPHABET

*MOONSHINE RACERS: (Keith Krellwitz)

During play, type "CHICKEN MASALA" and use the 'F10' key to advance to the next level. Make the race has started and you type it as fast as possible. You might want to enter it a few times or it might just end the game and go to the title screen.

1.99 m38

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MOONSTONE:

Take a trip to Stonehenge, keep hold of any valuable items and position the pointer at either the word GOLD, STRENGTH, CONSTITUTION, or ENDURANCE and tap the fire button. The druids should continue the ceremony and you will get an extra life without losing any items what so ever. When you enter stonehenge and you have to offer a magical item to DANU, Click on the strength (STR) for an extra live. Do this as often as you like.

1.100 m39

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*MORTAL KOMBAT: (Keith Krellwitz)

On the screen where you select to start the game or options, type "CATHULU" and the new selection {CHEATMODE} will appear. Enter the cheat menu and type "RJC" and a statistics screen will appear, press 'SPACE' to return to selection menu.

On the screen that tells you about {CODES}, type "VAMPIRE" the words will turn white and you should hear a sound. This will turn off the blood (WHY!!).

(DEATH MOVES)

KANO:

Opponent to the right: L,L,F
Opponent to the left: R,R,F

SCORPION:

Opponent to the right: D,D,F
Opponent to the left: D,D,F

RAIDEN:

Opponent to the right: R,L,L,L,F
Opponent to the left: L,R,R,R,F

SONYA:

Opponent to the right: R,R,L,L,F
Opponent to the left: L,L,R,R,F

LIU KANG:

Opponent to the right: D,L,U,R,D
Opponent to the left: D,R,U,L,D

SUB-ZERO:

Opponent to the right: R,D,R,F
Opponent to the left: L,D,L,F

JOHNNY CAGE:

Opponent to the right: R,R,R,F
Opponent to the left: L,L,L,F

1.101 m40

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*MORTAL KOMBAT II: (Keith Krellwitz)

On the screen where you can select between {START} and {OPTIONS}, type "FIONA". The screen will flash green. This turns off the blood. To reactivate the blood type it again and the screen will flash red.

Select options from that same screen and type "ZEDWEB". A new option (DIAGNOSTICS) should appear at the bottom of the screen. Select this option and you will be given a list of cheat options.

1.102 m41

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*MOTORHEAD: (Keith Krellwitz)

During play press 'F1' to pause the game and type "BOMBER". Now press 'F1' again to unpause the game. The following keys will now be available for use:

'ESC' _____ Skip to the next level.
'RETURN' _____ Fill weapon power.
'*' (on keypad) ____ kill all guys on the screen.

1.103 m42

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*MOUTHMAN:

On the title screen hold down the Right Mouse Button, the Left Mouse Button, the Fire Button and push the Joystick Left for 5 seconds or until the title screen comes back. Select the empty space from the menu to enter the level editor.

1.104 m43

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MOVE' EM:

(LEVEL CODES)

01-"IHKKSDCC"	17-"LLKASHBC"	33-"LJWQZECB"
02-"NHFSTJLL"	18-"CCDFFEJF"	34-"MBXCWICS"
03-"IJGGFDSG"	19-"JJASDTES"	35-"LASGFHEZ"
04-"AKJSWEZE"	20-"LIEZGXCY"	36-"LKDIUIWE"

05-"ADDSFWWW"	21-"LNGGSIIW"	37-"LKAZUWUE"
06-"UTRQKLLK"	22-"OKDPWEOO"	38-"SDNCEUZF"
07-"LPAPWIEW"	23-"LASZEWQZ"	39-"LKIIFGDW"
08-"ZTTRDGFS"	24-"MBCWZTED"	40-"BCNVDFWE"
09-"LKLSDGET"	25-"LKASHHEE"	41-"CXEIUWXS"
10-"PLPLPWZZ"	26-"LKVXXSAE"	42-"AJDHXVWW"
11-"LKSFDREE"	27-"QWUICBVE"	43-"IRWEHCBS"
12-"DARSEZZE"	28-"MNMNCBXW"	44-"MCSUZEUI"
13-"IUEGDGHS"	29-"ULNBUWEU"	45-"MCNWIVBD"
14-"LHSVXVCD"	30-"WNXYQZUE"	46-"MCLSOEIW"
15-"LKJHJEZT"	31-"HUETTWEW"	47-"LLDFIOED"
16-"IIIEUWDD"	32-"PPOEUUCH"	48-"PEIRNFND"
	49-"PCEGXNBC"	50-"GRISWOLD"

1.105 m44

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*MR. BLOBBY:

Enter "DEBUG" for the password for technical information. Enter "EXIT" for something.

(LEVEL CODES)

01-"AABA"	16-"HAPR"	31-"GOBT"	46-"FVCN"
02-"BABE"	17-"AACB"	32-"HBPS"	47-"GOCU"
03-"CCAH"	18-"BBBF"	33-"AADC"	48-"HCPT"
04-"DAKD"	19-"CCBI"	34-"BCBG"	49-"AAED"
05-"EMEA"	20-"DBLD"	35-"CCCJ"	50-"BDBH"
06-"FLAF"	21-"ENEB"	36-"DCMD"	51-"CCDK"
07-"GGAK"	22-"FMBF"	37-"EOEC"	52-"DDND"
08-"HAHJ"	23-"GGBL"	38-"FNCF"	53-"EPED"
09-"AIJA"	24-"HBHK"	39-"GGCM"	54-"FODF"
10-"BAJM"	25-"AIKB"	40-"HCHL"	55-"GGDN"
11-"CKAP"	26-"BBJN"	41-"AILC"	56-"HDHM"
12-"DASL"	27-"CKBQ"	42-"BCJO"	57-"AIMD"
13-"EUMA"	28-"DBTL"	43-"CKCR"	58-"BDJP"
14-"FTAN"	29-"EVMB"	44-"DCUL"	59-"CKDS"
15-"GOAS"	30-"FUBN"	45-"EWMC"	60-"DDVL"

1.106 m45

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*MR. NUTZ: (Keith Krellwitz)

On the map screen type "DONTPANIC" and use the following keys while on the map screen:

'A' _____ Gives you all power ups.
'Q' _____ Adds stars to you.
'W' _____ Subtracts stars from you.
'F5' _____ Adds lives to your stock.
'F6' _____ Subtracts lives from your stock.
'F7' _____ Add gems to your stock.
'F8' _____ Subtract gems from your stock.
'F9' _____ Add bombs to your stock.
'F10' _____ Subtract bombs from your stock.
'F1-F4' _____ Jump to corresponding level.
'1-7' _____ Warp around the current world.

Use the following keys during the platform sections:

'F1' _____ Turns you in to the fire ball.
'F2' _____ Gives you a shield.
'F3' _____ Gives you a shield.

(HINTS)

On level one, when you come to the first teleporter, keep going right, until you find the the first ladder. Go up to it and get a blue flag - it has loads of gems, lives and hit points, so you can keep going until you have thousands of stars and 99 lives.

1.107 m46

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*MYTH: (Keith Krellwitz)

Pause the game and type "SNUFFLECAKE" for infinite lives.

1.108 n01

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NARC:

When the game starts go right until the first dustbin appears. Kneel down in front of it and keep shooting. When it turns blue the cheat mode will be on and you will have infinite lives. You may have to walk into the dustbin after it turns blue.

1.109 n02

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*NARCO POLICE:

During play type any of the following (press return after each one you type):

"NOENEMIG"_____Makes all enemies disappear.
"COMENZAR"_____Makes all enemies reappear.
"ABRIR"_____Opens all doors.
"BLAST"_____Set off smart bombs.
"MUNICION"_____More ammunition.
"ETAPAUNO"_____ Moves you one level or zone.
"NOAMETZ1"_____No machine guns in zone 1.
"NOAMETZ2"_____No machine guns in zone 2.
"NOAMETZ3"_____No machine guns in zone 3.
"NOAMETZ4"_____No machine guns in zone 4.
"NOCAMZ1"_____No cameras in zone 1.
"NOCAMZ2"_____No cameras in zone 2.
"NOCAMZ3"_____No cameras in zone 3.
"NOCAMZ4"_____No cameras in zone 4.
"CONGRA"_____Complete the game.

Here are a few more: "ETAPADOS", "LISTADOS", and "CUADRICU".

1.110 n03

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*NAUGHTY ONES AGA: (Keith Krellwitz)

On the title screen, type "JOSHUA" for infinite lives. During play press 'DEL', 'SPACE', or 'RETURN' to skip to the next level. Do not try to skip the last level or the game will crash. This cheat may also work on the standard ECS version.

1.111 n04

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*NAVY MOVES:

The access code for part 2 is-"786169"

PART 1: Move back slightly when you encounter a mine. They're much less sensitive from the rear. Avoid jetski bullets by jumping or ducking. When approaching sharks, move the up and down nut left and right. Octopi and sea monsters are easily thwarted by holding down fire until both missiles are ignited and then releasing. Struggle to dock with a submarine? Put a mini-sub in the gap between the tailfin and the hull, face the left of the screen and move upwards slowly, the computer takes over the docking procedure for you.

PART 2: The code is 948411.

Arrows indicate the direction of the lifts. Kill white marines and flamethrower troops to get more ammo. Stand over the body and search thoroughly. To get the code of an official, you must shoot him with a gun, not a flamethrower. To enter computer codes, stand by a terminal, push up and you'll be asked for a code. Two of the codes are: transmit message: 1st or 2nd transmission official open door: 1st or 2nd machine official to open the reactor door, use the terminal next to the reactor. The computer confirms the bomb is planted. Go out, use the same terminal you used to open

the door and transmit the following: "OABERYAMD". Now type "END" at the ready prompt and run like hell to the conning tower.

1.112 n05

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NAVY SEALS:

On the title screen type "PSBOYS". you now have unlimited credits. Press 'ESC' skips levels. Also type the word "WOZZI" on the high score table and you will get infinite credits.

1.113 n06

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BACK TO THE ALPHABET

*NEBULUS (TOWER TOPLER):

On the title screen, type "HELLOIAMJMP" for infinite lives. Also, pressing 'F1'-'F8' you can access any of the towers.

1.114 n07

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NEBULUS II:

On the title screen, type "HELLOIAMJMP" for infinite lives. Also, pressing 'F1'-'F8' you can access any of the towers.

If you can't collect enough weapons, type in "HOUSEBLUES" on the 'up' towers, or "BLUESHOUSE" on the 'down' towers.

1.115 n08

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NECRIS DOME:

Type in "SPRAY SUIT" to use the Thermo-plas suit.

1.116 n09

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*NECRONOM:

On the title screen, Enter "CHEAT" for the password and press fire. Now start the game and use the following keys:

'F1'__For speed increase.
'F2'__For faster bullets.
'F3'__For better weapon.
'F4'_____Not sure.
'F5'_____Not sure.
'F6'_____Not sure.
'F8'_____For extra lives.
'F9'_____For level skip.
'1'-'7'____Weapon select.

1.117 n10

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NEUROMANCER:

When you first begin, sell all your body parts. You can get along just fine without them for now, and it gives you enough to get a half way decent deck. You will eventually need to buy them back before you start entering cyber-space, or you will be killed easily.

1.118 n11

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NEURONICS:

(LEVEL CODES)

002-"CIBCLM"	036-"RILWTK"	070-"WTTNRL"
003-"HVLATI"	037-"PVQMRS"	071-"FBRRRN"
004-"TMBFHS"	038-"JAQKRQ"	072-"IHGUSG"
005-"XTOAEL"	039-"YAEMVC"	073-"BDYJPB"
006-"ZYORZY"	040-"DCGUSW"	074-"FTUVLW"
007-"TXGFWT"	041-"QQMVMC"	075-"NZWCGP"
008-"YRYQTX"	042-"NVZRPQ"	076-"LAYZVL"
009-"CCJEYT"	043-"JLRNCV"	077-"WWRUZW"
010-"FFNZBE"	044-"OBLNKW"	078-"CHXDUF"
011-"WOQXOS"	045-"HEMMAA"	079-"CVBKPY"
012-"AZMFED"	046-"AUAGQD"	080-"JOVDBM"
013-"AQXXZZ"	047-"KFHMAE"	081-"VFPWZA"
014-"UQJNQF"	048-"UYGMYG"	082-"VOQWQV"
015-"VAJDKH"	049-"QUICHN"	083-"RGULOI"
016-"MSILEK"	050-"SCBLEB"	084-"JLLEAH"
017-"ZAGFNG"	051-"UDHHIU"	085-"HEEIBJ"
018-"IVCNKN"	052-"SGZPVV"	086-"JHYVUQ"
019-"EAXXGR"	053-"ORHMIY"	087-"ONNWFJ"
020-"YFSNRB"	054-"OGOUTW"	088-"ZGLUCJ"
021-"UYUURP"	055-"ALAFAJ"	089-"MJYENJ"
022-"UPVMER"	056-"PLQOJF"	090-"HVZBFP"
023-"ACYNPG"	057-"LWTAYS"	091-"XGJEOP"
024-"DUAGDK"	058-"GLNMZF"	092-"MBYRIE"
025-"TSTIHH"	059-"YODAOA"	093-"RJWZMG"
026-"QUTFFN"	060-"XRPXYB"	094-"PXSR SX"

027-"EISYWQ"	061-"KCSGKQ"	095-"ECDCTR"
028-"BJDDYQ"	062-"QXDYMM"	096-"NBAHTD"
029-"USENIE"	063-"EIADJJ"	097-"IGEHOY"
030-"AOIYSW"	064-"GTJFGS"	098-"PTLGPG"
031-"BVOIMJ"	065-"UJEQPP"	099-"GKJBHH"
032-"HPIWGV"	066-"UYMHGZ"	100-"HKARSZ"
033-"SGKSOP"	067-"XJXVDJ"	101-"JZGIRY"
034-"CVQHAZ"	068-"CKHNQJ"	102-"IPPRHB"
035-"CTLKAL"	069-"DGKYXQ"	103-"MNZBEL"

1.119 n12

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*NEVERMIND:

On the title screen, type "328GTS" and you'll see the message {CHEAT NOW ON STEVE}. Press the right mouse button to skip levels.

1.120 n13

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*NEW YORK WARRIORS: (Keith Krellwitz)

During play, type "WAISTVICE" and use the following keys:

'F1-F8'	_____	Jump to the corresponding level.
'T'	_____	Activate flame thrower.
'G'	_____	Activate grenade launcher.
'H'	_____	Activate the homing missile.
'F'	_____	Activate the spread fire.
'S'	_____	Activate normal missiles.
'F10'	_____	Toggle invincibility.
'F9'	_____	Add guys.

1.121 n14

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*NEW ZEALAND STORY:

On the title screen, type "FLUFFYKIWIS" for unlimited lives. Press the 'HELP' key to skip levels.

On other versions pause the game, and press 'M'. You should hear a laser gun sound. Type "MOTHERFUCKENKIWIBASTARDS". Unlimited lives are yours.

Near the end of level 1-1 there are three large steps that you must climb to reach your brother (sister?), who is in a cage. Stand at the left edge of the top step, facing left and jump. But as you jump, fire. If your current weapon is arrows, fire halfway up, but if your weapon is bombs, fire at the top of your jump. A whirl-wind should appear after four hits, and it will take you to level 1-4.

On level 1-2 shoot the baddies and collect the blue E on the floor to the right. Now hop back to the point you started at and stand on the last two blocks on the left side of the second floor. Shoot towards the left wall while doing tiny hops, and the warp will appear. This will bring you to level 1-2 where there are 2 Extend Life Pills

On level 1-3 from the starting position there are 12 ledges and a wall to the right. Go to the other side of the wall and fire to the left towards the second ledge from the bottom. Ship required. This will bring you to level 2-1 near the end of the round.

In 1-4, you will be in a little box under some water. Go up and to the right, and you come out in a small room with three boxes on the right hand side. Go up these, and you will see 4 long spaces, the top one having an {N} and a {D} in it. Go up to the top one, get the letters, stand in the centre of the space, facing left, and fire. yep, you guessed it, another whirl-wind. This one takes you to level 2-4.

On level 2-1 above your kiwi friend is a small tunnel which takes you to some stair-like ledges leading to a small cavern where there are two fruits. Fire at the fruit on the right. Ship needed to reach tunnel. This brings you to level 3-4.

On level 2-2 find a balloon and float up to where the bears on balloons emerge. Stand to the right of the green left-pointing arrow and shoot the bears balloons away. Repeat this until the warp appears. This brings you to the end of level 2-2.

On level 2-2 there is a ledge with a green arrow pointing right.

Jump up into the water. This takes you to level 2-2 halfway through the level.

On level 2-3 follow the first water you come to. At the end are two ledges with spikes below. Stand on one ledge and fire at the other. This takes you to level 2-3 takes you halfway through the level.

On level 2-4 , stand at the entrance to the room where the giant octopus is located and fire to the right several times. A warp will appear that will take you to the beginning of level 3-1.

On level 4-1 above the Extend Life Pills is a tunnel. Fire above the 2nd letter from the right. You must be on a duck ship for it to work. This brings you to level 4-2.

On level 4-4 below the kiwi to the left are some spikes. Stand on the left hand side of them and using small jumps fire to the right. This brings you to level 5-1.

When you reach the ice whale, move to the right-hand side of the spikes, avoid the crystals, and wait until he picks you up. Once inside the whale, you can start shooting, but avoid the ice drops.

Meeting the rock monster without bombs makes him difficult to pass. So collect bombs, go to the highest platform and shoot him. Kill it by either dodging the bullets and hitting it when the doors open, or by fireballs.

The last boss you encounter is the balloon seal. He cant be killed, by blows to the body, so you must hit the balloon. Be careful for the balloon seal is armed with a cannon and shoots cannon balls at Tiki.

1.122 n15

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BACK TO THE ALPHABET

*NICK FALDO'S CHAMPIONSHIP GOLF:

On the title screen, type "MAJORTOM". You should now find an option to play a round on mars.

To get a hole in one everytime, choose to play as an amateur, then start the game. When you putt, the {A MULLIGAN} option will appear. Click on {OLD} and your shots should decrease by one. Repeat until you are on stroke one, and put the ball in.

The tricky control system can be best mastered by following these tips. Don't concentrate too hard on wrist snap, concentrate on the double click more (Wrist snap only adds 10% more power). Get used to less difficult clubs first, such as the three wood with it's larger strike bar.

1.123 n16

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*NICKY BOOM: (Keith Krellwitz)

For infinite lives type "TRONIX" as your password and use the following key during play: ("TINNY" may also do something)

'DEL' _____ Skips to next level.
'F1' _____ Gives you a shield.
'F2' _____ Gives you ten bombs.
'F3' _____ Gives you ten keys.
'F4' _____ Gives you ten mega bombs.

(LEVEL CODES)

2--"MEDIT"	4--"MIRTES"	6--"JANIR"
3--"KRATTY"	5--"ARRAX"	7--"TRINOS"
	8--"SIXAN"	

1.124 n17

GO BACK ONE PAGE

BACK TO THE ALPHABET

*NICKY BOOM II: (Keith Krellwitz)

For infinite lives type "DRINN" as your password and use the following key during play:

'BACKSPACE' _____ Skips to next level.
'F1' _____ Gives you a shield.

'F2' _____ Gives you nine firecrackers.
'F3' _____ Gives you nine keys.
'F4' _____ Gives you nine ultra sound whistles.

(LEVEL CODES)

B-"DRACO"
C-"ATIKH"

D-"FIRAM"
E-"LURNA"
H-"SLORY"

F-"PALET"
G-"MIURA"

1.125 n18

GO BACK ONE PAGE

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NIGHT BREED (ACTION) :

Pause the game and type "RISEN FROM THE DEAD" for unlimited lives.
Click on the pass key and make the shape below, now when you click
on the START you will have infinite energy.

1.126 n19

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BACK TO THE ALPHABET

*NIGHTSHIFT: (Keith Krellwitz)

On the high score table enter your name as "MPICKLE". Restart the
game and you will be able to access the next level(s) no matter how
poor you did.

1.127 n20

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NINJA MISSION:

While playing, on entering a room, push the joystick in the direction of the enemy and hold the fire button. This will freeze them, making them a lot easier to beat up.

1.128 n21

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BACK TO THE ALPHABET

*NINJA RABBITS:

On the difficulty select screen, press '*' on the keypad and then press 'C'. The screen will flash to let you now it worked. This will give you infinite lives.

1.129 n22

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BACK TO THE ALPHABET

*NINJA SPIRITS:

Press 'F9' to pause the games, then press the 'L SHIFT' key. You will now be invincible.

1.130 n23

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NINJA WARRIORS:

Put the 'CAPS LOCK' on and type any of the following:

"KYLIE"_____For the australian version.
"CHEDDAR"_____For infinite lives.
"SKIPPY"_____Makes enemies bounce.
"MAY THE FORCE BE WITH YOU"_____For infinite stamina.
"THE TERMINATOR"_____Explode when you die.
"MONTY PYTHON"_____Enemies walk backwards.
"A SMALL STEP FOR MAN"_____Moon gravity.
"STEVE AUSTIN"_____Press 'S' to toggle slow motion.
"WARP FACTOR ONE MR SULU"_____Level skip press '1-6'.
"GENESIS OF DALEKS"_____Photo negative screen.
"OPEN THE POD BAY DOORS HAL"_____Infinite shurikens.
"SNOW WHITE"_____Ninjas become dwarves.

1.131 n24

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BACK TO THE ALPHABET

*NITRO:

Enter "MAJ" for your initials and get 5000 gas and 50 credits.

1.132 n25

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*NOVA 9:

During play hold down any of the following key combinations:

'CTRL', 'ALT', and 'HELP'__Shield recharge & Damage fix.
'CTRL', 'ALT', and 'RETURN'_____Adds Lasers & Rockets.
'CTRL', 'ALT', and 'CURSOR UP'_____Level skip.

1.133 n26

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BACK TO THE ALPHABET

*NU: (Keith Krellwitz)

On the title screen, type "JOSHUA" and a message will appear
{GREETING PROFESSOR FALCON....}. You will now be blessed with
infinite lives.

1.134 o01

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OLLIES FOLLIES:

To skip levels, wait until the game is running and type in one of
the following codes:

05-"FRANK" 09-"FANDA" 15-"NORBI" 19-"ZOOM"

1.135 o02

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ONE STEP BEYOND :

(LEVEL CODES)

01-"48474"	26-"44215"	51-"40001"	076-"27720"
02-"39943"	27-"26705"	52-"56488"	077-"04473"
03-"22881"	28-"05384"	53-"30953"	078-"32193"
04-"62824"	29-"32089"	54-"31905"	079-"36666"
05-"20169"	30-"37473"	55-"52858"	080-"03323"
06-"17457"	31-"04026"	56-"09227"	081-"43312"
07-"37626"	32-"41499"	57-"62085"	082-"17765"
08-"55083"	33-"45525"	58-"05776"	083-"61077"
09-"27173"	34-"21488"	59-"02325"	084-"13306"
10-"16720"	35-"01477"	60-"08101"	085-"08847"
11-"43892"	36-"22965"	61-"10426"	086-"22153"
12-"60613"	37-"24442"	62-"18527"	087-"31000"
13-"38970"	38-"47407"	63-"28953"	088-"53153"
14-"34047"	39-"06313"	64-"47480"	089-"18617"
15-"07481"	40-"53720"	65-"10897"	090-"06234"
16-"41528"	41-"60033"	66-"58377"	091-"24851"
17-"49009"	42-"48217"	67-"03738"	092-"31085"
18-"25001"	43-"42714"	68-"62115"	093-"55936"
19-"08474"	44-"25395"	69-"00317"	094-"21485"
20-"33475"	45-"02573"	70-"62432"	095-"11885"
21-"41949"	46-"27968"	71-"62749"	096-"33370"
22-"09888"	47-"30541"	72-"59645"	097-"45255"
23-"51837"	48-"08509"	73-"56858"	098-"13089"
24-"61725"	49-"23514"	74-"50967"	099-"58344"
25-"48026"	50-"16487"	75-"42289"	100-"58344"

1.136 o03

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OOPS UP :

(LEVEL CODES)

01-"PO01"	21-"G8LD"	41-"XPE5"	61-"00T8"	081-"SA3A"
02-"DK51"	22-"P49X"	42-"UP9F"	62-"TI27"	082-"S4A9"
03-"30FJ"	23-"A0A5"	43-"AQ1Q"	63-"W3RE"	083-"LA8D"
04-"FL59"	24-"39VS"	44-"S046"	64-"905W"	084-"MUE0"
05-"Q058"	25-"XPE4"	45-"VE96"	65-"TRP2"	085-"ER7E"
06-"FA20"	26-"FE5C"	46-"X94B"	66-"6GI3"	086-"NEPT"
07-"5F6J"	27-"CXE5"	47-"E114"	67-"REWQ"	087-"W8GA"

08-"CKD4"	28-"32H4"	48-"D824"	68-"IPOU"	088-"PI31"
09-"NF05"	29-"PD30"	49-"84D5"	69-"HGF6"	089-"2I10"
10-"D04G"	30-"10F4"	50-"S04L"	70-"FUK0"	090-"A234"
11-"40V8"	31-"D947"	51-"FOR0"	71-"30RT"	091-"X3Q1"
12-"FDL0"	32-"FD4G"	52-"2FF7"	72-"JUEE"	092-"NEC1"
13-"V03D"	33-"DK48"	53-"R4KG"	73-"MIRO"	093-"GUF7"
14-"49F8"	34-"206G"	54-"39GH"	74-"GULU"	094-"A3K9"
15-"WAQD"	35-"DK39"	55-"PW04"	75-"JUG8"	095-"C5J0"
16-"X038"	36-"DGLO"	56-"OEP5"	76-"R2T7"	096-"JH90"
17-"UU09"	37-"DO49"	57-"R4G6"	77-"TUP8"	097-"JUBI"
18-"40FJ"	38-"6P05"	58-"MF03"	78-"KOP9"	098-"V069"
19-"X03C"	39-"FO49"	59-"OW75"	79-"BIWI"	099-"T800"
20-"DK49"	40-"4G7H"	60-"MC90"	80-"EB01"	100-"4799"

1.137 o04

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BACK TO THE ALPHABET

OPERATION LEMMINGS:

To pick a level from which you can start from type "CYB Computers" in the high-score table.

Swearing at the high score table brings up a few messages as well.

1.138 o05

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OPERATION THUNDERBOLT:

On the high score table enter your name as "WIGAN NINJA", to receive infinite lives. Also if you get a score of 50,000 or more die and type "SPECCY MODE" on the high score table. This will give you twice as many enemies. Press 'F8', 'F7', 'F6', 'F5', 'F4', 'F3', 'F8' and then 'F1' three times (or 'F2' three times) ('F1' and 'F2' are for what player is to have the sight). This will give you the laser sight throughout the game. Also, type "EDOM TAEHC" on the high

score table for infinite lives.

Usually you have to shoot equipment boxes to get the laser sight, but press 'F8' and fire at the same time on the title screen and you will start a 1 player game with laser sight. For 2 players press 'F2' instead of 'F8' on the title screen.

1.139 o06

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OPERATION WOLF:

At the end of a level, between the time when you kill the last bastard and the time appears, rolling the mouse down causes damage to decrease. For the most accurate shot possible, pause the game with 'F1', position your crosshairs over the selected enemy, unpause the game, click the button and blast him to hell.

1.140 o07

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*ORK:

Click the pointer on all four corners of the terminal screen to activate the cheat. Press any of the following keys:

'F' _____ Extra fuel.
'H' _____ Refills your life meter.
'A' _____ Extra ammunition.
'RETURN' _____ Take off and land anywhere.

1.141 o08

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*OSCAR AGA: (Keith Krellwitz)

On the level select screen, enter the door marked {SCREEN 2} The Horror Level. After the level has loaded and before you press the fire button to start the level, push up on the joystick and hold down 'K'. While still holding both, press the fire button to enter the level. Once the level has started you can let go of the joystick and the 'K' key. Now press 'ESC' to skip levels.

1.142 o09

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OSIRIS: (K. Krellwitz)

(LEVEL CODES)

02-----"HIPPO"	27-----"STARS"	52--"ALIGATOR"	77----"CLAIRE"
03-----"SAHARA"	28-----"KAFTAN"	53-----"ABBIS"	78----"BRIDGE"
04-----"OSIRIS"	29--"STARTREK"	54-----"AMDUAT"	79-"MIDSLIDE"
05----"PIXLERS"	30----"OUTSIDE"	55-----"THINIS"	80--"MINARET"
06-"INCREDIBLE"	31-----"SINAI"	56--"WRONGWAY"	81--"HANDSUP"
07----"TRISTAR"	32-----"PHARAO"	57----"ZAGAZIG"	82----"INTIME"
08-----"AHMOSE"	33-----"BUDDIE"	58--"SLIPPERY"	83--"FALLOUT"
09-----"ARENA"	34----"TRYAWAY"	59--"ICEHOUSE"	84-----"ISIS"
10-----"ATAPAN"	35--"BOMBTREE"	60--"BLIZZARD"	85----"BATTLE"
11-----"MOSHEE"	36-----"GURU"	61-----"CELINE"	86-----"CAVES"
12----"BLOCKADE"	37--"CROCODIL"	62-----"CHESED"	87--"KOMOMBO"
13-----"OASE"	38-----"MOVEUP"	63-----"CHEOPS"	88----"CANYON"
14-----"KAIRO"	39----"CLEANUP"	64----"TSHADOR"	89-"CHEPHREN"
15-----"NIL"	40-----"MEKKA"	65-----"TAURUS"	90--"MANETHO"
16-----"TRAP"	41-----"ISLAM"	66-----"THEBEN"	91-"ECHNATON"
17-----"RHODOS"	42-"NOFRETETE"	67-----"SOL"	92----"DJOSER"
18-----"HALEF"	43-----"FAROUT"	68--"DAMANHUR"	93----"NUBIEN"
19----"STRANGER"	44-----"MINES"	69-----"GRAVE"	94----"BADARI"
20-----"ENTRY"	45----"TROUBLE"	70--"HURRICAN"	95--"SABBATH"
21-----"ABUSIR"	46-----"DELTA"	71-"KLEOPATRA"	96-----"GAZA"
22-----"BASAR"	47----"KUWAIT"	72-----"MENES"	97-"BLOCKOUT"
23-----"HORUS"	48----"NAPATA"	73-----"SPHINX"	98-----"UNAS"
24----"ENEMIES"	49-----"RA"	74-----"OMAR"	99----"MULLAH"

25----"CHOKMAH" 50----"SAKKARA" 75-----"HOROS"
26--"OLISQUEST" 51--"SYSIPHUS" 76--"DOWNWIND"

1.143 o10

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*OUT OF THIS WORLD (ANOTHER WORLD):

"EDJI"_____IN THE LAKE	"FADK"___T-SHAPED ROCK
"HICI"___IN THE PRISON	"KCIJ"__TEMPLE ENTRANCE
"FLLD"_____IN THE SEWER	"LALD"_____BLAST RUN
"LIBC"__FIRST RECHARGER	"LFEK"_____TOWER BATH
"CCAL"_____IN THE CAVE	"ICAH"_____BY THE POOL
"EDIL"_____END OF CAVES	"FIEI"_____POWERLINE

1.144 o11

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*OUT TO LUNCH:

Enter "FEEDME" for the password. Cheat activated should flash near the bottom of the screen. You will now be presented with a selection menu. You can play any level and all the secret levels.

(LEVEL CODES)

2-"TZATZIKI" 3-"PLANTAIN" 4-"FAJITAS" 5-"WONTON" 6-"CHOUX"

1.145 o12

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*OUTRUN:

During play, type "RED BARCHETTA" now press any of the following:

'S' _____ Skip levels.
'T' _____ Add 10 seconds.
'B' _____ Extended play.

The following may be for another version:

Type "STARION" while playing the game. Now use the following keys:

'B' _____ Extended play.
'S' _____ Next screen.
'T' _____ Extra 10 seconds.
'X' _____ Quit.
'D' _____ Save screen in Degas format.
'Q' _____ Program info.

1.146 o13

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OVER THE NET:

First, choose a one set game, play the sea-cup and enter one team or two human players. When it's your turn to serve, move the non-serving player up to the top of the court close to the net. This will force one of the computer players to follow him. Now do a jump serve (push up and fire), then hit the ball to the other computer player by pushing right then down. The ball should drop between him and the net and he should miss the ball. Hopefully this plan should work. I don't know if it works with the other teams like Coco, Freaks etc but it works with the Rollers and the Golden Boys.

1.147 o14

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*OVERKILL AGA: (Keith Krellwitz)

Enter "NZL" for your initials on the high score table. When you restart the game you'll find you have infinite lives.

1.148 o15

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OVERLANDER:

JUST A FEW TIPS - When cruising the highway don't stop shooting, and always choose the highest paid mission. Buy fuel carefully, only enough fuel for that level, after level 1 you must buy a leanburner. Try to stay in the middle of the road and travel fast, travelling slowly only burns more fuel. Fire bombs are more useful than smart bombs when you learn how to use them. Bulletproofing is necessary after level 2. When travelling through the barriers the best speed is 90-120mph.

LEVEL 1:

1. Select counterfeit money.
2. Fuel up to 14 notches on the fuel guage.
3. Get turbo, 4 battering rams and two flare bombs.
4. After the first bikes slow down or the gunners will kill you.
5. Destroy trucks from as far away as possible.
6. Slow to 100-150 mph to negotioate barriers.
7. If you stay in the middle lane when you come to the wrecks you wont die.

LEVEL 2:

1. Select kidnapped official.
2. Fuel up to half full.
3. Buy leanburner, a few bullet proofs, rams, and flare bombs.
4. After first bikes there's a nasty surprise in the valley below.

LEVEL 3: DARKLANDS

1. Select plutonium.
2. Fuel up to half full (if you have leanburner - if you don't then fill up to the max.
3. Buy rams, bullet proofing, flare bombs and lives if you need them.
4. The toughest part of the course is early on, so don't be afraid to let loose with the flare bombs.

LEVEL 4: THE GUTTER RUN

1. Select illegal chemicals. fill up to max level.
2. Buy maximum rams, bullet proofs and as many lives as you can afford and flare and smart bomb depending on your bank balance.
3. The barriers are every where on this level and you will need to be at 90 - 100 mph to avoid them all. Try to save your rams for later in the level.
4. The alleys in 4 are real mean. Smartbombs and bullet proofing are your best chances of survival.

LEVEL 5: GRAVEYARD

1. Choose the president. Fill up to maximum fuel.
 2. Buy everything \$40,000 up front plus whatever you had from the last level should be enough, lives should be on the top of your shopping list followed by rams, proofing, brakes, armour and weapons - don't bother with the wheelblades!
 3. do the same as for the last level. Because your car's at maximum everything, this level shouldn't prove too difficult.
-

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*P-47 THUNDERBOLT:

On the high score table, enter "ZEBEDEE" for your name. Press 'F1' to skip levels and press 'F2' to renew your lives.

1.150 p02

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*PACLAND: (New cheat by K. Krellwitz)

During play hold down 'S', 'I', 'U', and press 'RIGHT ALT'. There should be a slight pause and the ghosts will reset to the starting position. This will give you infinite lives.

When the title screen appears, type "AVALON". The screen should flash. You should have unlimited lives. If that doesn't work, try the following:

Start a two player game. Make it as far as you can with player one. With player two, you must be able to make it as far as the fairy to collect your boots. Now that you have gotten your boots, you are going backwards to where you started. Push the third cactus on the way back, and a yellow pacman will appear. Get it, now kill player two. Continue playing with player one. Every time player one dies, get the yellow pacman with player two and kill player two immediately. As long as you keep getting the yellow pacman with player two, player one will never die.

HINTS:

LEVEL 1: Run to the third fire hydrant, and when you get there, jump over it and push it to the left. This will give you a blue hat that will make you invulnerable to the little ghosts that fall from planes.

LEVEL 2: Run to the third cactus, and push it to the left. You will now be invulnerable for the entire level!

LEVEL 3: After getting your magic boots, push the third

cactus on the way back for a free life.

-Jump on the roof of ghost's car to escape.

-Only use powerpills when ghosts are in range, or else it is wasted.

-When you reach the breaktime sign, jump when you are about 1 inch away, for a bonus (depending how high you are when the level ends)

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PANDORA:

GENERAL HINTS

- 1: Wait a few moments for amy to appear.
 - 2: Take id amy and find the second officer. Pick up the lazer rifle from the table next to him.
 - 3: Put lazer rifle into backpack-don't use it yet.
 - 4: Find the engineer, take his id and the sonic driver.
 - 5: Find the lt commander, take his id and carry it.
 - 6: Find the commander, take his id and carry it. Also take the code blue and code scarlet.
 - 7: Find the captain, take his sdi disk and leave the id Lt. Commander
 - 8: Shoot the ice lord with the lazer rifle.
 - 9: Carry the id engineer to go through the force field.
 - 10: Find the awol officer and take his id.
 - 11: Carry the sonic driver and head for the robomechanic.
 - 12: Swap the sonic driver for the code ochre.
 - 13: Carry the sdi disk and go to the sdi computer.
 - 14: Give the sdi computer these items in the following order:
SDI DISK, CODE SCARLET, CODE OCHRE AND CODE BLUE.
-

15: Carry the engineer's id and exit the engineering section. Then swith to id awol.

16: Go the transporter and enter along the arrow.

1.152 p04

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*PANG:

On the map screen type "WHAT A NICE CHEAT", you'll be able to start on any level.

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PANZA KICK BOXING:

The best moves to use are upper cut, round house, low leg kick. The low leg kick is useful for keeping your opponent out of range and on target for a round house followed by an upper cut. The double backfist is also very powerful and often provides a knockout punch. If you are losing a fight, and don't have much chance of recovery, then press the 'ESC' key so that your stats remain intact.

1.154 p06

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PARADROID 90:

On the title screen, press 'F3' to bring up an option screen.

The extra ship is the pirate mothership. To reach it, collect the grafgold key hidden on every ship. The grafgold keys are usually found under crates and so on. Collecting a key keeps the pirates at bay for a further three minutes. A 5000 point bonus is given for completing a ship with grafgold key. Complete the final ship with every grafgold key to be beamed aboard the pirate mothership for a fight to the death.

1.155 p07

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*PARASOL STARS: (New addition by K. Krellwitz)

Press the RIGHT MOUSE BUTTON to skip to the next level.

During play, type "A WORD" to activate the cheat mode. Now use the following keys:

'M' _____ Get all three stars.
'T' _____ End the stage.
'G' _____ Kill all the badies on the screen.
'1-7' _____ Skip to that stage.
'C' _____ Extra credit.
'F1-F10' _____ Skip to that level.
'D' _____ Die.
'B' _____ Skip to bonus screen.
'X' _____ Skip to extra level.

NOTE: You won't know the the cheat is active until you press one of the above keys. If "A WORD" doesn't work try "CYNIX".

On level 3, world 3 kill all the nasties who are in the box. Some green pepper-like things should appear and if you collect them all you'll be transported to the hidden world.

When you are in Ocean World on the fourth level, paralyse all the nasties and get the purple heart in the top left corner (if there is one). Get all three green fruits, and you will be transported to the last world.

1.156 p08

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PAWN:

After completing the game, once you have examined the listing type in "DEBUG". You will see the ">" prompt change to "]", and you will now be invincible, able to wander anywhere in the game without being hurt. Try typing in "DEBUG" at the beginning of the game for the same effect.

1.157 p09

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*PEGASUS: (Cheat by K. Krellwitz)

On the title screen press 'P' and enter "FRUITBAT" for the password. On the main titlescreen when press fire is flash use the left and right cursor keys to select the starting level. During play use any of the following keys:

'F1'	_____	Adds extra lives.
'F2'	__	Select power-up (press 'SPACE' to activate).
'F3'	_____	Add extra shots to special weapon.
'F4'	_____	????
'F5'	_____	Advance levels.
'F6'	_____	????
'F7'	_____	Shield.
'F8'	_____	????

Enter "CATFOOD" for the password for greets.

LEVEL CODES:

10-"JUPITER"	20-"CHRISTMAS"	30-"COSMOLOGY"	40--"PENTAGON"
11-"SCREECH"	21-"DRAGONFLY"	31----"BEEBOP"	41-"CELESTIAL"

50-"COATHANGER"

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BACK TO THE ALPHABET

*PENGO II: (Keith Krellwitz)

Enter "CHEETAAH" for your password and use the 'HELP' key to skip levels. Enter "ULTIMATE" to view the ending.

(LEVEL CODES)

Level 0-"POSTCARD"	Level 3-"NEURONET"	Level 6-"GAUSSIAN"
Level 1-"U2U2U2U2"	Level 4-"REPLOMAN"	Level 7-"BJORK4U2"
Level 2-"SILENCIO"	Level 5-"RIVERGOD"	Level 8-"BULLROAR"
	Level 9-"XENOCIDE"	

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PERSONAL NIGHTMARE:

The safe can be opened by reading the date on the painting.

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PETER BEARDSLEY'S INTERNATIONAL SOCCER:

Continual tapping of the fire button while in possession of the ball prevents any other players from tackling.

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PGA TOUR GOLF:

Before you tee off on the first hole click the button for the tournament statistics. Look through all of these and then play the game as usual and you'll find that your opponents have dropped quite a few shots. Do this on each hole, and by the end of the game the computer players will be quite a way behind you.

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PHANTASIA III:

When you go to deposit some gold and are asked how much type "99999999". This will be turned into a deposit of 27009. Do not deposit any more or your account will be nothing.

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*PHARAOHS CURSE:

Type "SPHINX" to start on level 2 or type "RAIDER" for level 3.

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*PHOTON STORM: (Keith Krellwitz)

Pause the game and type "YOUR-MIND-IS-MY-ASHTRAY" for invincibility.
Were the '-' (minus signs) are on the main keyboard.

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*PINBALL FANTASIES: (Keith Krellwitz)

On any table while the table is scrolling up and down type any of the following:

"DIGITAL ILLUSIONS"_____Ball can't be lost.
"FAIR PLAY"_____Resets eveything back to default.
"EARTHQUAKE"_____Disables the tilt.
"EXTRA BALLS"_____Five balls instead of three.
"VACUUM CLEANER"_____Clears the high scores.
"THE SILENTS"_____Message from the silents.
"HIGHLANDER"_____Message.
"TECH STUFF"_____Technical stuff.
"ULF"_____Message about ulf.
"OLOF"_____Message about olof.
"MARKUS"_____Message about markus.
"ANDREAS"_____Message about andreas.
"BARRY"_____Message about barry.

"FREDRIK" _____ Message about fredrik.

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PINBALL MAGIC:

When the exit to the next level opens, you can press 'F4' to go to the next level.

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PIPELINE:

The level codes are "FOLD", "EYES", "EGGS", "TEAR", "PEAS", "DUCT", AND "PODS".

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PIPEMANIA:

The level codes are:

04-"GRIP"

12-"DUCK"

20-"BLOB"

28-"WILD"

08-"TICK" 16-"OOZE" 24-"BALL"

For a 4000 point bonus, you need to get the flooze to cross itself five times. But remember not to get too cocky, and wait until the end of the pipe to do this. There is also a secret bonus of 50,000 points if you completely fill the screen with pipes.

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PIRATES:

When fighting against unbelievable odds dont panic. Choose the long sword. Keep using the slash-high attack to cause the most dammage. You may get down to only one man left, but you can still defeat the enemy captain. After you win, select send a prize crew so you will have enough people to sail your ship.

Don't attack a nation your home country is allied with, it will upset both of them.

Don't wed till you've got all your promotions, your oppurtunities will be much better. Make conversation with all the governors daughters, however, they might gather important information for you from the governors mansion.

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*PITFIGHTER:

Start the game and type "LOBSTERS", use the numeric key pad ('1', '2', and '3') to advance to the corresponding level. Then try these keys:

'L' _____ For elimination round.

'G' _____ For grudge match.
'C' _____ For final championship round.

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PLAGUE, THE:

First make your score end in a three (by shooting the bubbles). Then hit 'P' to pause the game, then hit 'ESC', then click {No} when asked if you want to play again. This takes you to the title screen with drooling barbarian. Now type the following: "KOM JE ILLEGAAL DOOR DE PLAAG DAN GRIJPT DE JUNGLE COMMAND JE IN DE KRAGG" (space in between each word), then hit Return. Border should turn green. Hit fire button to return to game and you will have infinite lives. You must do this on Level 1 before killed for the first time.

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*PLATOON:

On the title screen, type "HAMBURGER". The word {Cheat} will appear below the credits press your joystick button, then 'F5' when the jungle screen comes up. During play press any of the following keys:

'F1' _____ Starts you where you currently are.
'F2' _____ Starts you at location of explosives.
'F3' _____ Starts you at the bridges you need to blow up.
'F4' _____ Starts you at the village (hidden tunnel).
(Cheat doesn't work any further than this)

If you type "-HILL" (where the hyphen is the minus on the keypad) after you have typed "HAMBURGER". When the credit screen re-appears

the words {MEGA CHEAT} will appear when the credits scroll.

'F2' _____Start a TNT.
'F3' _____Start at the bridge.
'F4' _____Start at the village.
'F5' _____immunity from everything.

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PLAYER MANAGER:

1. Buy a few young, cheap players and keep them in the squad for a whole season. Next year, their price will have increased and you should have no trouble selling them for a huge profit.
 2. Only buy players with very high agility ratings, as this effects all their other attributes. If agility is high (about 200), expect the player to become an excellent footballer, given a season or two.
 3. Remove 8 or 9 players from your team, then after 2 or 3 big defeats you will receive sponsorship.
-

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*POD (PD): (Keith Krellwitz)

On the title screen, type "BIGCOUNTRY" and then a level number.

EXAMPLE: Type "BIGCOUNTRY45", then press 'F1' (1 player) or 'F2' (2 players). You will start on level 45.

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*POING (PD):

On the title screen, hold the 'LEFT SHIFT' key and press '[' to enter the editor. Also press 'R-AMIGA' and 'N' to go to workbench and 'R-AMIGA' and 'M' to get back to the game.

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POOL OF RADIANCE:

Once you find any item you can make as many copies of it as you want.

1. Create a dummy character.
2. Load a saved game and transfer all the good items to the dummy.
3. Remove the dummy character from the party.
4. Load the dummy character back in.
5. Transfer the items to other members.
6. Drop the dummy character from the party.
7. Repeat steps 4-6 as many times as needed.

This also works for Curse of the Azure Bonds and Champions of Krynn.

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POPEYE 2:

LEVEL CODES: 2-"SUBURBAN" 3-"SOOTY" 4-"DUCKULA"

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POPULOUS:

On the title screen, type "KILLUSPAL" to warp to level 999.

Fill the landscape with the maximum of 200 people to force one of the three hidden monsters to appear.

First load the conquest game as usual, and click on the game setup icon. Then select custom game and go to game options, changing anything you like. Finally click on evil, then two players, and then cancel. The enemy will now be unable to alter the landscape, preventing him from making any progress.

(LEVEL CODES)

000----	"GENESIS"	001-"HURTOUTORD"	002-----	"JOSAMAR"	003---"	TIMUSLUG"	
004-	"CALDIEHILL"	005--"	SCOQUEMET"	006-----	"SWAUER"	007--"	KILLPEING"
008---	"EOAOZORD"	009--"	BURWILCON"	010---	"MORINGILL"	011---	"NIMIHILL"
012---	"BILCEMET"	013---	"RINGMPED"	014--"	"WEAVHIPHAM"	015--"	"ALPOUTOND"
016----	"BADACON"	017---	"IMMUSILL"	018--"	"HOBDIETORY"	019--"	"BUGQUEEND"
020----	"SHADTED"	021---	"CORPEHAM"	022----	"BINOZOND"	023--"	"SADWILLOW"
024--"	"LOWINGICK"	025---	"QAZITORY"	026---	"VERYMEEND"	027----	"MINMPME"
028--"	"HAMHIPOLD"	029--"	"FUTOUTBOY"	030-----	"SUZALOW"	031---	"DOUSICK"
032-	"SHIDIEHOLE"	033-"HURTLOPLAS"	034-----	"JOSTME"	035---	"TIMPEOLD"	
036---	"CALOZBOY"	037--"	"SCOWILDOR"	038---	"SWAINGPAL"	039--"	"KILLOHOLE"
040---	"EOAMELAS"	041----	"BURMPAL"	042---	"MORHIPPIIL"	043--"	"NIMOUTJOB"
044----	"BILADOR"	045--"	"RINGGBPAL"	046--"	"WEAVINPERT"	047--"	"ALPLOPOUT"
048-----	"BADTAL"	049---	"IMMPEPIL"	050----	"HOBOZJOB"	051--"	"BUGWILLIN"
052-	"SHADOGODON"	053---	"COROPERT"	054----	"BINMEOUT"	055-----	"SADMPT"
056--"	"LOWHIPBAR"	057---	"QAZOUTER"	058----	"VERYELIN"	059---	"MINGBDON"
060---	"HAMINMAR"	061--"	"FUTLOPLUG"	062-----	"SUZTT"	063---	"DOUPEBAR"
064----	"SHIOZER"	065-"HURTIKEING"	066---	"JOSOGOORD"	067----	"TIMOMAR"	

068---"CALMELUG" 069--"SCOMPHILL" 070---"SWAHIPMET" 071--"KILLQAZED"
072----"EOAEING" 073---"BURGBORD" 074----"MORINCON" 075--"NIMLOPILL"
076---"BILTHILL" 077--"RINGOXMET" 078----"WEAVEAED" 079--"ALP IKEHAM"
080--"BADOGOOND" 081----"IMMOCON" 082----"HOBMEILL" 083--"BUGMPTORY"
084-"SHADKOPEND" 085----"CORQAZME" 086----"BINEHAM" 087---"SADGBOND"
088---"LOWINLOW" 089--"QAZLOPICK" 090---"VERYYTORY" 091---"MINOXEND"
092----"HAMEAME" 093--"FUTIKEOLD" 094---"SUZOGOBOY" 095----"DOUOLOW"
096---"SHIMEICK" 097-"HURTDIHOLE" 098---"JOSKOPLAS" 099---"TIMQAZAL"
100----"CALEOLD" 101---"SCOGBBOY" 102----"SWAINDOR" 103-"KILLSODPAL"
104----"EOAYHOLE" 105---"BUROXLAS" 106----"MOREAAL" 107--"NIMIKEPIL"
108--"BILOGOJOB" 109---"RINGUDOR" 110---"WEAVDEPAL" 111--"ALPDIPERT"
112--"BADKOPOUT" 113----"IMMQAZT" 114----"HOBEPIL" 115---"BUGGBJOB"
116--"SHADASLIN" 117--"CORSODDON" 118----"BINYPERT" 119---"SADOXOUT"
120----"LOWEAT" 121--"QAZIKEBAR" 122---"VERYQUEER" 123----"MINULIN"
124---"HAMDEDON" 125----"FUTDIMAR" 126---"SUZKOPUG" 127-"DOUQAZHILL"
128----"SHIEBAR" 129---"HURTCEER" 130----"JOSASING" 131--"TIMSODORD"
132----"CALYMAR" 133---"SCOOXLUG" 134---"SWAEAHILL" 135-"KILLDIEMET"
136---"EOAQUEED" 137----"BURUING" 138----"MORDEORD" 139---"NIMDICON"
140--"BILKOPILL" 141"RINGINGTORY" 142----"WEAVIMET" 143----"ALPCEED"
144---"BADASHAM" 145--"IMMSODOND" 146----"HOBYCON" 147---"BUGOXILL"
148-"SHADUSTORY" 149--"CORDIEEND" 150----"BINQUEME" 151----"SADUHAM"
152---"LOWDEOND" 153---"QAZDILOW" 154--"VERYWILICK" 155-"MININGHOLE"
156----"HAMIEND" 157----"FUTCEME" 158----"SUZASOLD" 159--"DOUSODBOY"
160----"SHIYLOW" 161---"HURTAICK" 162---"JOSUSHOLE" 163--"TIMDIELAS"
164---"CALQUEAL" 165----"SCOUOLD" 166----"SWADEBOY" 167--"KILLOZDOR"
168--"EOAWILPAL" 169-"BURINGPERT" 170----"MORILAS" 171----"NIMCEAL"
172---"BILASPIL" 173-"RINGHIPJOB" 174--"WEAVOUTLIN" 175----"ALPAPAL"
176--"BADUSPERT" 177--"IMMDIEOUT" 178----"HOBQUET" 179----"BUGUPIL"
180--"SHADPEJOB" 181---"COROZLIN" 182---"BINWILDON" 183--"SADINGMAR"
184----"LOWIOUT" 185----"QAZCET" 186---"VERYMPBAR" 187---"MINHIPER"
188--"HAMOUTING" 189----"FUTADON" 190----"SUZUSMAR" 191--"DOUDIELUG"
192-"SHIQUEHILL" 193---"HURTTBAR" 194----"JOSPEER" 195---"TIMOZING"
196--"CALWILORD" 197--"SCOINGCON" 198----"SWAILUG" 199-"KILLMEHILL"
200---"EOAMPMET" 201---"BURHIPED" 202--"MOROUTHAM" 203----"NIMAORD"
204---"BILUSCON" 205--"RINGINILL" 206-"WEAVLOPTORY" 207----"ALPTMET"
208----"BADPEED" 209---"IMMOZHAM" 210---"HOBWILOND" 211--"BUGINGLOW"
212---"SHADOILL" 213--"CORMETORY" 214----"BINMPEND" 215---"SADHIPME"
216--"LOWOUTOLD" 217----"QAZAOND" 218---"VERYGBLOW" 219---"MININICK"
220-"HAMLOPHOLE" 221----"FUTTEND" 222----"SUZPEME" 223---"DOUOZOLD"
224--"SHIWILBOY" 225-"HURTOGODOR" 226----"JOSOICK" 227--"TIMMEHOLE"
228---"CALMPLAS" 229---"SCOHIPAL" 230---"SWAOUTPIL" 231---"KILLEBOY"
232---"EOAGBDOR" 233---"BURINPAL" 234--"MORLOPPERT" 235----"NIMTLAS"
236----"BILPEAL" 237--"RINGEAPIL" 238--"WEAVIKEJOB" 239--"ALPOGOLIN"
240----"BADOPAL" 241--"IMMEPERT" 242----"HOBMPOUT" 243----"BUGHIPT"
244-"SHADQAZBAR" 245----"COREJOB" 246----"BINGBLIN" 247---"SADINDON"
248--"LOWLOPMAR" 249----"QAZTOUT" 250----"VERYOXT" 251---"MINEABAR"
252---"HAMIKEER" 253--"FUTOGOING" 254----"SUZODON" 255---"DOUMEMAR"
256---"SHIMPLUG" 257" Hurtkophill" 258---"JOSQAZMET" 259----"TIMEER"
260---"CALGBING" 261---"SCOINORD" 262---"SWALOPCON" 263---"KILLYLUG"
264--"EOAOXHILL" 265---"BUREAMET" 266----"MORIKEED" 267--"NIMOGOHAM"
268----"BILOORD" 269--"RINGDECON" 270---"WEAVDIILL" 271-"ALPKOPTORY"
272--"BADQAZEND" 273----"IMMEED" 274----"HOBGBHAM" 275---"BUGINOND"
276-"SHADSODLOW" 277----"CORYILL" 278---"BINOXTORY" 279---"SADEAEND"
280---"LOWIKEME" 281--"QAZOGOOLD" 282----"VERYUOND" 283---"MINDELOW"
284---"HAMDICK" 285-"FUTKOPHOLE" 286---"SUZQAZLAS" 287----"DOUEME"
288----"SHIGBOLD" 289--"HURTASBOY" 290---"JOSSODDOR" 291----"TIMYICK"
292--"CALOXHOLE" 293---"SCOELAS" 294----"SWAIKEAL" 295-"KILLQUEPIL"

296----"EOAUBOY" 297---"BURDEDOR" 298----"MORDIPAL" 299-"NIMKOPPERT"
 300--"BILQAZOUT" 301----"RINGIAL" 302---"WEAVCEPIL" 303---"ALPASJOB"
 304--"BADSODLIN" 305----"IMMYPAL" 306---"HOBOXPERT" 307---"BUGEAOUT"
 308---"SHADDIET" 309--"CORQUEBAR" 310-----"BINUJOB" 311---"SADDELIN"
 312---"LOWDIDON" 313--"QAZKOPMAR" 314--"VERYINGLUG" 315-----"MINIT"
 316---"HAMCEBAR" 317----"FUTASER" 318---"SUZSODING" 319----"DOUYDON"
 320---"SHIOXMAR" 321--"HURTUSLUG" 322--"JOSDIEHILL" 323--"TIMQUEMET"
 324-----"CALUER" 325---"SCODEING" 326----"SWADIORD" 327-"KILLWILCON"
 328--"EOAINGILL" 329---"BURIHILL" 330----"MORCEMET" 331----"NIMASED"
 332--"BILSODHAM" 333-"RINGOUTOND" 334----"WEAVACON" 335---"ALPUSILL"
 336-"BADDIETORY" 337--"IMMQUEEND" 338-----"HOBUED" 339---"BUGDEHAM"
 340--"SHADOZOND" 341--"CORWILLOW" 342---"BININGICK" 343---"SADITORY"
 344----"LOWCEEND" 345----"QAZASME" 346--"VERYHIPOLD" 347--"MINOUTBOY"
 348----"HAMALOW" 349---"FUTUSICK" 350--"SUZDIEHOLE" 351--"DOUQUELAS"
 352-----"SHIUME" 353--"HURTPEOLD" 354----"JOSOZBOY" 355--"TIMWILDOR"
 356--"CALINGPAL" 357---"SCOIHOLE" 358----"SWACELAS" 359---"KILLMPAL"
 360--"EOAHIPPIL" 361--"BUROUTJOB" 362-----"MORADOR" 363---"NIMUSPAL"
 364-"BILDIEPERT" 365-"RINGLOPOUT" 366-----"WEAVTAL" 367---"ALPPEPIL"
 368---"BADOZJOB" 369--"IMMWILLIN" 370---"HOBINGDON" 371---"BUGIPERT"
 372--"SHADMEOUT" 373-----"CORMPT" 374---"BINHIPBAR" 375---"SADOUTER"
 376----"LOWALIN" 377---"QAZUSDON" 378---"VERYINMAR" 379--"MINLOPLUG"
 380-----"HAMTT" 381---"FUTPEBAR" 382-----"SUZOZER" 383--"DOUWILING"
 384--"SHIINGORD" 385---"HURTOMAR" 386----"JOSMELUG" 387--"TIMMPHILL"
 388--"CALHIPMET" 389---"SCOOUTED" 390-----"SWAAING" 391--"KILLGBORD"
 392---"EOAINCON" 393--"BURLOPILL" 394----"MORTHILL" 395---"NIMPOMET"
 396----"BILOZED" 397-"RINGIKEHAM" 398--"WEAVOGOOND" 399----"ALPOCON"
 400---"BADMEILL" 401--"IMMPTORY" 402---"HOBHIPEND" 403---"BUGOUTME"
 404---"SHADEHAM" 405---"CORGBOND" 406----"BININLOW" 407--"SADLOPICK"
 408---"LOWTTORY" 409---"QAZPEEND" 410----"VERYEAME" 411--"MINIKEOLD"
 412--"HAMOGOBOY" 413---"FUTOLOW" 414----"SUZMEICK" 415--"DOUMPHOLE"
 416--"SHIHIPLAS" 417--"HURTQAZAL" 418-----"JOSEOLD" 419---"TIMGBBOY"
 420---"CALINDOR" 421--"SCOLOPPAL" 422----"SWATHOLE" 423--"KILLOXLAS"
 424----"EOAEAL" 425--"BURIKEPIL" 426---"MOROGOJOB" 427----"NIMODOR"
 428---"BILMEPAL" 429-"RINGDIPERT" 430--"WEAVKOPOUT" 431----"ALPQAZT"
 432----"BADEPIL" 433---"IMMGBJOB" 434----"HOBINLIN" 435--"BUGLOPDON"
 436--"SHADYPERT" 437---"COROXOUT" 438-----"BINEAT" 439--"SADIKEBAR"
 440---"LOWOGOER" 441----"QAZOLIN" 442---"VERYDEDON" 443---"MINDIMAR"
 444--"HAMKOPLUG" 445-"FUTQAZHILL" 446-----"SUZEBAR" 447----"DOUGBER"
 448---"SHIINING" 449-"HURTSODORD" 450-----"JOSYMAR" 451---"TIMOXLUG"
 452--"CALEAHILL" 453--"SCOIKEMET" 454----"SWAOGOED" 455---"KILLUING"
 456---"EOADEORD" 457---"BURDICON" 458---"MORKOPILL" 459-"NIMQAZTORY"
 460----"BILEMET" 461---"RINGCEED" 462---"WEAVASHAM" 463--"ALPSODOND"
 464----"BADCYCON" 465---"IMMOXILL" 466---"HOBEATORY" 467--"BUGIKEEND"
 468--"SHADQUEME" 469----"CORUHAM" 470----"BINDEOND" 471---"SADDILOW"
 472--"LOWKOPICK" 473-"QAZQAZHOLE" 474----"VERYIEND" 475----"MINCEME"
 476---"HAMASOLD" 477--"FUTSODBOY" 478-----"SUZYLOW" 479---"DOUOXICK"
 480--"SHIEAHOE" 481-"HURTDIELAS" 482----"JOSQUEAL" 483----"TIMUOLD"
 484---"CALDEBOY" 485---"SCODIDOR" 486---"SWAKOPPAL" 487"KILLINGPERT"
 488----"EOAILAS" 489----"BURCEAL" 490----"MORASPIL" 491--"NIMSODJOB"
 492----"BILYDOR" 493---"RINGAPAL" 494--"WEAVUSPERT"

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POPULOUS II:

Type "ADKITAKDVGZLRGWZ" at password prompt. This should give you maximum everything. It may be "ADKIUCMCZNDIFINL", "ADKIUCKBZNZEFIWX", or "ADKITDMEVQDPXWTN"

To activate lightning, hold down the Left Mouse Button, Press '1' on the keyboard, and release the Mouse Button. Now the lightning remains and your manna won't decrease.

(ALL THE LEVEL CODES)

000-"DOEGAC"	250-"ISUXAG"	501-"CCPEAF"	752-"PEVEAD"
001-"AAWORK"	251---"LYLY"	502-"IIHOAT"	753-"SUALAG"
002-"LONEAG"	252-"INFEAD"	503-"MNCCAB"	754---"ERWI"
003-"ACMEAB"	253-"LLDOAF"	504-"PIATAK"	755-"TTUHAC"
004-"OMJIAD"	254-"JITTAT"	505-"NEISAG"	756-"EGABAF"
005-"AKSUAF"	255-"THAKAC"	506---"ISUP"	757-"CCEGAT"
006---"OOAC"	256-"DOPIAK"	507-"LYTHAC"	758-"IIWOAB"
007-"AGIIAC"	257-"AAUNAG"	508-"INERAF"	759-"MNNEAD"
008-"OPOPAK"	258---"LOLL"	509-"LLOMAT"	760-"PIMEAG"
009-"AMLYAG"	259-"ACPEAD"	510-"JIMNAB"	761---"NEJI"
010-"UMHEAB"	260-"OMLOAF"	511-"THAMAK"	762-"ISSUAC"
011-"EMDOAD"	261-"AKCCAT"	512-"DOINAG"	763-"LYACAF"
012-"UBTUAF"	262-"ODAGAC"	513---"AAUH"	764-"INIIAT"
013---"HEAK"	263-"AGISAK"	514-"LOAAAD"	765-"LLOPAB"
014-"UGSIAC"	264-"OPUBAG"	515-"ACEGAF"	766-"JILYAD"
015-"LEUMAK"	265---"AMTH"	516-"OMODAT"	767-"THHEAG"
016-"QUDDAG"	266-"UMETAD"	517-"AKNEAB"	768---"DODO"
017-"ETLEAB"	267-"EMOMAF"	518-"ODEMAK"	769-"AATTAC"
018-"TUMOAD"	268-"UBMMAT"	519-"AGJIAG"	770-"LOAKAF"
019-"NENGAF"	269-"HEAMAC"	520---"OPQU"	771-"ACPIAT"
020---"NGAF"	270-"UGIMAK"	521-"AMACAD"	772-"OMUMAB"
021-"ITTIAC"	271-"LEUGAG"	522-"UMITAF"	773-"AKLLAD"
022-"MMUNAK"	272---"QULD"	523-"EMOPAT"	774-"ODLEAG"
023-"SIGHAG"	273-"ETREAD"	524-"UBUXAB"	775---"AGLO"
024-"VEPEAB"	274-"TUOWAF"	525-"HEHEAK"	776-"OPNGAC"
025-"TIHOAD"	275-"NEVEAT"	526-"UGSOAG"	777-"AMAGAF"
026-"UXCCAF"	276-"NGALAC"	527---"LETU"	778-"UMTIAT"
027---"IMAT"	277-"ITWIAK"	528-"QUADAD"	779-"EMUBAB"
028-"DDISAC"	278-"MMUGAH"	529-"ETSIAF"	780-"UBGHAD"
029-"WIUPAK"	279-"SIABAB"	530-"TUUXAT"	781-"HEETAG"
030-"GHTHAG"	280-"VEEGAD"	531-"NEDDAB"	782---"UGHO"
031-"SOERAB"	281-"TIWOAF"	532-"NGFEAK"	783-"LEMMAC"
032-"LDOMAD"	282-"UXNEAT"	533-"ITMOAG"	784-"QUATAF"
033-"MOMNAF"	283-"IMMEAC"	534---"MMTT"	785-"ETIMAT"
034---"ABAL"	284-"DDJIAK"	535-"SIAFAD"	786-"TUUPAB"
035-"HOINAK"	285-"WISUAG"	536-"VEPIAF"	787-"NELDAD"
036-"ADUHAKE"	286-"GHACAB"	537-"TIUNAT"	788-"NGERAG"

037-"OWAAAT"	287-"SOIIDAD"	538-"UXLLAB"	789---"ITOW"
038-"AFEGAB"	288-"LDOPAF"	539-"IMPEAK"	790-"MMNAC"
039-"WOOOAD"	289-"MOLYAT"	540-"DDLOAG"	791-"SIALAF"
040-"ATNEAF"	290-"ABFEAC"	541---"WICC"	792-"VEINAT"
041---"UXEM"	291-"HODOAK"	542-"GHAGAD"	793-"TIUHAB"
042--"ALJAC"	292-"ADTTAG"	543-"SOLBAF"	794-"UXAAAK"
043-"UNQUAK"	293-"OWAKAB"	544-"LDUBAT"	795-"IMEGAG"
044-"MEACAT"	294-"AFPDIAD"	545-"MOTHAB"	796---"DDOO"
045-"UPITAB"	295-"WOUMAF"	546-"ABERAK"	797-"WINEAC"
046-"FEOPAD"	296-"ATLLAT"	547-"HOOMAG"	798-"GHEMAF"
047-"UHUXAF"	297-"UXLEAC"	548---"ADMN"	799-"SOJIAT"
048---"PEHE"	298-"ALLOAK"	549-"OWAMAD"	800-"LDQUAB"
049-"SUSOAC"	299-"UNNGAG"	550-"AFINAF"	801-"MOACAK"
050-"ERTUAK"	300-"MEAGAB"	551-"WOUGAT"	802-"ABI IAG"
051-"TTADAT"	301-"UPTIAD"	552-"ATAAAC"	803---"HOOP"
052-"EGSIAB"	302-"FEUBAF"	553-"UXNEAK"	804-"ADLYAC"
053-"CCUXAD"	303-"UHGHAT"	554-"ALOOAG"	805-"OWHEAF"
054-"I IDDAF"	304-"PEETAC"	555---"UNVE"	806-"AFDOAT"
055---"MNF E"	305-"SUHOAK"	556-"MEEMAD"	807-"WOTUAB"
056-"PIMOAC"	306-"ERMMAG"	557-"UPWIAF"	808-"ATAKAK"
057-"NETTAK"	307-"TTATAB"	558-"FEQUAT"	809-"UXSIAG"
058-"ISAFAT"	308-"EGIMAD"	559-"UHABAC"	810---"ALUM"
059-"LYPIAB"	309-"CCUPAF"	560-"PEITAK"	811-"UNDDAC"
060-"INUNAD"	310-"I ILDAT"	561-"SUWOAG"	812-"MELEAF"
061-"LLLLAF"	311-"MNERAC"	562---"ERUX"	813-"UPMOAT"
062---"JIPE"	312-"PIOWAK"	563-"TTMEAD"	814-"FENGAB"
063-"THLOAC"	313-"NEMNAG"	564-"EGSOAF"	815-"UHAFAK"
064-"DOCCAK"	314-"ISALAB"	565-"CCSUAT"	816-"PETIAG"
065-"AAATAT"	315-"LYINAD"	566-"IIADAC"	817---"SUUN"
066-"LOISAB"	316-"INUHAF"	567-"MNI IAK"	818-"ERGHAC"
067-"ACUPAD"	317-----"LL"	568-"PIUXAG"	819-"TTPEAF"
068-"OMTHAF"	318-"JIEGAC"	569---"NELY"	820-"EGHOAT"
069---"AKER"	319-"THODAK"	570-"ISFEAD"	821-"CCCCAB"
070-"OOMAC"	320-"DONEAG"	571-"LYDOAF"	822-"I IATAK"
071-"AGMNAK"	321-"AAMEAB"	572-"INTTAT"	823-"MNI SAG"
072-"OPAMAT"	322-"LOJIAD"	573-"LLAKAC"	824---"PIUP"
073-"AMINAB"	323-"ACSUAF"	574-"JIPIAK"	825-"NETHAC"
074-"UMUGAD"	324---"OMAC"	575-"THUMAG"	826-"ISERAF"
075-"EMAAAG"	325-"AKI IAC"	576---"DOLL"	827-"LYOMAT"
076---"UBNE"	326-"ODOPAK"	577-"AAPEAD"	828-"INMNAB"
077-"HEOAC"	327-"AGLYAG"	578-"LOLOAF"	829-"LLAMAK"
078-"UGVEAK"	328-"OPHEAB"	579-"ACCCAT"	830-"JINNAG"
079-"LEEMAT"	329-"AMDOAD"	580-"OMAGAC"	831---"THUG"
080-"QUWIAB"	330-"UMTUAF"	581-"AKISAK"	832-"DOAAAD"
081-"ETQUAD"	331---"EMAK"	582-"ODUBAG"	833-"AAEGAF"
082-"TUABAG"	332-"UBSIAC"	583---"AGTH"	834-"LOOAT"
083---"NEIT"	333-"HEUMAK"	584-"OPETAD"	835-"AONEAB"
084-"NGWOAC"	334-"UGDDAG"	585-"AMOMAF"	836-"OMEMAK"
085-"ITUXAK"	335-"LELEAB"	586-"UMMMAT"	837-"AKJIAG"
086-"MMMEAT"	336-"QUMOAD"	587-"EMAMAC"	838---"OOQU"
087-"SISOAB"	337-"ETNGAF"	588-"UBIMAK"	839-"AGACAD"
088-"VESUAD"	338---"TUAF"	589-"HEUGAG"	840-"OPITAF"
089-"TIADAG"	339-"NETIAC"	590---"UGLD"	841-"AMOPAT"
090---"UXII"	340-"NOUNAK"	591-"LENEAD"	842-"UMUXAB"
091-"IMUXAC"	341-"ITGHAG"	592-"QUOWAF"	843-"EMHEAK"
092-"DDLYAK"	342-"MMPEAB"	593-"ETVEAT"	844-"UBSOAG"
093-"WIFEAT"	343-"SIHOAD"	594-"TUALAC"	845---"HETU"

094-"GHDOAB"	344-"VECCAF"	595-"NEWIAK"	846-"UGADAD"
095-"SOTTAD"	345---"TIAT"	596-"NGUHAG"	847-"LESIAF"
096-"LDAKAG"	346-"UXISAC"	597-"ITABAB"	848-"QUUXAT"
097---"MOPI"	347-"IMUPAK"	598-"MMEGAD"	849-"ETDDAB"
098-"ABUNAC"	348-"DDTHAG"	599-"SIWOAF"	850-"TUFEAK"
099-"HOLLAK"	349-"WIERAB"	600-"NENEAT"	851-"NEMOAG"
100-"ADPEAT"	350-"GHOMAD"	601-"TIMEAC"	852---"NGTT"
101-"OWLOAB"	351-"SOMNAF"	602-"UXJIAK"	853-"ITAFAD"
102-"AFCCAD"	352---"LDAM"	603-"IMSUAG"	854-"MMPIAF"
103-"WOAGAG"	353-"MOINAC"	604-"DDACAB"	855-"SIUNAT"
104---"ATIS"	354-"ABUHAK"	605-"WII IAD"	856-"VELLAB"
105-"UXUBAC"	355-"HOAAAT"	606-"GHOPAF"	857-"TIPEAK"
106-"ALTHAK"	356-"ADEGAB"	607-"SOLYAT"	858-"UXLOAG"
107-"UNETAT"	357-"AWOODAD"	608-"LDHEAC"	859---"IMCC"
108-"MEOMAB"	358-"AFNEAF"	609-"MODOAK"	860-"DDAGAD"
109-"UPMMAD"	359---"WOEM"	610-"ABTTAG"	861-"WII SAF"
110-"FEAMAG"	360-"ATJIAK"	611-"HOAKAB"	862-"GHUBAT"
111---"UHIM"	361-"UXQUAK"	612-"ADPIAD"	863-"SOTHAB"
112-"PEUGAC"	362-"ALACAT"	613-"OWUMAF"	864-"LDETAK"
113-"SULDAK"	363-"UNITAB"	614-"AFLLAT"	865-"MOOMAG"
114-"ERNEAT"	364-"MEOPAD"	615-"WOLEAC"	866---"ABMN"
115-"TTOWAB"	365-"UPUXAF"	616-"ATLOAK"	867-"HOAMAD"
116-"EGVEAD"	366---"FEHE"	617-"UXNGAG"	868-"ADINAF"
117-"CCALAG"	367-"UHSOAC"	618-"ALAGAB"	869-"OWUGAT"
118---"IIWI"	368-"PETUAK"	619-"UNTIAD"	870-"AFAAAC"
119-"MNUHAC"	369-"SUADAT"	620-"MEUBAF"	871-"WONEAK"
120-"PIABAF"	370-"ERSIAB"	621-"UPGHAT"	872-"ATOOAG"
121-"NEEGAT"	371-"TTUXAD"	622-"FEETAC"	873---"UXVE"
122-"ISWOAB"	372-"EGDDAF"	623-"UHHOAK"	874-"ALEMAD"
123-"LYNEAD"	373---"COFE"	624-"PEMMAG"	875-"UNWIAF"
124-"INMEAG"	374-"IIMOAC"	625-"SUATAB"	876-"MEQUAT"
125---"LLJI"	375-"MNTTAK"	626-"ERIMAD"	877-"UPABAC"
126-"JISUAC"	376-"PIAFAT"	627-"TTUPAF"	878-"FEITAK"
127-"THACAF"	377-"NEPIAB"	628-"EGLDAT"	879-"UHUOAG"
128-"DOI IAT"	378-"ISUNAD"	629-"CCERAC"	880---"PEUX"
129-"AAUXAB"	379-"LYLLAF"	630-"IIOWAK"	881-"SUMEAD"
130-"LOLYAD"	380---"INPE"	631-"MNMNAG"	882-"ERSOAF"
131-"ACFEAG"	381-"LLLOAC"	632-"PIALAB"	883-"TTSUAT"
132---"OMDO"	382-"JICCAK"	633-"NEINAD"	884-"EGADAC"
133-"AKTTAC"	383-"THAGAT"	634-"ISUHAF"	885-"CCIIAG"
134-"OOAKAF"	384-"DOISAB"	635-----"LY"	886-"IIUXAG"
135-"AGPIAT"	385-"AAUPAD"	636-"INEGAC"	887---"MNLY"
136-"OPUMAB"	386-"LOTHAF"	637-"LLOOAK"	888-"PIFEAD"
137-"AMLLAD"	387---"ACER"	638-"JINEAG"	889-"NEDOAF"
138-"UMLEAG"	388-"OMOMAC"	639-"THEMAB"	890-"ISTTAT"
139---"EMLO"	389-"AKMNAC"	640-"DOJIAD"	891-"LYAKAC"
140-"UBNGAC"	390-"OOAMAT"	641-"AASUAF"	892-"INPIAK"
141-"HEAGAF"	391-"AGINAB"	642---"LOAC"	893-"LLUMAG"
142-"UGTIAT"	392-"OPUGAD"	643-"ACIIAC"	894---"JILL"
143-"LEUBAB"	393-"AMAAAG"	644-"OMOPAK"	895-"THLEAD"
144-"QUGHAD"	394---"UMNE"	645-"AKLYAG"	896-"DOLOAF"
145-"ETETAG"	395-"EMODAC"	646-"OOHEAB"	897-"AACCAT"
146---"TUHO"	396-"UBVEAK"	647-"AGDOAD"	898-"LOAGAC"
147-"NEMMAC"	397-"HEEMAT"	648-"OPTUAF"	899-"ACISAK"
148-"NGATAF"	398-"UGWIAB"	649---"AMAK"	900-"OMUBAG"
149-"ITIMAT"	399-"LEQUAD"	650-"UMSIAG"	901---"AKTH"
150-"MMUPAB"	400-"QUABAG"	651-"EMUMAK"	902-"ODETAD"

151-"SILDAD"	401---"ETIT"	652-"UBDDAG"	903-"AGOMAF"
152-"VEERAG"	402-"TUWOAC"	653-"HELEAB"	904-"OPMMAT"
153---"TIOW"	403-"NEUXAC"	654-"UGMOAD"	905-"AMAMAC"
154-"UXMNAF"	404-"NGMEAT"	655-"LENGAF"	906-"UNIMAK"
155-"IMALAF"	405-"ITSOAB"	656---"QUAF"	907-"EMUGAG"
156-"DDINAT"	406-"MMSUAD"	657-"ETTIAC"	908---"UBLD"
157-"WIUHAB"	407-"SIADAG"	658-"TUUNAK"	909-"HENEAD"
158-"GHAAAK"	408---"VEII"	659-"NEGHAG"	910-"UGOWAF"
159-"SOEGAG"	409-"TIUXAC"	660-"NGPEAB"	911-"LEVEAT"
160---"LDOO"	410-"UXLYAK"	661-"ITHOAD"	912-"QUALAC"
161-"MONEAC"	411-"IMFEAT"	662-"MMCCAF"	913-"ETWIAK"
162-"ABMEAF"	412-"DDDOAB"	663---"SIAT"	914-"TUUHAG"
163-"HOJIAT"	413-"WITTAD"	664-"VEISAC"	915-"NEABAB"
164-"ADSUAB"	414-"GHAKAG"	665-"TIUPAK"	916-"NGEGAD"
165-"OWACAK"	415---"SOPI"	666-"UXTHAG"	917-"ITWOAF"
166-"AFI IAG"	416-"LDUMAC"	667-"IMERAB"	918-"MMNEAT"
167---"WOOP"	417-"MOLLAK"	668-"DDOMAD"	919-"SIMEAC"
168-"ATLYAC"	418-"ABPEAT"	669-"WIMNAF"	920-"VEJIAK"
169-"UXHEAF"	419-"HOLOAB"	670---"GHAM"	921-"TISUAG"
170-"ALDOAT"	420-"ADCCAD"	671-"SOINAC"	922-"UXACAB"
171-"UNTUAB"	421-"OWAGAG"	672-"LDUGAK"	923-"IMI IAD"
172-"MEAKAK"	422---"AFIS"	673-"MOAAAT"	924-"DDOPAF"
173-"UPSIAG"	423-"WOUBAC"	674-"ABEGAB"	925-"WILYAT"
174---"FEUM"	424-"ATTHAK"	675-"HOAAAD"	926-"GHHEAC"
175-"UHDDAC"	425-"UXETAT"	676-"ADNEAF"	927-"SODOAK"
176-"PELEAF"	426-"ALOMAB"	677---"OWEM"	928-"LDTUAG"
177-"SUMOAT"	427-"UNMMAD"	678-"AFJ IAC"	929-"MOAKAB"
178-"ERNGAB"	428-"MEAMAG"	679-"WOQUAK"	930-"ABPIAD"
179-"TTAFAK"	429---"UPIM"	680-"ATACAT"	931-"HOUMAF"
180-"EGTIAG"	430-"FEUGAC"	681-"UXITAB"	932-"ADLLAT"
181---"CCUN"	431-"UHLDK"	682-"ALOPAD"	933-"OWLEAC"
182-"IIGHAC"	432-"PENEAT"	683-"UNUXAF"	934-"AFLOAK"
183-"MNPEAF"	433-"SUOWAT"	684---"MEHE"	935-"WONGAG"
184-"PIHOAT"	434-"ERVEAD"	685-"UPSOAC"	936-"AFAGAB"
185-"NECCAB"	435-"TTALAG"	686-"FETUAK"	937-"UXTIAD"
186-"ISATAK"	436---"EGWI"	687-"UHADAT"	938-"ALUBAF"
187-"LYISAG"	437-"CCUHAC"	688-"PESIAB"	939-"UNGHAT"
188---"INUP"	438-"IIABAF"	689-"SUUXAD"	940-"MEETAC"
189-"LLTHAC"	439-"MNEGAT"	690-"ERDDAF"	941-"UPHOAK"
190-"JIERAF"	440-"PIWOAB"	691---"TTFE"	942-"FEMMAG"
191-"THOMAT"	441-"NENEAD"	692-"EGMOAC"	943-"UHATAB"
192-"DOMNAB"	442-"ISMEAG"	693-"CCTTAK"	944-"PEIMAD"
193-"AAALAK"	443---"LYJI"	694-"IIAFAT"	945-"SUUPAF"
194-"LOIMAG"	444-"INSUAC"	695-"MNP IAB"	946-"ERLDAT"
195---"ACUH"	445-"LLACAF"	696-"PIUNAD"	947-"TTERAC"
196-"OMAAAD"	446-"JII IAT"	697-"NELLAF"	948-"EGOWAK"
197-"AKEGAF"	447-"THOPAB"	698---"ISPE"	949-"CCMNAG"
198-"OOO OAT"	448-"DOLYAD"	699-"LYLOAC"	950-"IIALAB"
199-"AGNEAB"	449-"AAFEAG"	700-"INCCAK"	951-"MNINAD"
200-"OPEMAK"	450---"LODO"	701-"LLAGAT"	952-"PLUHAF"
201-"AMJIAG"	451-"ACTTAC"	702-"JII SAB"	953-----"NE"
202---"UMQU"	452-"OMAKAF"	703-"THUBAD"	954-"ISEGAC"
203-"EMACAD"	453-"AKPIAT"	704-"DOTHAF"	955-"LYOOAK"
204-"UBITAF"	454-"ODUMAB"	705--"AAEER"	956-"INNEAG"
205-"HEOPAT"	455-"AGLLAD"	706-"LOOMAC"	957-"LLEMAB"
206-"UGUXAB"	456-"OPT EAG"	707-"AEMNAK"	958-"JIIJIAD"
207-"LEHEAK"	457--"TAMLO"	708-"OMAMAT"	959-"THQUAF"

208-"QUSOAG"	458-"UMNGAC"	709-"AKINAB"	960---"DOAC"
209---"ETTU"	459-"EMAGAF"	710-"OUGAD"	961-"AIIAC"
210-"TUADAD"	460-"UBTIAT"	711-"AGAAAG"	962-"LOOPAK"
211-"NESLAF"	461-"HEUBAB"	712---"OPNE"	963--"ADYAG"
212-"NGUXAT"	462-"UGGHAD"	713-"AMOOAC"	964-"OMHEAB"
213-"ITDDAB"	463-"LEETAG"	714-"UMVEAK"	965-"AKDOAD"
214-"MMFEAK"	464---"QUHO"	715-"EMEMAT"	966-"OOTUAF"
215-"SIMOAG"	465-"ETMMAC"	716-"UBWIAB"	967---"AGAK"
216---"VETT"	466-"TUATAF"	717-"HEQUAD"	968-"OPSIAC"
217-"TIAFAD"	467-"NEIMAT"	718-"UGABAG"	969-"AMUMAK"
218-"UXPIAF"	468-"NGUPAB"	719---"LEIT"	970-"UMDDAG"
219-"IMUNAT"	469-"ITLAD"	720-"QUWOAC"	971-"EMLEAB"
220-"DILLAB"	470-"MMERAG"	721-"ETUXAK"	972-"UBMOAD"
221-"WIPEAK"	471---"SIOW"	722-"TUMEAT"	973-"HENGAF"
222-"GHLOAG"	472-"VEMNAC"	723-"NESOAB"	974---"UGAF"
223---"SOCC"	473-"TIALAG"	724-"NGSUAD"	975-"LETIAC"
224-"LDAGAD"	474-"UXINAT"	725-"ITADAG"	976-"GUUNAK"
225-"MOISAF"	475-"IMUHAB"	726---"MMII"	977-"ETGHAG"
226-"ABUPAT"	476-"DDAAAK"	727-"SIUXAC"	978-"TUPEAB"
227-"HOTHAB"	477-"WIEGAG"	728-"VELYAK"	979-"NEHOAD"
228-"ADERAK"	478---"GHOO"	729-"TIFEAT"	980-"NGCCAF"
229-"OWOMAG"	479-"SONEAC"	730-"UXDOAB"	981---"ITAT"
230---"AFMN"	480-"LDEMAF"	731-"IMTTAD"	982-"MMISAC"
231-"WOAMAD"	481-"MOJIAT"	732-"DDAKAG"	983-"SIUPAK"
232-"ATINAF"	482-"ABSUAB"	733---"WIPI"	984-"VETHAG"
233-"UXUGAT"	483-"HOACAK"	734-"GHUMAC"	985-"TIERAB"
234-"ALAAAC"	484-"ADIIAG"	735-"SOLLAK"	986-"UXOMAD"
235-"UNNEAK"	485---"OWOP"	736-"LDLEAT"	987-"IMMNAF"
236-"MEOOAG"	486-"AFLYAC"	737-"MOLOAB"	988---"DDAM"
237---"UPVE"	487-"WOHEAF"	738-"ABCCAD"	989-"WIINAC"
238-"FEEMAD"	488-"ATDOAT"	739-"HOAGAG"	990-"GHUGAK"
239-"UHWIAF"	489-"UXTUAB"	740---"ADIS"	991-"SOAAAT"
240-"PEQUAT"	490-"ALAKAK"	741-"OWUBAC"	992-"LDNEAH"
241-"SUABAC"	491-"UNSIAG"	742-"AFTHAK"	993-"MOOOAD"
242-"ERITAK"	492---"MEUM"	743-"WOETAT"	994-"ABNEAF"
243-"TTWOAG"	493-"UPDDAC"	744-"ATOMAB"	995---"HOEM"
244---"EGUX"	494-"TELEAF"	745-"UXMMAD"	996-"ADJIAC"
245-"CCMEAD"	495-"UHMOAT"	746-"ALAMAG"	997-"OWQUAK"
246-"IISOAF"	496-"PENGAB"	747---"UNIM"	998-"AFACAT"
247-"MNSUAT"	497-"SUAFK"	748-"MEUGAC"	999-"WOITAB"
248-"PIADAC"	498-"ERTIAG"	749-"UPLDAK"	
249-"NEIIAC"	499---"TTUN"	750-"FENEAT"	
250-"ISUXAG"	500-"EGGHAC"	751-"UHOWAB"	

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BACK TO THE ALPHABET

POPULOUS 2-THE CHALLENGE DISKS: (Terry Wood)

(LEVEL CODES)

00--"VERDANT"	11--"MAGNET"	21-----"SIEGE"	31---"ESCAPE"
02----"WALLS"	12-"SURFIN' "	22-----"SFICE"	32-"SABOTEUR"
03-----"FIRE"	13---"DIAGS"	23-----"CONU"	33-----"RITES"
04---"BASALT"	14-"BANDITS"	24-----"MUSHY"	34---"GUARDS"
05----"PAPAL"	15---"WINDS"	25-"GAUNTLET"	35--"EXTINCT"
06-----"HEAT"	16---"WAVES"	26---"UWORLD"	36--"PATHWAY"
07--"OBVIOUS"	17----"WALL"	27-"SPLITTER"	37---"RUNNER"
08-"BULLFROG"	18----"FUZE"	28---"CELTIC"	38-----"TWIN"
09-"SURROUND"	19-"MIGRATE"	29-"ELECTRIC"	39--"ORCHARD"
10---"RANGER"	20--"HURDLE"	30-"ILLUSION"	40-----"ROCKY"
	41--"FRYING"		

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BACK TO THE ALPHABET

POWER, THE:

Hold down any of the following key combinations during play.

'CTRL' and 'B'_____Background scroll stops.
 'L SHIFT', 'R SHIFT' and 'T'_____Time stops.
 'L ALT', 'R ALT' and 'H'_____All hearts collected.
 'L AMIGA', 'R AMIGA' and 'S'_____Skip levels.
 (only press the keys that are in single quotes)

(LEVEL CODES)

02-"LEVEL2"	03-"VISUAL"	04-"COWBOY"	05-"URGENT"
06-"OOPSUP"	07-"TOPTEN"	08-"D14DH7"	09-"ASDFGH"
10-"SO LONG"	11-"SURFIN"	12-"RACKET"	13-"BULLIT"
14-"QRAZZY"	15-"36F6FR"	16-"UNLINK"	17-"PIXXEL"
18-"EUROPE"	19-"NEWTON"	20-"FREEZE"	21-"LAUNCH"
22-"M7MS49"	23-"GALVAN"	24-"KLOWWM"	25-"INDIGO"
26-"JINGLE"	27-"JOGGER"	28-"INSIDE"	29-"5P25PS"
30-"KNIGHT"	31-"HINOON"	32-"NOBODY"	33-"GOODIE"
34-"OQZAYB"	35-"ELTRIC"	36-"187293"	37-"QROVVY"
38-"DOUBLE"	39-"ROLLER"	40-"CLOSET"	41-"SLOWLY"
42-"BISNEZ"	43-"124816"	44-"TARGET"	45-"ANZING"
46-"VOHDOH"	47-"Z97531"	48-"WOODIS"	49-"Y2X3W5"
	50-"XUQZOX"		

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GO BACK ONE PAGE

BACK TO THE ALPHABET

POWERDRIFT:

Select any course except D and win all the races, you must get the gold medal. Collect all the gold medals and you enter a bonus round on a secret course with you in control of the f-14 tomcat from afterburner. With no collision detection. Do the same thing on course D and you will be in control of the super hang-on bike.

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BACK TO THE ALPHABET

POWERDROME:

Here are some tips on the various tracks:

Oval: The secret with this track is to use as much afterburner as possible, but without blowing up your engines. Keep your eye on the temperature gauge. This track is fairly wide, so switch the centering field OFF and pick up speed. Go around as fast as you can.

Antacorp: A difficult track. Turn the centering field up to four or five, which will put you in the middle of the course. When you go through the underground chicane, hold down the right shift key. This will take you through the vertical scanner without slowing down; then straighten.

Clortek: Shortly after the start line, you will encounter a trench. Don't waste your time flying through it; just go over it. When you reach the pressure gate, which is around half way, don't slow down. If you're going to crash into it then slow down. Hopefully this won't occur, but in this instance it's no use fighting the consequences. When you come out of the exit, switch the afterburners on. Go for speed on this next stretch.

Otyaka: It's main section's underground, very dark and at first quite difficult. The track careers from left to right so turn the centering on at around level five. Once you emerge into the open, you'll come across a nasty right hand hairpin, so hold down the centering key again. This section takes some practice.

Banzal: So named because it really is the hardest track. Crank the centering up as much as possible but reduce it down to six if feasible and necessary. You'll encounter the same kind of underground dip as on the Otyaka course, so use the same tactics. If you get through this you are GOOD.

Apocalypt: This section has an alarmingly tight hairpin situated three corners from the start. Take it using centring mode. While underground you will go through a loop de loop. You get through this using gentle movements of the mouse, with centring set around six. This should see you right.

Estoria: Back into sunny climes and a fairly wide track. Bomb around the course with a low centring setting or none at all.

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GO BACK ONE PAGE

BACK TO THE ALPHABET

POWERMONGER:

Instruct your captain to invent something, pause the game, put the game speed up to full, and wait a couple of minutes. Now unpaue the game, the captain will have kept inventing during the pause!

When you wish to invent in double quick time, click invent and when your men leave, click on it again. This often makes a catapult almost immediately, but this cheat only works once on each island.

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GO BACK ONE PAGE

BACK TO THE ALPHABET

POWERPLAY:

Remove disc B from the drive and replace it with a blank disc. You should now be asked the same question every time.

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PP HAMMER:

Press number '1' on the keyboard will instantly give you any items you need, this also works if you press '2', '3', and '4'.

Enter your name as "TRITON" and use the following level codes:

01-"NO PASSY"	02-"TCJHHTCE"	03-"ABGHBSUE"	04-"DWWGDJTD"
05-"WVJFUICC"	06-"SUGFWHUC"	07-"ASWERFTB"	08-"ERTDTEHA"
09-"AJFCGDVA"	10-"THCDIBIW"	11-"AGSDCAHW"	12-"EFIADWCV"
13-"BDBBVUJU"	14-"UCVBATEU"	15-"BBGVRSDT"	16-"FADWTRVS"
17-"AVUAGIFS"	18-"TURSIHBR"	19-"BTDSGDAR"	20-"FRARFESJ"
21-"BJJUWDCI"	22-"UIGUBCUI"	23-"BGWTSATH"	24-"FFTHTWHG"
25-"REFHSVVG"	26-"RCCHFTJF"	27-"CBSHHSIF"	28-"CAIIBRDE"
29-"JVBJDIRD"	30-"JUVJUHFJ"	31-"CTICAGDC"	32-"CRBDRERB"
33-"RJUDTDFB"	34-"RIGWGCEA"	35-"CHDWIBWA"	36-"CFTVBWFW"
37-"SERFEVAV"	38-"SDDFVUWU"	39-"DBAEASRU"	40-"DAJDRRBT"
41-"RWGDTJTT"	42-"RUWDGHSS"	43-"DTTDJGGS"	44-"DSFIDFVR"
45-"SJCJFDJJ"	46-"SISJWCIJ"	47-"DHIGBBDI"	48-"DFBHRWRH"
49-"TEVHJVFH"	50-"ADHTSUEG"	51-"ECESFTWG"	52-"AAURHRGF"
53-"SWRUBJBE"	54-"WVDUDIAE"	55-"ETATVGSJ"	56-"ASJWAFBC"
57-"TRCWREAC"	58-"AIWVTCSB"	59-"EHIWGBCB"	60-"AGGAIUAU"
61-"UEWBCVSW"	62-"BDTBEVGW"	63-"FCFCVTUV"	

1.187 p39

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PREDATOR:

Press 'F10' to restore your energy.

1.188 p40

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*PREDATOR II:

Press 'P' to pause the game and type "YOU'RE ONE UGLY MOTHER". You will now be invincible and can skip level by pressing '1' on the main keyboard.

1.189 p41

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*PREHISTORIK:

After killing the strange turtle-like creature on the first level, you should come to a screen with two carnivorous fish bouncing up and down in the water, along with four banks. To get to the secret room don't jump over the first well. Instead jump inside it and fall down into the secret room!

Later on the first level, look out for a ladder near some water which leads up to a platform containing an egg. Climb the ladder and take the egg, then go to the left into the water to find the submarine room.

There is also a way to find some hidden extra food. Go to the third screen of level three and jump forward hitting empty space. The hidden food should now appear.

1.190 p42

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PREMIER MANAGER:

Dial any of the following on the phone:

"753423"_____ Gives you an amazing goalie.
"781560"____ Sets everything to 99 and gives you \$20 million.
"250967"_____ Sets all tackling to 99.
"000123"_____ Sets all passing to 99.
"220769"_____ Sets all shooting to 99.

1.191 p43

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PREMIER MANAGER 2:

Go to the phone and dial "781560". You will be presented with a fruit machine. Dial "896610" and you won't lose at the fruit machine.

Use the number "089869" to get the club secretary. When you click on her leg or boobs she screams. If your directors (supporters) confidence and managerial rating are at 100 percent she goes {ah!} instead.

1.192 p44

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PREMIER MANAGER 3:

Dial "400040" and your players will have a higher fitness rate and better moral.

Dial "343343" for extra money.

1.193 p45

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*PREMIERE:

On the title screen, type "SPARKPLUGS". The word cheat will flash in the middle of the screen. This will give you unlimited lives. Press the "/" on the numeric keypad to skip levels.

How to defeat the end-of-level guard that looks like a bulldog: Watch his hand, and when he has moved his finger three times it means he will reach for his gun - so shoot as quickly as possible. Next time he will fire at you after moving his fingers five times, and finally four times. By anticipating all of his quick-draws in this way, you should always manage to kill him.

1.194 p46

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PRINCE OF PERSIA:

'SHIFT' and 'K' _____To kill guard.
'SHIFT' and '+' _____To add time.
'SHIFT' and 'W' _____To levitate when falling.
'SHIFT' and 'T' _____For full strength.
'CAPS' and 'L' _____To skip levels.

1.195 p47

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PROJECT X:

If you fly into the first end of level baddie when its jaws opens up, avoiding its fire and being careful not to touch it, you will be presented with a version of Space Invaders. Complete one wave and you will be given three extra lives and be thrown back into the fray.

1.196 p48

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*PROJECT X (Revised Edition): (Team17)

During play hold down the right mouse button, press 'ESC', and quickly press 'RETURN' to skip levels. Do not let up on the right mouse button until you have pressed both keys.

1.197 p49

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PROJECTYLE:

Use your scanner to pick up off-screen freeze capsules. In your own zone, hang around the goal mouth until someone takes a shot. This should give you a chance to get the ball straight into the tunnel in the shortest possible time, while decreasing the risk of conceding goals.

1.198 p50

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PROPHECY 1 (VIKING CHILD):

(LEVEL CODES)

"DENIS" OR "IMAGITEC"_____The forest.
"THE BLIZ" OR "JOJOSM"_____The bridge.
"SHARKMAN" OR "GUSTAVUS"_____The labyrinth.
"NYMHARSW" OR "NINJADL"_____The desert.

1.199 p51

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PRO TENNIS TOUR:

Climbing the world tennis rankings! Play the first set; when the score screen appears, press the fire button, then ESC. The screen will then declare "Game, Set and Match" to your opponent. Even so, you'll find your ranking has just dropped from 64 to around 54. Repeat the process until you find an opponent you can beat!

1.200 p52

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PSYBORG:

(LEVEL CODES)

ANACREON	KRYPTON	TERMINUS	TRANTOR	KALGAN	ZORGON	SOL
1- N/A	1-"7564"	1-"0722"	1-"6619"	1-"0413"	1-"4640"	1-"3610"
2-"1610"	2-"5027"	2-"4464"	2-"7672"	2-"9411"	2-"4412"	2-"2349"
3-"1510"	3-"5269"	3-"9802"	3-"6765"	3-"6855"	3-"2436"	3-"3482"
4-"1704"	4-"7235"	4-"9972"	4-"0218"	4-"9591"	4-"8883"	4-"2613"
	5-"4794"	5-"2972"	5-"9336"	5-"4269"	5-"5564"	5-"7292"
	6-"5804"	6-"3704"			6-"1902"	6-"2022"
		7-"4970"				7-"4425"

1.201 p53

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PUFFYS SAGA:

Pause the game when your health nears zero, then run your fingers along 'F1' through 'F7'. You'll get 2000 healths, 4 keys, 4 goms, and you'll be transported to the next level.

Also, if you have 2 goms, you can call up a map of the level by pressing the 'F6' and/or 'F7' KEYS. Press 'F5' and 'F6' together and you will be advanced to level 7. Press 'DEL' to go to level 8 press it again to go to level 9.

1.202 p54

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PUSHOVER:

(LEVEL CODES)

02-"01536"	27-"11270"	52-"23582"	77-"21247"
03-"01024"	28-"09222"	53-"24094"	78-"20735"
04-"03072"	29-"09734"	54-"23070"	79-"28927"
05-"03584"	30-"08718"	55-"22558"	80-"29439"
06-"02560"	31-"08206"	56-"18494"	81-"30463"
07-"02048"	32-"24590"	57-"19006"	82-"29951"
08-"06144"	33-"25102"	58-"20030"	83-"31999"
09-"06656"	34-"26126"	59-"19518"	84-"32511"
10-"07680"	35-"25614"	60-"17470"	85-"31487"
11-"07168"	36-"27662"	61-"17982"	86-"30975"
12-"05122"	37-"28174"	62-"16958"	87-"26879"
13-"05634"	38-"27150"	63-"16510"	88-"27647"
14-"04610"	39-"26638"	64-"16511"	89-"28671"
15-"04098"	40-"30734"	65-"17023"	90-"28159"
16-"12290"	41-"31246"	66-"18047"	91-"26111"
17-"12802"	42-"32270"	67-"17535"	92-"26623"
18-"13826"	43-"31758"	68-"19583"	93-"25599"
19-"13314"	44-"29726"	69-"20095"	94-"25087"
20-"15362"	45-"30238"	70-"19071"	95-"08703"
21-"15878"	46-"29214"	71-"18559"	96-"09215"
22-"14854"	47-"28702"	72-"22655"	97-"10239"
23-"14342"	48-"20510"	73-"23167"	98-"09727"
24-"10246"	49-"21022"	74-"24191"	99-"44543"
25-"10758"	50-"22046"	75-"23679"	
26-"11782"	51-"21534"	76-"21631"	

1.203 p55

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*PUTTY: (Keith Krellwitz)

On the high score screen after the games is over (you don't need a high score), type "HEADLIKEAHOLE" and press the 'ENTER' key on the keypad. Use 'F1-F10' to skip levels. This also gives you infinite lives.

1.204 p56

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PUZZNIC:

When playing the game, press the 'SPACE BAR' to bring up the retry screen, but don't release the 'SPACEBAR'. All the time that it is held down the game will be paused and you can work out what to do without having to rush.

1.205 q01

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*QUADRALIEN:

(LEVEL CODES)

LEVEL 2	_____	"170961"
LEVEL 3	_____	"010655"
CORE 4	_____	"610169"

Tips: Once in the core, you can't quit. So choose droids with good lasers, Jack and Spud for example. The Quadralien mother is made up of 4 separate pieces grouped together and surrounded by Earthling boxes. The mother can only be destroyed by blowing up each box from a different direction. From the starting point there are three exits: north, east, and west. Go east and destroy the first box, return to the starting point, and go north to destroy the second box. You will now have both droids to blow the remaining boxes. Go west through the one-way force field, and get the other. Don't forget to keep recharging.

1.206 q02

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*QUIKS THE THUNDER RABBIT:

Enter "SUCOLOKU" for the password. Start the game and you will be invincible.

(LEVEL CODES)

2-"SILIRONE" 3-"FUNETOC" 4-"URODECOLE"

1.207 q03

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*QWAK:

During a one player game when you die and have no more credits, press fire on the joystick in the mouse port to restart the game on the level you last died on.

1.208 r01

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*R-TYPE:

On the high score table, enter "SUMITA." for infinite lives.

1.209 r02

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*R-TYPE II:

Pause the game, then hold the LEFT MOUSE BUTTON and 'F1', then release both. The screen will turn green, then press 'P' to unpause the game. You are now invincible.

1.210 r03

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RAIDER:

The level codes are "SHOT", "DYKE", "HIGH", "LINK", "PEAR", "KILN", and "BAND".

1.211 r04

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RAILROAD TYCOON:

Hold down the 'SHIFT' key and 'Y' key for lots of extra money.
(stop at 32,000,000)

To increase your cash balance by \$500,000, enter the 'F1' screen. Hold down the 'SHIFT' key and hold down the '4' key to produce a dollar sign. You'll immediately inherit lots of money. Apparently this only works from the main continent screen.

1.212 r05

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*RAINBOW ISLANDS:

Collecting all of the gems in the correct order of color (from left to right on the gem counter - RED, ORANGE, YELLOW, GREEN, LIGHT BLUE, DARK BLUE, and MAUVE) not only awards you the life and Bonus Gem, it also grants you access to a magical secret room. When you reach the end of the level, a silver door appears. You don't have to fight the Boss.

On the fifth island you'll find a box in the secret room which you should collect. There's also a gate with a '7' on it, leading to island 7.

Even more useful is how to create any color gem. The screen is split into several invisible vertical stripes of color. When a gem falls, its color is determined by the 'color' of the area into which it fell. Now all you have to do is gauge carefully where the dead enemy will fall to create the gem color of your choice.

Type one of the following on the title screen, while the rainbow is cycling through colors:

"BLRBJSBJ"_____Permanent fast shoes.
 "RJSBJSBR"_____Permanent double rainbows.
 "SSSLLRRS"_____Permanent fast rainbows.
 "BJBJBJRS"_____Hint a.
 "LJLSLBLS"_____Hint b.
 "LBSJRLJL"_____Continue after island five.
 "RRLLBBJS"_____All hidden food becomes money bags.
 "RRRRSBSJ"_____Does both of the previous two.
 "SRBJSLSB"_____Gives you 100 million counter.

1.213 r06

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RALLY CROSS CHALLENGE:

On the fifth track, drive around until you reach the wooden level crossing. Turn the car 90 degrees and drive down the track at full speed, until you reach the end. The race will end giving you 28 race points. When the game starts, follow the railroad tracks and the screen will go blank. Now you will find yourself with 24 tokens.

1.214 r07

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RAMBO III:

On the high score table, enter "RENEGADE" for your name. Press '1'-'3' to start at the corresponding level.

GENERAL HINTS:

- (1) When inside the 2nd building, wear your IR goggles.
- (2) Don't walk in front of soldiers, since it will trigger an alarm and about 8 soldiers will jump you!
- (3) If you enter a dark room, use the glow tube.
- (4) Never use a gun without a silencer.
- (5) Turn off the electric door with switch located several rooms away.
- (6) The mine detector won't work without the generator.
- (7) The IR goggles won't work without a battery.
- (8) Watch out for ir beams, since they also trigger alarms.

Here's a list of items you can find: ARROWS, SILENCER, FIRST AID KIT, IR GOGGLES, GLOW TUBE, BATTERY, KEY, MINE, DETECTOR (IN 2 PIECES), PISTOL, AMMO, and RUBBER GLOVES.

1.215 r08

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RAMPAGE:

If you're on the last building and a cloud of dust appears under it punch in any direction and keep your finger on the fire button until the next screen is displayed, where upon you will be able to climb up an invisible building which is in the same place as the last building on the previous screen.

1.216 r09

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RBI BASEBALL II:

When your opponent reaches third base, keep the joystick held left, hold down 'shift' and press fire and the player will be hit out every time.

Stand in the very top corner while batting and it is possible to hit the ball out of the stadium.

When the computer is pitching, press 'P' to go to the substitution screen where you can change the computers pitcher for an inferior one.

When your opponent reaches third base, hold the joystick left, hold down 'SHIFT' and press Fire, and he will be hit out.

1.217 r10

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RESCUE:

(LEVEL CODES)

02---"Level"	06---"Berge"	10--"Schuss"	14--"Jumpman"
03----"Game"	07--"Hoehle"	11---"Laser"	15--"Wasser"
04---"Nebel"	08---"Runde"	12---"Regen"	16---"Super"
05--"Chopper"	09----"Land"	13---"Power"	17--"Schnee"
	18--"Zocker"		

1.218 r11

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RESOLUTION 101:

Press 'SHIFT' plus 'A' to go to level 2, 'SHIFT' plus 'B' for level 3 etc.

1.219 r12

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*RETURN OF THE JEDI:

On the high score table, enter "DARTH VADER" for your name. Press 'F2' to skip levels.

1.220 r13

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RETURN TO ATLANTIS:

If you fail a mission (ie. the mission is terminated and you have not recieved a "reward" screen) DO NOT return to base or you will lose all the health points spent on the current assignment. Re-boot your computer and play the assignment again, so you will be able to keep those precious experience points each time you re-play the assignment.

1.221 r14

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RETURN TO GENESIS:

On the title screen, type "WASP.ASM" and press 'F5'. You are now invincible.

1.222 r15

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*REVENGE OF THE MUTANT CAMELS:

(LEVEL CODES)

01-"SIETCH TABR"	06-"THIS IS BASINGSTOKE"
02-"OLLANTAYAMBO"	07-"OCCAM II"
03-"RAVEADELICA"	08-"SMOKE ME A KIPPER"
04-"NEWCASTLE EMLYN"	09-"RASPBERRY INFUNDIBULUM"
05-"DROMEDARIA ZOOPHILIA"	10-"GOATS GOATS AND MORE GOATS"

1.223 r16

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*RICK DANGEROUS (OLD VERSION):

On the high score table, enter "POOKY". You can now start on the last level you were on, provided you made it at least past the first level.

1.224 r17

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*RICK DANGEROUS II:

Enter "POOKY" on the high score table for your name. Now restart the game and on the level select screen you can select to play the short or the long game. Use the joystick to select.

1.225 r18

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RINGS OF MEDUSA:

After typing your name, type "DESOXYRIBONUKLEINSAEURE" then press 'HELP'. This will give you a cheat menu.

1.226 r19

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RINGS OF MEDUSA II - RETURN OF MEDUSA:

If you select the selection menu (middle-under) twice, the name {Till Bubeck} will appear. Click on the "I" with both mouse buttons while holding down the 'HELP' key. A cheat menu will appear.

1.227 r20

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RINGS OF ZON:

On the options screen, press the 'LEFT AMIGA' key to activate the cheat mode. During the game use 'F9' and 'F10' to cheat.

1.228 r21

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RISE OF THE ROBOT:

Play the military droid and lose. Then set the options to the following:

Difficulty Hard
Timer off
7 bouts
Cinematics On
Shadows On

1.231 r24

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*ROAD RASH:

"00000 00J00 102VS 21JUD"	PANDA 600
"00000 00J01 113BT 22KDP"	BANZAI 750
"00000 00R00 013VS 32RV4"	BANZAI 750
"00000 00S20 117H5 33UV1"	KAMIKAZE 750
"00000 01421 109G5 448VN"	SHURIKEN 1000
"00000 01420 019G5 457VO"	FERRUCI 850
"00000 01S91 00EGJ 567HM"	PANDA 750
"00000 01S90 10EGJ 576IK"	DIABLO 1000
"00000 01000 MTPN8 4NPBI"	To give millions of \$ and level 4

1.232 r25

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ROADKILL CD\$^3\$\$^2\$:

(LEVEL CODES)

"LQPONTCONF" "HQPOOTCMJM" "PQPOPGSPRT"

1.233 r26

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*ROBBEARY:

As soon as you die or when you know your going to press and hold the

left mouse button and then press the right mouse button. The level should reset without taking a life.

1.234 r27

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*ROBIN HOOD:

Any time during play, hold the 'L ALT' key and type any of the following:

"370"_____Outlaw stag hunting. "371"_____Outlaw robin hood.
"372"_____Outlaw merry men. "373"_____Price on robin.
"441"___Cycle through seasons. "213"__Move to island near john.
"214"__Move to spring near wiz. "659"_____Unite merry men.
"103"___Force marion in love. "166"_____Maximum heroism.
"167"_____Minimum heroism. "666"_____Call church service.
"828"_____Legalize robin hood.

1.235 r28

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ROBIN SMITH'S CRICKET:

To bowl out the computer everytime, simply move the bowler to the far left or the far right of the wicket, set the strength meter to full and the spin meter to around halfway.

1.236 r29

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*ROBOCOP:

Pause the game and type "BEST KEPT SECRET". The border should flash and you are now invincible.

Pause the game and hold down the SHIFT key. Type "ALEX MURPHY" and you can now recharge your energy by holding down the left mouse button.

1.237 r30

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ROBOCOP II:

On the title screen, type "SERIALINTERFACE". Pressing 'F9' will replenish your energy and 'F10' will skip levels.

Try this one as well, once loaded press 'F3' to access the high score table and type in "BAMBOOZULEM", then press 'HELP'. You should have infinite energy. When you're in the shooting gallery don't move the joystick and you will have 1186 targets.

1.238 r31

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ROBOCOP III:

Hold down the 'SHIFT' key (either one) and type "THE DIDY MEN".

Press 'ESC' to skip levels.

During the {jet-pack round} push the RIGHT SHIFT key and type "MY FRIEND BILL" to activate the cheat mode. (If you do it right, you will get to see a limmerick.)

1.239 r32

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ROCK N ROLL:

Type "RAINBOW ARTS" for your name.

'F3' _____to get 1 extra pickaxe.
'F4' _____to get 1 extra speed up.
'F5' _____to get spikes.
'F6' _____to get some armour.
'F7' _____to get 1 extra bomb.
'F8' _____to get 1 extra parachute.
'F9' _____to get an increase in map depth.
'F10' _____to go to the next level.

To warp level enter the following: (level number), xx, four digits when added together equal the level number, xx, and the level number backwards. example for warping to level 12: "12 xx 3333 xx 21". To hear the soundtrack, type "COUNTRY". Find the special hole on level 1. It's surrounded by 3 left pointing arrows. Fall down the hole and press the LEFT MOUSE BUTTON. This will warp you to level 33.

1.240 r33

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*ROCK STAR ATE MY HAMSTER:

Type "COLBOPS" and press 'F7' for an extra 100,000 pounds. Press

'F8' to make the band play at there best and press 'F9' to draw the biggest audience.

1.241 r34

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ROCKET RANGER:

Rescue the professor as this slows down the nazis, they can't use him to increase their efficiency. You will waste valuable time unless you rescue him from the zeppelin while he is over the atlantic shooting the gunner in the gondola is tricky, the best method being shoot below the gunner and move left and right until you are on target. Gradually move up until you hit the gondola. When you hit it there is a flash, stop firing and after a few seconds you'll be inside the gondola.

Find the supply of lunarium before the fort knox supply runs out, so infiltrate the nazi base which recieves lunarium from the moon. It is in south america or africa, once infiltrated, your agent there will cary on sending you lunarium throughout the game. You will have to storm the nazi base first.

1.242 r35

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*RODLAND:

Pause the game and press the 'HELP' key five times. Now unpause the game (a tiny heart should appear on the status screen). This will give you infinite lives.

1.243 r36

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ROLLING RONNY:

On the high score table, enter "CHEAT" for your name, this should give you the power of flight. Press 'C' during play to fly. Press 'F9' for more money. If this doesn't work try typing "TRACTOR" for you name on the high score table.

Try both of these: Entering your name as "RONNY" on the high score list or typing in "MICHAEL" when you die at the end of the game will give you the ability to fly. If this doesn't work, try pressing 'F9' to get all your energy back.

1.244 r37

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*ROLLING THUNDER:

On the title screen, the one with the green dude talking, type "JIMBBBY" for infinite energy. Press 'I' to skip levels.

1.245 r38

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ROME:

Hold down the 'ALT' key and type any of the following numbers:

(HERCULANEUM)

"764" _____ Starts thunder and lightning.
"826" _____ Starts volcano exploding.
"293" _____ Give host money.
"119" _____ Give host toga.
"275" _____ Force ship to dock.
"472" _____ Win level.

(ROME 1)

"682" _____ Win level.
"792" _____ Add to hector's cash.
"092" _____ Pretends hector successfully came from here.
"442" _____ Evening.
"443" _____ Night.
"624" _____ Start a dice game.
"635" _____ Start a play.
"426" _____ Start a slave auction.
"857" _____ Emperor's speech.
"608" _____ Buy a slave girl.
"719" _____ Buy a slave.
"702" _____ Start games.
"299" _____ Put hector inside palace.

(BRITAIN)

"232" _____ Rainfall.
"233" _____ Fine.
"234" _____ Night.
"235" _____ Day.
"868" _____ Monitor sentinels' strategies.
"490" _____ Win level.

(ROME 2)

"362" _____ Win level.
"102" _____ Start registration of candidates.
"103" _____ Auto register hector as candidate.
"114" _____ Buy a slave.
"305" _____ Start games.
"436" _____ Start election (Hector as candidate).
"437" _____ Start election (Hector isn't candidate).
"410" _____ Pretend you've borrowed money.
"792" _____ Add to hectors cash.
"442" _____ Evening.
"443" _____ Night.
"551" _____ Own a slave girl.

(EGYPT)

"691" _____ Enable map blips for sentinals.
"661" _____ Monitor sentinals strategies.
"809" _____ Win level.

(ROME 3)

"624" _____ Win level.
"403" _____ Night.
"434" _____ Buy a slave.
"305" _____ Start games.
"210" _____ Start games.
"792" _____ Add to Hector's cash.

1.246 r39

GO BACK ONE PAGE

BACK TO THE ALPHABET

ROTOR:

(LEVEL CODES)

LEVEL 1__"GAG"	LEVEL 4__"MEN"
LEVEL 2__"LIP"	LEVEL 5__"AWE"
LEVEL 3__"FLY"	LEVEL 6__"TNT"

Enter "PIT" to enter the battle simulator.

1.247 r40

GO BACK ONE PAGE

BACK TO THE ALPHABET

*ROTOX: (Keith Krellwitz)

At any time, type "AARDVARK" and hit 'RETURN' for infinite credits.

1.248 r41

GO BACK ONE PAGE

BACK TO THE ALPHABET

RUBICON:

Pause the game and type "THE REAPER" for infinite lives. You can also select weapons using 'F1' through 'F7'. 'F10' will recharge them. Pause the game again and hit 'L' to skip to the next level.

1.249 r42

GO BACK ONE PAGE

BACK TO THE ALPHABET

*RUFF 'N' TUMBLE

(LEVEL CODES)

Level 2-"6581" Level 3-"3178" Level 4-"8392"
 Level 5-"7339" Level 6-"6717"

1.250 r43

GO BACK ONE PAGE

BACK TO THE ALPHABET

RUNNING MAN:

On the high score table, enter "DdIiSsKk" (type it as its printed) for you name. This will give you infinite energy.

1.251 s01

GO BACK ONE PAGE

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*SAINT DRAGON:

During play or on the title screen, press the 'CAPS LOCK' key and enter any of the following:

"LIVES*"_____For infinite lives.
"CREDITS*"_____For infinite credits.
"LEVEL*"_____To skip to the next level.
"MEMORY*"_____Shows memory useage.
"WEAPON*"_____For the best weapon.
"KYLIE*"_____??????
"IMMUNITY*"_____For invincibility.
"HIGHLIGHT*"_____Turns you an your enemies white.
"STAMP*"_____Leave a trail.
"UPSIDE DOWN*"_____Play upside down.

The * after each word means press any key on the keyboard. After you have typed the cheat and then pressed any key, the top of the screen will flash blue. To disable the cheat just type it again and press any key. The top of the screen will now flash red.

THE FOLLOWING CHEAT DIDN'T WORK WITH MY VERSION:

Press the 'CAPS LOCK' key and type "DECAFFEINATED" followed by 'RETURN'. The top of the screen should scroll, to let you know you have infinite lives.

With the caps key on type any of the following during play.

"I HATE THE RADION ADVENT"
"SOMETHING SPOCK BUILT"
"THE GNOME AT HOME"
"WE LOVE THE PUNTENTAY"

On the Skid Row pirate version: Hold down Left Mouse Button and Fire Button until game loads for unlimited lives.

1.252 s02

GO BACK ONE PAGE

BACK TO THE ALPHABET

*SARAKON:

On the title screen (option screen), type "DENTRASSI". You will be presented with a new option screen. Use the left and right cursor keys to select the starting level. During play press ']' to skip levels.

Passwords are: "LUNKWILL" AND "VRANX".

1.253 s03

GO BACK ONE PAGE

BACK TO THE ALPHABET

*SATAN:

On level one as the warrior hold down 'LEFT AMIGA KEY', '1', and 'M' for unlimited lives. Now press the 'HELP' key to skip levels.

On level one as the wizard hold down 'LEFT AMIGA KEY', '1', and 'M' for infinite energy and lots of money.

1.254 s04

GO BACK ONE PAGE

BACK TO THE ALPHABET

*SAVAGE:

On the title screen on part two, type "BRUISER" for infinite lives.

Right at the beginning of the game (blue sector) you will find a well on the left. Run towards it and jump before you hit the wall. Now you will find yourself at the other side of it. Keep on walking to the left and you will notice the screen going crazy. Waggle the joystick in all directions and after a while you will find yourself in the red sector. Once in the red sector do the same as in the blue sector. Now you go to the purple sector. Do the same as in the red and blue sectors. A message appears that you

have completed game one and the code word for game two.

THE PASSWORD: Level two is...."SABATTA"
 Level three is.."PORSCHE"

1.255 s05

GO BACK ONE PAGE

BACK TO THE ALPHABET

SCHIZOPHRENIA:

(LEVEL CODES)

01- NA	11-"MJUC"	21-"PBIM"	31-"LBLZ"	41-"KLBD"
02-"WXIB"	12-"IMRT"	22-"OFEU"	32-"AORN"	42-"HMBJ"
03-"BTLN"	13-"MXIZ"	23-"TPOT"	33-"HMBR"	43-"QYWE"
04-"OWDA"	14-"PABB"	24-"MXJC"	34-"ZFWK"	44-"QJWF"
05-"SNNU"	15-"PDHG"	25-"ZAIW"	35-"GJVA"	45-"BAFK"
06-"RVEP"	16-"FMND"	26-"OTHK"	36-"DRLQ"	46-"WNYS"
07-"AFTU"	17-"AOBP"	27-"XHUL"	37-"OZZB"	47-"LCBT"
08-"FWWD"	18-"DECA"	28-"DXPP"	38-"KAVL"	48-"ENQO"
09-"KOOT"	19-"FUGB"	29-"DJEJ"	39-"PJAX"	49-"UIMY"
10-"CFZL"	20-"UTEP"	30-"VQHI"	40-"PBBF"	50-"LJET"

1.256 s06

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BACK TO THE ALPHABET

SCI:

On the title screen, type "IN A GARDEN IN". During play press 'T' for more time.

1.257 s07

GO BACK ONE PAGE

BACK TO THE ALPHABET

*SCOOBY & SCRAPPY DOO: (K. Krellwitz)

On the title screen, type "STIG THE RAT" to play as Stig the rat and for infinite lives.

1.258 s08

GO BACK ONE PAGE

BACK TO THE ALPHABET

*SCORCHED TANKS: (Ver 1.85 & 1.90)

During play, when it's your turn hold down the RIGHT MOUSE BUTTON and press 'Z'. You will now have 99 of everything. This will only give the current player 99 of everything. This works quite nice when your friends aren't paying attention. May also work on earlier versions.

1.259 s09

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BACK TO THE ALPHABET

SCORPION:

Get a high score, type "IMPORTLIGAT" for ten lives. It may be "INPORTLIGAT".

Try typing in "CRL" and "CLEMENT" for odd fx.

1.260 s10

GO BACK ONE PAGE

BACK TO THE ALPHABET

S.D.I. (ACTIVISION) :

Shoot down all the swirling pods, the on the high score table, enter "ALERIC". Use the function keys to advance to the corresponding level.

1.261 s11

GO BACK ONE PAGE

BACK TO THE ALPHABET

S.D.I. (CINEMAWARE) :

When your in the russian space station, pick one man and keep firing at him 10 or 15 times. No other men will appear and you can keep doing it until you get the girl.

1.262 s12

GO BACK ONE PAGE

BACK TO THE ALPHABET

SECOND SAMURAI :

(LEVEL CODES)

2-"1RY4YX5Z"

4-"AEBJP3KM"

6-"EGYUHZX5"

3-"EW2JZDQM"

5-"AIAXZBNL"

7-"T4L502VS"

1.263 s13

GO BACK ONE PAGE

BACK TO THE ALPHABET

SECOND SAMURAI AGA:

(LEVEL CODES)

"3245VQQP" "6XE41KNO" "GK5MAZUR" "ZFAUA2WA" "R4FHLOSC"
"QYMOSBRS" "E3B4N3KN" "XYG65MFC" "34HQORS3" "GQYC3YP5"

1.264 s14

GO BACK ONE PAGE

BACK TO THE ALPHABET

*SECRET OF MONKEY ISLAND:

Hold down "CTRL" and press "W" to skip to the ending of the game.

1.265 s15

GO BACK ONE PAGE

BACK TO THE ALPHABET

SECRET OF MONKEY ISLAND II:

During play hold down 'ALT' and press 'W' to complete the entire game.

1.266 s16

GO BACK ONE PAGE

BACK TO THE ALPHABET

SECRET OF THE SILVER BLADES:

Look at the entry for pool of radiance for full details on how to cheat this game.

1.267 s17

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BACK TO THE ALPHABET

SENSIBLE SOCCER:

To score off a corner every time, kick the ball towards the goalie. When a forward gets hold of it, kick it across the goal mouth and use after-touch to bend it into the net. The computer never quite manages to work out what is going on until it is too late. When your match appears next on the fixtures screen, for example England (You) v Germany (The Opposition), instead of choosing next match, click on Exit. Now choose friendly from the main menu and choose Germany as your team. Go to the Team/Formations Screen and get all the German star players on the bench, put the forward in goal, and generally mess about with the original team selection. Now start to play the game, but escape from it as soon as it begins. Return to the League/Cup games and View Opposition (Germany). Your opponents team will still be mucked up. Using this cheat you should be able to win every match.

This cheat will allow you to play the game in slow motion (aka Kick Off 2). What you have to do is play a match and then make a substitution. Then when the player is walking off, press the 'ESC' key and you will quit the game. Start another match and you should notice that everything plays at slow speed, even the timer! To return to normal, make another substitution, but let it carry through.

1.268 s18

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BACK TO THE ALPHABET

SENTRY (THE SENTINEL):

Here's some Level Codes:

03-"70511958"	061-"26060764"	205-"78908712"	0818-"36852626"
08-"16257084"	066-"68657887"	225-"38546570"	0906-"42666746"
10-"43428170"	080-"18452261"	300-"49703885"	1000-"91569547"
11-"40556356"	103-"36873128"	400-"82065427"	1058-"53527981"
18-"68627185"	127-"06567770"	449-"00297522"	1102-"76188275"
19-"55742564"	150-"92856449"	514-"13679994"	1197-"56217748"
36-"97578966"	169-"16788555"	610-"39557944"	1309-"13643654"
50-"61185004"	196-"72957558"	704-"09548849"	1400-"79380940"

1.269 s19

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BACK TO THE ALPHABET

SETTLERS, THE:

On the mission select screen type "PASSIVE" and you can play any of the 30 levels.

(LEVEL CODES)

01---"START"	11-"CHOPPER"	21--"PASTURE"
02-"STATION"	12----"GATE"	22----"OMNUS"
03---"UNITY"	13--"ISLAND"	23--"TRIBUTE"
04----"WAVE"	14--"LEGION"	24-"FOUNTAIN"
05--"EXPORT"	15---"PIECE"	25----"CHUDE"
06--"OPTION"	16---"RIVAL"	26--"TRAILER"
07--"RECORD"	17--"SAVAGE"	27---"CANYON"
08---"SCALE"	18---"XAVER"	28--"REPRESS"
09----"SIGN"	19---"BLADE"	29-----"YOKI"
10----"ACRON"	20--"BEACON"	30--"PASSIVE"

1.270 s20

GO BACK ONE PAGE

BACK TO THE ALPHABET

SEVEN GATES OF JAMBALA, THE:

On the title screen type "YICKE YACKE HIHNERKACKE", hold down the 'LEFT SHIFT' BUTTON, Hold down "1", release "1", release 'LEFT SHIFT'. The title should turn to blue. During play use any of the following key:

'1'-'7' _____ Jump to corresponding level.
'F1'-'F5' _____ Select weapons.
'G' _____ Gives you gold.

Check out the other function buttons as well.

1.271 s21

GO BACK ONE PAGE

BACK TO THE ALPHABET

*SHADOW DANCER:

Pause the game and type "GIVE ME INFINITES" and press any key. This will give you infinite credits. Press 'X' to skip levels.

1.272 s22

GO BACK ONE PAGE

BACK TO THE ALPHABET

*SHADOW FIGHTER AGA:

On the options screen enter only one of the following (If you enter

more than one the last one you entered will be activated):

"MBARIVIDISOCCAFFARIMBARI"___To play as Shadow fighter.
"PARAPONZIPONZIPO"_____To play as Pupazz.
"TIRIKAKKU"_____For infinite credits.

During play, press 'P' to pause the game and type any of the following:

"EBBRAVOSCECCU"_____To win the current round.
"CUNIGGHIUACCURRENNU"_____To Speed up the game.
"SURICIMONCU"_____For normal speed.

These cheats may also work on the ECS version.

1.273 s23

GO BACK ONE PAGE

BACK TO THE ALPHABET

SHADOW OF THE BEAST:

When the {BEAST} title appears, hold down both mouse buttons and the joystick button until asked to insert disk 2. This will give you unlimited lives. Unfortunately, this does not work on all versions.

1.274 s24

GO BACK ONE PAGE

BACK TO THE ALPHABET

*SHADOW OF THE BEAST II:

At the start of the game, walk to the right until you reach the pigmy. Press 'A' to get into the question mode and type "TEN PINTS". This will give you infinite energy.

(GAME HINTS)

Go left to where the bad guy has a guy trapped in a force field. Quickly hit him a couple of times to kill him and free the lower guy. He will then tell you the position of a switch (upper or lower) for later in the game. Now go left and down the rope to the swamp. Go left until you get to the building. Enter the building, go left and pick up the jug. Now go back to where you started the game. From here go right and through the spear throwing dudes. Go up and kill the guy who is throwing the green puddle things at you. Pick up the axe he drops. Now go left and fall from the ledge. Go right to the rock that is by itself and you can see a little grass spot on the ground. Jump on this like 4-5 times and it will fall through. Go down the steps and you are in the crystal cavern. Go left, at the bridge a guy will start running left. Chase him and he will take you to a bridge that is being mechanically shortened. Jump and shoot the dude thats cranking the bridge(3 or so shots with the axe). Now break the door at the other side of the bridge with your ball & chain. Go up the first chandelier. Go left and hit the correct switch. Now go down and kill the guards and go right. Get the key and go left, you will get caught and they throw you in jail. USE THE 'O' command and give the jug to the guard. After he passes out break down the door with ball & chain. Kill the guard. go up the rope (faster than the prisoner) and kill the guard at the upper left and then go back down the rope to get the key he dropped. Now go up the rope and go left at the first chance you get. Use 1 of the keys and free the prisoner. Go to the top of the rope and go left and get the ring. Now if you go right the prisoners get killed. Give the ring to the old man who lost it, but he still wants a parchment before he will teach you a spell. The other key is for the locked door in the first building (the inn where you got the jug).

1.275 s25

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BACK TO THE ALPHABET

*SHADOW OF THE BEAST III: (Keith Krellwitz)

On the title screen, type "DADDY DRAW THIS FOR ME" and press 'RETURN'. The shurikan should turn to a smiley face with letters under it. During the game use the 'RIGHT CURSOR' key for invicibility and the 'LEFT CURSOR' key to go back to normal.

1.276 s26

GO BACK ONE PAGE

BACK TO THE ALPHABET

*SHADOW WARRIORS:

Hold down '5', 'J', 'V', 'ESC', 'F2', 'RIGHT ALT', 'HELP', 'CTRL',
, '(' (numeric keypad) and 'ENTER' (numeric keypad) while the title
screen is displayed. The bottom of the title screen will become
purple. During play use any of the following keys:

'1' _____ For more energy(player 1).
'2' _____ For more energy(player 2).
'HELP' _____ Skips levels.
'Q' _____ Invincibility.

ANOTHER CHEAT:

When you reach the continue option screen and, if after the word
credit, it says 1, start tapping the '1' and '2' keys alternately,
all the way through the change disk prompt until both men fall from
the sky. This gives you infinite lives.

1.277 s27

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BACK TO THE ALPHABET

*SHINOBI:

Pause the game and type "LARSXVIII" for infinite credits or hold the
LEFT MOUSE BUTTON, then type "LARSXVIII" for invincibility. Press
'Q' while game is paused, for music menu.

On the helicopter boss pause the game and type
"HELICOPTERTOOTOUGHFORME". Then die and you will then go to level
3 (if you have another life left).

1.278 s28

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SHOCKWAVE:

A few hints and tips follow on how each of the four zones (armys, factorys, mines and rigs) effect the game:

MINES - Each time a mine is purchased the income you receive for each time pass doubles.

FACTORYS - The more factorys you have the faster more weapons are produced, these are essential.

RIGS - These supply you with the fuel for each mission run. The more rigs you have the greater the amount of fuel you receive for each time pass.

ARMYS - For every army unit you own, the enemy slows down. You have one army unit, for each four time passes that occur the enemy won't move for one time pass. If more than 50% of the sector is occupied by the enemy then you will lose one of your assests for each time pass that occurs. The best solution is when 30% of the sector is occupied go an attack the enemy.

1.279 s29

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SIDEARMS:

During play, hit the 'CAPS LOCK' and type "FTBOK". Use the following keys:

'1-5' _____ Weapon select.
'6' _____ Faster speed.
'7' _____ Slower speed.
'8' _____ Lives.
'9' _____ Beta suit.
'T' _____ Game stats.

'X AND 0-9' _____Set stage.
'K' _____Kill off enemy.
'D' _____Screen dump/die.
'C' _____Clear last enemy of stage.
'R' _____Restart.
'H' _____?????
'L' _____Add 100k to score.
'I' _____Menu.
'Q' _____Quit to desktop.

1.280 s30

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BACK TO THE ALPHABET

SIDEWINDER:

If you look on disk 2, you will see a screen editor program. You can access a specific level by pressing the appropriate function key. You can save the changes by holding down both mouse buttons. You should back up disk 2 first, since the changes are permanent.

1.281 s31

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SIERRA SOCCER WORLD CHALLENGE:

If you get to the penalty shoot-out and you are not very good at saving goals, then as the opposing team player is running towards the penalty spot press 'C', 'F2' and fire. This should cause a white wall to spring up out of the ground in front of him, and his shots will either miss the goal or fly straight into your arm.

1.282 s32

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*SILKWORM:

On the options screen, type "SCRAP 28" for infinite lives. Press '0'-'1' on the keypad to select levels. Use the function keys for variable slow motion.

On early versions press "HELP" and fire together to activate the cheat.

1.283 s33

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BACK TO THE ALPHABET

SIMULCRA:

THE MOTHERSHIP: It follows you around generating meanies and can take many hits. Ram rather than shoot.

HOMING WEAPONS: Retreat as fast as possible then shot them. Most homing weapons have a limited range and can be out run.

BLITZKRIEG: The best attack is a fast one. Attack a generator by flying along power barriers at full speed. Learn to recognise the edge barriers. Barriers you can shut down never merge with the edge, and nearly always lead to a generator.

1.284 s34

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BACK TO THE ALPHABET

SIMCITY:

When the title screen appears, hold down the 'SHIFT' key and type "FUND". This gives you an extra 10,000 smackers. It also causes an earthquake every tenth time you do it, so do it before you start your city.

Another tip is to set the citizen's taxes to 0%. Then just before tax collection (December or November if playing at fast speed) quickly set the taxes up to 20%. Then after you collect taxes, put it back down to 0%. This way the citizens think they are not paying any taxes.

You can build land on water. Find a straight (horizontal or vertical), stretch of coastline and string a powerline along it. Next, move one square over, out into the water and string another powerline parallel to the first. Repeat as many times as you want. Then just bulldoze all the excess powerlines and you can build on the new land. To make land you simply make a 3 lane highway across any water source. When you make a road by putting 3 sections of road on top of three section of road on top of three sections of road (3 by 3) you make 1 section of land in the middle.

1.285 s35

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*SIMCITY2000:

Start a new game, any year on Hard level, type "FUND" until your cash is at \$60,000 (reply yes to all queries). Now go to the budget menu and select bond repayments. Then click on repay bond and answer yes to repay bond at 3%. You will now get \$50,000 every year.

Also try typing some of the following.

"JOKE"_____For a dumb joke.
 "VERS"_____For version.
 "GUZZ"_____???????
 "PIRN"_____???????
 "CASS"_____???????
 "ARDO"_____???????
 "TOPS"_____???????

1.286 s36

GO BACK ONE PAGE

BACK TO THE ALPHABET

SINBAD:

As you are about to die select the close icon, then continue.

1.287 s37

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*SINK OR SWIM:

(LEVEL CODES)

02--"BISHOPSMOVE"	22---"HYPERSPACE"	42-"BEVERLYHILLS"
03-"PATSY4KERMIT"	23--"ROBERTSMITH"	43--"JIMBOBSFEET"
04-"HOWNOWPOWWOW"	24---"WHOWHYWHEN"	44-"JAKOVONLUNA7"
05----"RINGWORLD"	25---"SOCKATTACK"	45-"CHUCKYCHEEKS"
06----"TROUGHTON"	26---"WELLINEVER"	46-"LINFORDSHOUR"
07----"REDPLANET"	27--"MRPOTATOMAN"	47--"WONDERSTUFF"
08---"MEGALITHIC"	28--"JOSIEWHALES"	48-"WITCHINGHOUR"
09--"MYBREAKFAST"	29-"SOBRIETYCITY"	49--"ANEWMACHINE"
10-"TINNYBOPPERS"	30-"WHERESEMEBEER"	50-"GENERALALERT"
11--"LOCKSALORDY"	31----"HORSEFACE"	51---"UNBEARABLE"
12--"HALOWEENVII"	32---"GINASDINER"	52-"HAVEYOUGOTIT"
13-"NEWMODELARMY"	33--"CHICKENFEED"	53---"KILLERFISH"
14-----"TIMPIECE"	34---"CARROTCAKE"	54-"THEHOLYGRAIL"
15---"LARRYNIVEN"	35-----"STRENGTH"	55--"BADBADKARMA"
16--"KILLERWHALE"	36--"NEEDLEMATCH"	56---"RUTHERFORD"
17--"BLUEHORIZON"	37-"YUMCHOCDROPS"	57-"WIZZBANGPLOP"
18----"ARNIESMUM"	38--"RADION90210"	58-"SKYSTHELIMIT"
19----"LOGOPOLIS"	39----"MISTLETOE"	59-"NEXTPASSWORD"
20----"DOCTORWHO"	40-"INDIANA JONES"	60-"FIELDSOFDOOM"
21-"MRJONESPUPPY"	41--"AUNTIEJILLY"	61-"WELL DONE!!!"

1.288 s38

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*SKIDZ:

During play, hold down the 'ALT' key and the FIRE BUTTON at the same time, then press 'C' for infinite time and energy.

During play, hold down the 'ALT' key and the FIRE BUTTON at the same time, then press 'L'. If you lose the game and go to the stage select screen you can start on any level.

1.289 s39

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BACK TO THE ALPHABET

SKWEEK:

Press the 'SPACEBAR' to skip levels.

1.290 s40

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*SKY HIGH STUNTMAN:

Simply type "CHEAT" on the title screen to give you infinite lives and smart bombs. Press the 'TAB' key to advance levels and press 'F1' through 'F4' to select weapons.

1.291 s41

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SLAYER:

At the end of level 1 make sure you only have one life left and knock out all of the guns and green monsters, then crash into the machine the monster was in. You'll start level 2 with infinite lives.

Confront the end of level gaurdians with one life intact. Press 'D' then crash into it's dead body. You'll now have infinite lives.

1.292 s42

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BACK TO THE ALPHABET

*SLEEPWALKER:

On the title screen, type "DINGADINGDANGMYDANGALONGLINGLONG". Lee and Ralph's noses will turn green. Now during play, press 'RETURN' to skip levels and press 'TAB' to top of the sleep bar and to get 9 attempts to spell comic.

1.293 s43

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SLIDE IT 2: (Terry Wood)

(LEVEL CODES)

02-----"LANCE" 10-----"PHAE" 23-----"WYSE" 31-----"RHYNIA"
 03-----"ADREDIS" 11-----"JAR" 24-----"ACTINOS" 32-----"ANURA"
 04-----"CYBORG" 12-----"ESTAGOS" 25-----"LAVIS" 33-"GORGONOPSIA"
 05-----"IOMAR" 15--"CARATAGON" 26-----"EQUAGON" 34-----"SEYMOUR"
 06-----"RLOPEE" 16-----"LYAR" 27-----"DOOMOS" 35-"CALLIPTERIS"
 07-----"TISOE" 17-----"RIS" 28-----"CYRON" 36-----"DEVON"
 08-----"LAE" 18-----"IANOS" 29-----"YS" 37-----"XYLODIS"
 09-----"TEELAR" 22-----"XERAGIS" 30--"ANGELIOS" 38-----"GYMNOS"
 40-"ASTRACODA"

1.294 s44

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SLIDING SKILL:

(LEVEL CODES)

05----"KAFFEETASSE"	35-----"LAME TV"	65---"ASMONE RULES"
10-----"SENFUBE"	40-----"WEITER SO"	70--"TIM IST MUEDE"
15----"WARMES BIER"	45---"MUEDE FINGER"	75--"ALTER PORSCHE"
20-----"GUMMIBAUM"	50---"STROMAUSFALL"	80--"PAPPIGE PIZZA"
25--"VOLLER ASCHER"	55---"VOLLE PLATTE"	85-"MIESER FREEZER"
30--"LEERER FRIDGE"	60-----"COLARAUSCH"	90--"HI TO ECLIPSE"
	95--"KONZENTRATION"	

1.295 s45

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BACK TO THE ALPHABET

*SLIPSTREAM: (Keith Krellwitz)

During play, press and hold down 'HELP', 'I', 'A', and 'N' to skip levels.

1.296 s46

GO BACK ONE PAGE

BACK TO THE ALPHABET

SLY SPY:

Enter the level code "007" then type "SHAKEN NOT STIRRED". This should give you infinite credits. You might have to press 'ENTER' or 'RETURN' after typing the second one.

1.297 s47

GO BACK ONE PAGE

BACK TO THE ALPHABET

*SNAPPERAZZI: (Keith Krellwitz)

Enter any of the following for your password:

"FLIP	"	_____	Lets you play upside down.
"ETERNAL	"	_____	Infinite time.
"ZOOM IN	"	_____	Hell if I know?
"REVERSE	"	_____	Reverses controls.
"SUBGAME	"	_____	No idea.

(LEVEL CODES)

Level 2-"FUZZ OUT	"	Level 5-"EAT THE RICH"
Level 3-"BOO	"	Level 6-"OPEN SESAME "
Level 4-"I C A U F O "	"	Level 7-"SNAZZI RULES"

Make sure when you use the cheats that you put spaces where the dashes are. The level codes can be entered with or without the spaces.

The actual cheats for infinite live, infinite energy, and film was removed, but if you have a action replay or a hex editor you can put your own in. There are three different ones. Search for "+ PUT YOUR +", "+ CHEAT +", or "+ HERE +". Change these to any 12 characters such as "AAAAAAAAAAAA", "BBBBBBBBBBBB", etc. The new code has to be in capital letters.

1.298 s48

GO BACK ONE PAGE

BACK TO THE ALPHABET

SOLOMANS KEY:

When it says hit a key to load press 'HELP'.

1.299 s49

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SONIC BOOM:

On the high score table, enter "DOUGAL" and during play use the following keys:

'F1' _____Increases energy.

'F2' _____Awards a full drone squadron.

'F3' _____Skip levels.

1.300 s50

GO BACK ONE PAGE

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*SONY:

(LEVEL CODES)

01- NONE	13-"CORVETTE"	25-"HYSTERIE"	37-"REVISION"
02-"QUICKIES"	14-"DIAGNOSE"	26-"IMPEDANZ"	38-"SABOTAGE"
03-"DIENSTAG"	15-"DYSTROPH"	27-"JUIJITSU"	39-"SAXOPHON"
04-"MITTWOCH"	16-"ELDORADO"	28-"KAKERLAK"	40-"TEMPOMAT"

05-"NOVEMBER"	17-"HANNOVER"	29-"KARNEVAL"	41-"TARANTEL"
06-"DEZEMBER"	18-"EUPHORIE"	30-"BLACKOUT"	42-"VITAMINE"
07-"ALPHABET"	19-"EXPANDER"	31-"MASSAKER"	43-"VAMPIERE"
08-"AFFODILL"	20-"FLAMENCO"	32-"MEDAILLE"	44-"ZISTERNE"
09-"ALCHEMIE"	21-"FREGATTE"	33-"NAPOLEON"	45-"MONOPOLY"
10-"BAGUETTE"	22-"GALOSCHE"	34-"ORNAMENT"	46-"HYPERBEL"
11-"BANKROTT"	23-"HEADLINE"	35-"PARADIES"	47-"BROADWAY"
12-"BASEBALL"	24-"HYDROGEN"	36-"PERISKOP"	48-"BARMIXER"
	49-"FOOTBALL"		50-"ACAPULCO"

1.301 s51

GO BACK ONE PAGE

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SORCERY +:

Type in "GAS MASK WHEELER WANTS CHEAT" to open all doors. This stops the timer and enable the plus part of the game.

1.302 s52

GO BACK ONE PAGE

BACK TO THE ALPHABET

SPACE ACE:

Type in "DODEMODEXTER", to demo the entire game.

1.303 s53

GO BACK ONE PAGE

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SPACE ACE II:

Type "HURRYDEXTER0" (the 0 at the end is a zero) and press 'RETURN'
to watch the game play to the end.

1.304 s54

GO BACK ONE PAGE

BACK TO THE ALPHABET

SPACE CRUSADE-THE VOYAGE BEYOND:

Choose your team, then press the corresponding key on the key pad.
With 1 being the team on the left, 2 the middle team, and 3 the team
on the right. Keep the key pressed down and move the pointer under
the door and click the LEFT BUTTON four times, then the RIGHT BUTTON
four times. The border should flash to let you know if it worked.

While being attacked, press 'ESC' key repeatedly. This will reduce
attacker's score, inflicting less damage on your soldiers.

1.305 s55

GO BACK ONE PAGE

BACK TO THE ALPHABET

SPACE HARRIER:

Enter your name as 'RAF' into the second from the top place in the
high score table for unlimited lives.

1.306 s56

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BACK TO THE ALPHABET

SPACE HARRIER II:

On the high score table, enter your name as "SPOT" for infinite lives.

If you look at disk two, you'll see some files called LEVEL2.DAT (for example). If you rename THEEND.DAT (or whatever it's called) to LEVEL1.DAT, you will see the end sequence without playing the game!

1.307 s57

GO BACK ONE PAGE

BACK TO THE ALPHABET

SPACE QUEST III:

IN THE FREIGHTER:

Don't fool with the pod that you came in as it is a waste of time.

You will notice an object to the front and right of the door you came out. You cannot move it but you will need it later.

Head off to the bottom of the screen and then go towards the right on the next screen. You will see a machine bringing scrap towards the ceiling. Hop on and wait. After it dumps you, type "STAND" and then type "JUMP". You will be on a cross beam. Go towards the left until you reach the control room. "CLIMB DOWN" onto the grabber and go around the control room. At the screen after the control room screen, stop the grabber and push the button to lower the claw. Pick up the warp motivator with the claw and after it get back to the grabber go to the right. After you go around the turn stop the grabber and lower the claw. You will have to put the warp motivator in the hole in the top of the ship. Ride back to the control room get off the grabber and fall down the chute.

At the bottom of the chute go to the left where the wire goes into the wall and get the reactor. Climb out using the ladder

and head towards the top of the screen. you are now back where you started. Go to the right and go into the tunnel. As you pass thru the tunnel a rat will grab the reactor from you. Go back to the room where you got the reactor and get it again. When you climb out again, take the ladder. Now when you go through the tunnel take the wires and continue thru the tunnel.

Go to the large head and climb in the eye. Go to the ship and use the ladder to get on top and open the hatch and enter the ship. Put the reactor in the hole to the left and then use the wires to splice them together. Get in the cockpit and examine controls. Turn on the engine, turn on the radar, take off, use your front shields and blast your way out.

IN SPACE:

Scan the area. Don't bother with monolith burger or the volcanic world but go to the other one (sorry i forgot its name). Land and go to the tourist trap and enter the building. Examine the postcards as there are interesting facts you need here. Sell your gem. Buy thermal underwear and a hat if you want it. As you leave you will meet a baddie who is out to get you. Don't go to your ship! Instead go to the left of the robot and take the elevator up. When the baddie follows, wait till he is near the gears and then grab the pulley. After he becomes burger go down and get his belt. Leave and go back to your ship and go to the volcano planet.

VOLCANO PLANET:

Put on you underwear and go to the left and wait until the survey team leaves. Get a detonator and the pole. Go in the direction that the survey team left and go up the mountain and drop the detonator in the machine in the crater. When you get to the crossing back to your ship, use the pole and jump the gully. Take off and go to pestulon.

PESTULON:

Use the belt and get inside past the guards. Go to the broom closet and change into the janitor's closet. Enter the accounting area and use the vaporizer on every trashcan you come to. Make your way to the picture of elmo and take it to the copy machine and make a copy. Put the picture back and make your way thru the accounting area to elmos office. After doing elmo's trash, leave and go to the balcony. When you come back, elmo will be gone and get the keycard off of his desk. Make your way back to the corridor and on the security door use the keycard and then the picture. When you see the jello mold people, push the ramp button and then vaporize the jello.

THE ROBOT FIGHT:

Just do your best, no tricks here.

THE SPACE BATTLE:

Make sure that you get your front shields up as the fighter comes at you and then destroy it when it is behind you. You will have to kill all the fighters as if you miss you will die.

1.308 s58

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BACK TO THE ALPHABET

*SPELLBOUND:

(LEVEL CODES)

2-"HEYY"	3-"OUDI"	4-"DYOU"	5-"CALL"
6-"MYPI"	7-"NTAW"	8-"OMAN"	9-"NUTS"

1.309 s59

GO BACK ONE PAGE

BACK TO THE ALPHABET

*SPHERICAL:

On the options screen, type "BLADERUNNER". A screen will appear to let you know it worked and after 30 seconds the game will start. You will be invincible and can skip levels with the left and right cursor keys.

(ONE PLAYER LEVELS)

LEVEL 9___"RADAGAST"	LEVEL 19___"YARMAK"
LEVEL 39___"ORCSLAYER"	LEVEL 59___"SKYFIRE"
LEVEL 75_____ "MIRGAL"	

(TWO PLAYER LEVELS)

LEVEL 9_____ "GHANIMA"	LEVEL 19_____ "GLIEP"
LEVEL 39___ "MOURNBLADE"	LEVEL 59___ "JADAWIN"
LEVEL 75___ "GUMBACHACHMAL"	

Another password is apparently "STORMBLADE".

1.310 s60

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BACK TO THE ALPHABET

SPIDERMAN:

When the title screen loads, hit the fire button. When you get the options screen choose 2 and click the button once. Hit '2' on the keyboard and now in game hit 'HELP' key to regain health.

1.311 s61

GO BACK ONE PAGE

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SPIDERTRONIC:

On the high score table, enter your name as "CHEAT", hit 'RETURN' and press the fire button. the screen will go black, a prompt will appear saying {LAST GAME LEVEL, GAME.LS0}. Type "GAME.LS" and the number of the level you wish to start. Press 'RETURN' and the fire button to start on that level.

1.312 s62

GO BACK ONE PAGE

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*SPINDIZZY WORLDS:

Before you select the world you want to start on, type "Edit" (type it as its shown). You can now enter the level editor.

1.313 s63

GO BACK ONE PAGE

BACK TO THE ALPHABET

*SPINWORLD: (Keith Krellwitz)

On the title screen, press 'T' for invincibility.

1.314 s64

GO BACK ONE PAGE

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SPITTIN' IMAGE:

The game is easiest if fought in this order:

- 1) REAGAN, POPE
- 2) GORBY, POPE
- 3) AYATOLLAH, POPE
- 4) BOTHA, POPE
- 5) MARGARET, POPE

Finally a couple of useful pointers: keep close to your opponent, so they can't hit you back. Always move away from your opponent when their helpers appear, and hit your opponent with your special move, when they are using theirs.

1.315 s65

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BACK TO THE ALPHABET

SPY VS SPY:

Wait by the door to the airport and booby trap all doors. When the other spy has got all the stuff, he'll get killed trying to get to the exit - just go through the door which he tried to get through. Pick up the stuff by searching the furniture and escape. If he does get through, just beat the shit out of him and head for the exit.

1.316 s66

GO BACK ONE PAGE

BACK TO THE ALPHABET

SPY WHO LOVED ME, THE:

Start the game and stop the car. Now type "MISS MONEYPENNY" for infinite money and lives. Press 'F10' to skip levels.

1.317 s67

GO BACK ONE PAGE

BACK TO THE ALPHABET

STABLE MASTERS V3:

1. Boot the game and save it.
 2. Go to the racetrack and select NO VIEW (do not bet).
 3. Once the race is over, remember the winner of the race.
 4. Depending on how much money you would like, repeat steps 2 and
-

- 3.
 5. When satisfied with the number of races, exit to the main screen where you can re-load games.
 6. Re-load your saved game and go to the racetrack.
 7. Bet all your money for WIN on the horses that won the races you did not bet on.
-

1.318 s68

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BACK TO THE ALPHABET

STAR TREK-25TH ANNIVERSARY:

When in space combat, fire your phasers and torpedoes at the enemy vessel. Then press 'D' to get Scotty on the damage control. All the action stops, but your phasers and torpedoes will still recharge. When the action begins again you will be able to fire at the target straight away. Repeat this process a few times and your enemy will not last long.

1.319 s69

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BACK TO THE ALPHABET

*STARDUST:

Enter "INTRODUCTION" for the password, and stage one will be completed, and you'll have 14 lives and are powered with the three way shot, bouncer and buster. To skip a stage, quit the game while on the stage you want to skip, and start the game again. You will now find that the stage has been completed for you.

Enter "BNTRODUCTINM" for the password, and level one will be completed and you will move on to the 3d section.

(LEVEL CODES)

Level 1-"BCQQAAAAAGGN"
Level 2-"CCSAQAAAAALOO"
Level 3-"DDSAQAASANMN"
Level 4-"EDSAQAQTANKM"

1.320 s70

GO BACK ONE PAGE

BACK TO THE ALPHABET

STARFLIGHT:

In the trade depot at the space station, buy 1000 units of endurium. Then sell it all back for an additional 20,000 MU'S. If you only sell back 990 the you will get 2,714,000 MU'S.

1.321 s71

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STARGLIDER:

Slow down the ship completely and press 'F1' for fixed sights. Press the 'BACKSPACE' to pause the game. Now type "JS ARG S" and hit return (twice). This will give infinite life, fuel, and shields. It may be JS(Space)ARG(Backspace)S(Backspace)(Return). Now use any of the following keys:

'P'Restock missiles.
'E'Reboots the disk.
'N'Gives you 5000 points.
'M'Stops enemy aircraft.
'Z'Secret object viewer.

To enter the secret object viewer, press 'z'. Then press 'p' to pause. Select '[' , and ']' and manipulate objects. You can use all keys but 'q' and 'ESC'. Use the mouse to change point of view,

or magnification with right mouse button.

1.322 s72

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*STARGLIDER II:

1st: Slow down the ship completely and press 'F' for fixed sights. Press the 'BACKSPACE' key to pause the game.

2nd: Type "WERE ON A MISSION FROM GOD" and press '1'. This should make you invincible. Press 'K' to receive all weapons.

WHERE TO GET WHAT AND HOW:

BOUNCING BOMBS:

Castron Depot, use on projector bases only.

MISSILES:

Millway Depots, use on walkers, stompers, etc...

CUBOIDS:

Use a lot of energy, given to you by Prof Taymar.

NEUTRON BOMB:

Use on space station only.

CASK OF VISTAN VINE:

Get from pirates, or trade a boink at the Castron Depot.

CLUSTER OF NODULES:

On beautiful downtown Dante.

EGRON MINI-ROCKET:

Surface of Aldos or Q-beta.

CASE OF NUKE FUEL:

Aldos surface.

ASTEROID:

Between Apogee and Millway, in the asteroid belt.

FLAT DIAMOND:

Capture a mech whale, take it to the Questa Depot, and trade it in for a flat diamond.

LUMP OF MINERAL ROCK:

Q-beta surface.

CRATE OF CASTROBARS:

Go to Enos and grab a tree, trade it in at the Castron Depot ("LOOKEVERYBODY! TOOTHPICKS!!!").

PROFESSOR TAYMAR:

After getting all of the above ingredients, go to Broadway. Make sure you have a crate of castrobars in the hold.

Cruise the surface and tractor beam the first emma 2 you see. Bring it aboard. Taymar is inside. He will install the cuboid launcher and agree to go to Apogee. Take him to the Apogee Depot. When the neutron bomb is built, take it to Q-beta's false moon. If all 6 projector bases have been rebuilt, drop by one and blow it up. You will see the space station, surrounded by mini-sentinels. Take a couple out with missiles. Move toward the station, and when you're directly over it, drop the bomb. A massive explosion follows, and you win the game!!!

1.323 s73

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STARGOOSE:

Press the function keys 'F1'-'F10' for infinite protection throughout the game.

1.324 s74

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STARQUAKE:

To help you get about a bit, here's a complete list of teleport codes:

"FLIED" "ROKEA" "DAVRO" "SOCHI" "TABET" "BORNO"
"TSOIN" "KWANG" "CHING" "HINDI" "SOLUN" "NICHAN"
"LUANG" "CWORE" "KALED" "ADKEA"

1.325 s75

GO BACK ONE PAGE

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*STARRAY:

During play press the 'SPACEBAR' to view the options screen. Move down to the VIEW GAME SCREEN option and push the JOYSTICK LEFT and hit FIRE. The game screen should appear. Center the joystick and press fire again. The option screen should now reappear. Move down to the SOUND ON/OFF option and push the JOYSTICK RIGHT and hit FIRE. Now go back up to the VIEW GAME SCREEN option and push the JOYSTICK RIGHT, while holding the joystick in this direction hold down the RIGHT MOUSE BUTTON and press the LEFT MOUSE BUTTON. The option screen should change to cheat mode. Now go to resume game and press the fire button. You now have unlimited shields and can select any level on the options menu. If it doesn't work repeat the whole thing over (start by resuming the game and pressing the 'SPACEBAR' to go back to the options screen.

NOTE: This next cheat only works with the full price game not budget release. On the option screen, type "AL YANKOVIC" then press 'F5' for an effect. Also pressing 'X', 'C', 'T' and 'SPACE' keys produces a cheat screen.

1.326 s76

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STEG THE SLUG:

(LEVEL CODES)

01- -----	06-"MEBHETPIAG"
02-"RDNUHCCMGU"	07-"LECGLDTRHK"
03-"EDOUTIOCKO"	08-"NEDGFLDVRL"
04-"HDPFUVLCCM"	09-"OEFVHAGHLV"
05-"ODQMFUVLIC"	10-"PEGTTHIGLD"

1.327 s77

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STONEAGE:

(LEVEL CODES)

"BOVIDO" - "SIDULA" - "BIFISI" - "LOVUHO" - "BADEBA" - "LUFIDO"
 "HAVULU" - "LODISE" - "HIFUHI" - "DIVOBI" - "HEDIDA" - "DAFALI"
 "HUVESU" - "DADOHA" - "SOFOBO" - "DIVIDE" - "SIDABI" - "BEFEDO"
 "SAVOLI" - "BUDUSU" - "LIFOHU" - "BOVIBE" - "LIDADA" - "BIFALO"
 "LEVUSA" - "HADOHI" - "LUFIBO" - "HIVADA"

1.328 s78

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*STORMBALL:

During play or when paused, type "LET ME WIN" to win.

1.329 s79

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*STORMLORD:

On the credit screen, type "DRAGONBRIDGE". A message should appear to let you know it worked. This will give you infinite lives. During play pause the game and press 'L' to skip levels.

Another cheat is: When the game starts to load hold down the mouse button and the joystick fire button and keep them held down until the game loads. Then when the game starts pause it straight away and type 'MNBVC'. This will give you infinite time and lives, and if you pause the game and press 'L' you will advance a level.

1.330 s80

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STORMMASTER:

To see the winds present on the map hold down the following keys: 'CTRL', 'ALT', and click mouse on the winds icon on the ecclesiast map.

To win the game hold down the following keys: 'CTRL', 'ALT', and click mouse on the joker at the council of seven.

1.331 s81

GO BACK ONE PAGE

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STORMTROOPER:

On the high score table, enter "JAMES CAMERON". During play, when you need more guys, press 'F9'.

1.332 s82

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*STREET FIGHTER:

On the title screen, type "STREETCHEAT". During play use the 'HELP' key to skip levels. Press 'DEL' to make your opponent win.

1.333 s83

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STREET FIGHTER 2:

In two player mode, pause the game and type "7KIDS". The border should flash. Quit the current game and restart a two player game. You both can have the same fighter. For invicibility, start a one player game and place the cursor over blanka but don't hit fire. Type "PATIENCE" in slowly and the border will flash yellow. Now select your fighter as normal and press 'F10' at any time to top off your energy.

1.334 s84

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*STRIDER:

Pause the game with 'F9', now hold down 'HELP', 'LEFT SHIFT', and '1'. Press 'F10' to unpause the game. Press '1'-'5' to jump to the corresponding level or press 'F1'-'F5' to jump to the various positions of a level.

1.335 s85

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*STRIDER II:

While playing type "SWIFT". A cheat icon should appear in the upper left hand corner. Now use the following keys:

'E' _____ Replenish your life meter.
'D' _____ Replenish robots life meter.
'S' _____ Destroys all enemies on the screen.
'H' _____ Displays game info in HEX.
'R' _____ Replaces energy icon after picked up.
'HELP' _____ Deactivates the cheat.

The cursor keys can be used to move Strider anywhere on th current game map.

Press 'LEFT SHIFT' to pause the game, and keep pressing 'TAB' to simulate slow motion. To deactivate hold down 'LEFT SHIFT' and press 'TAB'. Let go of 'TAB' and then let go of the 'LEFT SHIFT'.

I couldn't get this next one to work with my version, but I left it cause it might work on another version. During play press 'HELP', 'LEFT AMIGA', and '1' at the same time to activate the cheat. Press '1'-'5' to skip to the corresponing level.

1.336 s86

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*STRYX:

During play hold the following keys:

'HELP', 'M', AND 'E' _____ Refills strength, ammo, and fuel.

'HELP', 'M', 'E', AND 'P' _____ For all the color keys.
 'HELP', 'M', 'E', 'P', AND 'F10' _____ Skip to the last task.

1.337 s87

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SUBURBAN COMMANDO:

WIMP	MEAN	MACHO
====	====	=====
2-"PTS RPUKDON"	2-"NRQPOUIDON"	2-"FJIHOGDON"
3-"LPOOLQKBON"	3-"HIKKIOIBGP"	3-"FJIHOGDON"
4-"LPOPLQKHON"	4-"GHJKHNIHGP"	4-"EIHIGNGHON"

1.338 s88

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SUNDOG:

You can get shields for 350 cr to 400 cr, depending where you are. To get them, go to the weapon store and click on the rapid heal, and then click on yes, then instead of clicking on the rapid heal, go right of it, so you are on a blank space. Click now and you will have found a shield which you didn't have before in one of your carrying squares. Though it says {SHIELD}, after one hit, it will say shield (7).

1.339 s89

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*SUPER CARS:

To get further enter your name as one of the following:

To start on the second level_____ "ODIE"
 To start on the third level_____ "BIGC"
 To start with lots of money_____ "RICH"

1.340 s90

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*SUPER CARS II:

Enter player one's name as "Wonderland" and player two's name as "The Seer" (only capitalize the first letter of each word). You will now qualify regardless of your position and you'll have all the extras too.

1.341 s91

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*SUPER GEM Z:

On the title screen type one of the following to jump to the corresponding level:

B---"SAKE"	G--"JAPAN"	L-"TAKIRA"	Q--"TASYI"
C--"DEMAG"	H-"CHUNHU"	M--"TIMET"	R-"APIDYA"
D---"YURI"	I----"FUN"	N-"SORONE"	S--"A4000"
E-"BONSAI"	J---"SOFT"	O-"SIXPAK"	T-"LALONG"
F---"GEMX"	K--"GUNHO"	P-"MASURI"	U---"KIKI"

1.342 s92

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*SUPER HANG-ON:

Beat the highest score for a continent and enter "750J" for your name on the high score table. Hold down the 'CTRL', 'LEFT ALT', 'Z', and 'T' as the credits change. Let go of the the keys to activate the cheat. Press the 'AMIGA KEY' to activate the machine guns. Enter new coefficients for the road turns using the keypad. The initial settings are 60 and 45.

1.343 s93

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*SUPER NIBBLY: (Keith Krellwitz)

Pause the game and press and hold the '*' key on the keypad and press the joystick button. The screen should flash. Now unpause the game and you will be transported to the next level.

1.344 s94

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*SUPER OBLITERATION:

Pause the game with the left mouse button and then press up up on the joystick ten time. You should hear a ping sound, letting you know it worked. Pause the game again and push the joystick in one of the following directions:

Joystick Down_____Puts you in slow motion.
Joystick Right____Toggle invincibility on/off.
Joystick Left_____Select between power ups.

The right mouse button will allow you to skip levels.

1.345 s95

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SUPER SPACE INVADERS:

Type in "KRIS" on the option screen and you will then be able to skip through the levels with the 'F1' key.

When you collect the pod that produces four bases, placed at equal intervals along the bottom of the screen, don't just leave them there. If the invaders are quite low, shoot the bases up the screen and into the alien swarms. This way you are guaranteed of killing aliens as they die upon contact with bases, rather than allowing the space fiends to destroy them before they come down.

1.346 s96

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SUPER STARDUST:

Enter any of the following for your password:

"HAPPYARCADE"_____Start with 7 lives.
"MAKEMEHAPPY"_____Unlimited lives.
"LEARNTOPLAY"_____Start on level 7.

"YOUARESOSAD"_____Start on level 13.

1.347 s97

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*SUPER WONDER BOY: (Keith Krellwitz)

During play, press 'DEL' and type "BOY" for infinite elixers.
Press 'HELP' for super jump.

1.348 s98

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*SUPERFROG:

(LEVEL CODES)

STAGE 1.1-'NOCODE'	STAGE 3.1-"343522"	STAGE 5.1-"452234"
STAGE 1.2-"234644"	STAGE 3.2-"882311"	STAGE 5.2-"984841"
STAGE 1.3-"447464"	STAGE 3.3-"992334"	STAGE 5.3-"383772"
STAGE 1.4-"747822"	STAGE 3.4-"091332"	STAGE 5.4-"093152"
STAGE 2.1-"392822"	STAGE 4.1-"467464"	STAGE 6.1-"387211"
STAGE 2.2-"446364"	STAGE 4.2-"818234"	STAGE 6.2-"981122"
STAGE 2.3-"984448"	STAGE 4.3-"182394"	STAGE 6.3-"017632"
STAGE 2.4-"477444"	STAGE 4.4-"298383"	STAGE 6.4-"398112"
	PROJECT F-----	"837122"

1.349 s99

GO BACK ONE PAGE

BACK TO THE ALPHABET

SUPREMACY:

If you scrap a solar satellite on a planet with no reserves of fuel,
you will gain 30,000 tons of the stuff.

1.350 s100

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BACK TO THE ALPHABET

SWIBBLE DIBBLE:

(LEVEL CODES)

06-"ENZO FERRARI"	46-"EICHBAUMPILS"
11-----"PITBULL"	51-"GAMEBOYSUCKS"
16-"GUNS N ROSES"	56---"HALLO LITO"
21-"BATMAN RULEZ"	61-----"ANJAMAUS"
26-"METAL CHURCH"	66-"ODIN HOL IHN"
31--"GUMMIBAERLI"	71--"SPERMINATOR"
36-"TESCHNO BIET"	76----"TACH NANA"
41-----"SOLIUS"	81--"YOU SEXY MF"

1.351 s101

GO BACK ONE PAGE

BACK TO THE ALPHABET

SWIBBLE DIBBLE 2:

When you get to the purple dragon, type "DIE" and he will drop a
purple key. Take the key to Marvo and he will give you a cheat mode
in return.

Typing "BLOOD" makes Mortal Kombat-style blood fly out of your
enemies.

Typing "SUN" makes the sun wink at you.

Typing "WHAT A CROC" makes Dibble shout, when you do something dumb.

1.352 s102

GO BACK ONE PAGE

BACK TO THE ALPHABET

*SWITCHBLADE:

On the high score table, enter "POOKY". Use '1'-'5' to select level.

1.353 s103

GO BACK ONE PAGE

BACK TO THE ALPHABET

*SWITCHBLADE II:

On the title screen, type "LEVELn" and press fire to start on the corresponding level. Where 'n' is the level number like "LEVEL2" to go to level two.

Also, on the title screen type "CHROME" to enter the sub game. On the CHROME title screen, type "HELO TO GORDON AND DAVEE". Start the game and you will be invincible. For the level codes see CHROME.

Note: The cheat for Chrome only works with the Switchblade 2 sub game. It doesn't work in the stand alone version!

1.354 s104

GO BACK ONE PAGE

BACK TO THE ALPHABET

*SWIV:

Pause the game, then type "NCC-1701N", for unlimited lives.

1.355 s105

GO BACK ONE PAGE

BACK TO THE ALPHABET

*SWORD OF SODAN:

On the high score table, enter "NANCY" for your name. This will give you infinite lives. Press 'RETURN' to skip levels.

1.356 s106

GO BACK ONE PAGE

BACK TO THE ALPHABET

SYNDICATE:

Name your company one of the following:

- "ROB A BANK".....1,000,000 credits.
 - "COPER TEAM".....Cash and weapons.
 - "WATCH THE CLOCK".....Time goes really quick.
 - "MARKS TEAM".....Best team.
 - "OWN THEM".....All countries are yours.
 - "NUK THEM".....Start in any country.
-

1.357 t01

GO BACK ONE PAGE

BACK TO THE ALPHABET

*T-RACER: (K. Krellwitz)

During play press 'F9' five times to activate the cheat mode. Now use the following keys:

'F1' _____	Add to power up.	'F5' _____	Invincibility.
'F2' _____	Add to power up.	'F6' _____	Special weapon 1.
'F3' _____	Add energy.	'F7' _____	Special weapon 2.
'F4' _____	Fill energy.	'F8' _____	Special Weapon 3.
	'DEL' _____		Die!

1.358 t02

GO BACK ONE PAGE

BACK TO THE ALPHABET

TACTICAL MANAGER:

On the main screen type "CODE", a prompt will appear asking you to enter a code. Enter any of the following codes:

"CODE" _____	A list of cheats will appear.
"BIDS" _____	Erases all bids from memory.
"LIMI" _____	Disables the 110 team rating limit.
"BEST" _____	Gives you the best players.
"FREE" _____	Enables managers to buy your players free.
"POOL" _____	Saves European pool to disk.
"VIEW" _____	Programmers tool.
"PROM" _____	Last season's promotions and regulations.
"MEMO" _____	Show available memory.

These last couple are activated by typing them in on the main screen without typeing "CODE".

"EDIT" to enter the full editor. Now press 'W' to enable you to manage any team. A small green and yellow strip should appear just along from the LOGO and AUTO icon things, under the second logo space. You can now go to the Manager's menu and JOIN any club. Your rating automatically jumps to that of the new team, unless you

are joining a lesser club.

Finally, if you want to alter teams because of transfers among Premiership and Division 1 teams, to maintain more accurate club records, instead of creating a whole new player in the editor, it is best to make yourself the manager of the club who bought the player, enable "FREE" transfers, and transfer the player that way. This means the player keeps his original ID number.

For example, Paul Furlong was bought by Chelsea from Watford, so to enable this change, simply become Chelsea manager, enable "FREE" transfers, and approach Watford.

1.359 t03

GO BACK ONE PAGE

BACK TO THE ALPHABET

TANGRAM:

(LEVEL CODES)

02-"03797"	51-"08439"	100-"93996"	149-"44059"
03-"58829"	52-"38599"	101-"06764"	150-"73412"
04-"73159"	53-"18171"	102-"59524"	151-"58439"
05-"88530"	54-"96018"	103-"68744"	152-"52147"
06-"22585"	55-"55315"	104-"82543"	153-"60754"
07-"64383"	56-"48539"	105-"69198"	154-"78328"
08-"50037"	57-"34714"	106-"36627"	155-"24249"
09-"85164"	58-"91998"	107-"31909"	156-"26266"
10-"07274"	59-"29935"	108-"36959"	157-"31021"
11-"37322"	60-"02675"	109-"30712"	158-"45039"
12-"25105"	61-"47089"	110-"71511"	159-"96112"
13-"70473"	62-"18554"	111-"32222"	160-"78319"
14-"83524"	63-"02353"	112-"53870"	161-"70768"
15-"85720"	64-"27901"	113-"99460"	162-"16398"
16-"71990"	65-"92505"	114-"73185"	163-"45576"
17-"15683"	66-"87880"	115-"97271"	164-"87270"
18-"24759"	67-"44828"	116-"07464"	165-"27781"
19-"10439"	68-"80294"	117-"95544"	166-"47137"
20-"14278"	69-"56847"	118-"03695"	167-"52193"
21-"95912"	70-"47274"	119-"15647"	168-"96195"
22-"58819"	71-"74219"	120-"43330"	169-"96438"
23-"58890"	72-"31429"	121-"26824"	170-"25105"
24-"85239"	73-"46658"	122-"45888"	171-"59006"
25-"72851"	74-"43247"	123-"75267"	172-"32809"
26-"47530"	75-"05111"	124-"63651"	173-"77032"
27-"46574"	76-"35359"	125-"54485"	174-"79354"
28-"81152"	77-"61230"	126-"46857"	175-"92292"

29-"72493"	78-"54066"	127-"75327"	176-"55475"
30-"81093"	79-"26317"	128-"96721"	177-"45759"
31-"51522"	80-"91281"	129-"87963"	178-"69535"
32-"58875"	81-"87792"	130-"64846"	179-"25274"
33-"59092"	82-"11164"	131-"69235"	180-"79164"
34-"74665"	83-"34047"	132-"88936"	181-"01657"
35-"36388"	84-"70917"	133-"70104"	182-"19019"
36-"39793"	85-"40282"	134-"69871"	183-"38497"
37-"43456"	86-"73172"	135-"84165"	184-"96446"
38-"51499"	87-"84157"	136-"41160"	185-"02971"
39-"63588"	88-"74230"	137-"92632"	186-"15894"
40-"47672"	89-"00016"	138-"62261"	187-"00442"
41-"54796"	90-"75232"	139-"89064"	188-"18380"
42-"96296"	91-"73834"	140-"38862"	189-"12666"
43-"50897"	92-"22120"	141-"95862"	190-"90828"
44-"71231"	93-"57837"	142-"95850"	191-"53026"
45-"98488"	94-"14711"	143-"75176"	192-"79822"
46-"40965"	95-"94330"	144-"10622"	193-"81648"
47-"70834"	96-"83879"	145-"88831"	194-"16247"
48-"46121"	97-"67725"	146-"01849"	195-"61426"
49-"31089"	98-"73777"	147-"68389"	196-"93278"
50-"27277"	99-"67882"	148-"27645"	197-"00006"
	198-"26004"	199-"75258"	200-"95039"

1.360 t04

GO BACK ONE PAGE

BACK TO THE ALPHABET

TARGET RENEGADE:

On the high score table enter your name as "PA...." for infinite lives.

1.361 t05

GO BACK ONE PAGE

BACK TO THE ALPHABET

*TEARAWAY THOMAS: (New cheats by K. Krellwitz)

At any time, type any of the following: (screen will flash to let you know if it worked.)

"NORMAL"_____Disables all active cheats.
"LIFE IS TOO SHORT"_____For infinite lives.
"IRON MAN THOMAS"_____For invincibility.
"ANY LEVEL"_____Activate stage skip.
(Down cursor to advance level and up to go back)

There is a secret level located on level 1.3, and can be found by climbing up to the ninth branch of the tree (which is the one with the birds on it) and running off the end. You then will be whisked off to a room containing some diamonds which can be collected for extra points.

This next cheat didn't work on my version of the game, but I left it in just in case it works on other versions. At any time, type "TIMEFLIESLIKEABANANA" for infinite time.

1.362 t06

GO BACK ONE PAGE

BACK TO THE ALPHABET

*TECHNO NINJA:

(LEVEL CODES)

2-"655055" 3-"160561" 4-"040778" 5-"070772" 6-"double"

1.363 t07

GO BACK ONE PAGE

BACK TO THE ALPHABET

TEENAGE MUTANT HERO TURTLES:

When entering the protection routine, type "8859" the first time, type "1506" the second time and then enter the correct code. The

'HELP' key toggles invincibility on and off. If you lose a turtle press 'HELP' to restore each turtle to full strength, even the dead ones.

1.364 t08

GO BACK ONE PAGE

BACK TO THE ALPHABET

*TERMINATOR II:

Pause the game, then press the function key from 'F1' to 'F10'. Press the 'ESC' key to skip levels.

1.365 t09

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TERMINATOR II-THE ARCADE VERSION:

When the game has loaded select your control method at the options screen as usual. Instead of going to {Start Game} press 'ESC'. Wait for the high score chart with the picture of the T-1000 to appear. As soon as the last digit is printed on the high score chart (the last 0 on the 10000, in 10th place), click the left mouse button (or the joystick fire button if that's plugged in to port one). Note you must click the button 0.19 seconds after the last digit on the high score chart has been printed on the screen. If you take longer, or click before the last digit is printed, the cheat will not work, so precise timing is required.

If you find this difficult there is an alternative. Hold down the fire button or left mouse button at the high score table until it is finished. This won't always work though.

Go back to the options screen. If you can see the picture of Arnie, but no options are displayed, then the cheat worked. Left click on the mouse (or joystick) to move on. Click again to skip the high score display. If you allow the high score chart to be printed

again the game may mess up. Start the game.

If you didn't get it to work restart the whole procedure.

Once you've started playing you'll notice that a gunpowder and energy reading is displayed for player two even though he isn't active. Now pause the game (press 'P' not 'F1') and type in all the function keys in order F1, F2, F3, F4, F5, F6, F7, F8, F9, and F10 and you should skip the level you are presently playing. This cheat is for one player only.

1.366 t10

GO BACK ONE PAGE

BACK TO THE ALPHABET

*TERRAMEX:

See 'COSMIC RELIEF'

1.367 t11

GO BACK ONE PAGE

BACK TO THE ALPHABET

*TERRY'S BIG ADVENTURE: (Keith Krellwitz)

On the first level go to the right until you come upon three mushrooms in a row (The first mushrooms you will see). Get the first mushroom, jump over the 2nd one and get the 3rd one. Now continue to the right until you reach a section with two special weapon power-ups that are next to two mushrooms (right before the first bridge and there is a cloud above them). Stand in front of the first power-up and pull down to take it. Now jump over the other power-up and the first mushroom. Get the 2nd mushroom. Work your way past the bridge until you come to the next tree in the background and stand in front of the tree. Now push the fire button and push up on the joystick. The screen should flash yellow letting you know it worked. Finally press 'C' for invincibility and press 'N' to advance levels.

NOTE: If you die before you activate the cheat you must press 'RETURN' to abort the game and restart. Also, you can pick up all the mushrooms and power-ups between the sections.

1.368 t12

GO BACK ONE PAGE

BACK TO THE ALPHABET

TEST DRIVE:

To avoid going over the cliff, or crashing into it, hold down the fire button. The car will now glide around corners at a constant speed, release the fire button to accelerate/slow down. Don't forget that there are still cars to avoid.

To get a highscore without playing the game:

Load a wordprocessor, and load the "highscores" file, and edit it, then resave it. Note that the highscore shouldn't exceed 99,999 and the name musn't be more than 15 characters.

To change the car, load the highscores as above, and use any of these codes (They must be in lower case):

```
"p911t"-----Porsche 911 Turbo.  
"vette"-----Corvette.  
"lotus"-----Turbo Esprit.  
"rossa"-----Ferrari Testerosa.  
"counta"---Lamborghini Countach.
```

1.369 t13

GO BACK ONE PAGE

BACK TO THE ALPHABET

*TEST DRIVE II:

During play type any of the following:

"OUTRAN"_____This will put you ahead of the other cars.
 "AERF"_____Gives you an extra life.
 "GASS"_____This brings you to the gas station.
 "BRUCE"_____Changes the sign on level two.
 "GASST"_____Jump to the gas station with average time.

1.370 t14

GO BACK ONE PAGE

BACK TO THE ALPHABET

THEATRE OF DEATH:

Enter "SHED SOFTWARE" as your password for infinite ammo.

(LEVEL CODES)

Grass M02--"3742D37511750"	Snow M01---"6031769A639B2"
Grass M03--"3743AB043D2C0"	Snow M02---"60314C8348632"
Grass M04--"37431939568F0"	Snow M03---"6031B00C30482"
Grass M05--"3747F2D2304E0"	Snow M04---"6033A48515532"
Grass M06--"374EB1C108DF0"	Snow M05---"603325CA55CA2"
Grass M07--"374E0FA058500"	Snow M06---"6035978F5A312"
Grass M08--"375218624A9E0"	Snow M07---"60208E233B7D2"
Grass M09--"3741EE8D68730"	Snow M08---"6015C59C3B802"
Grass M10--"377E1AAF75510"	Snow M09---"606A6C10290C2"
Grass M11--"37D0B6574FA90"	Snow M10---"6020CD847A982"
Grass M12--"371AD5D760290"	Snow M11---"603C522C71302"
Grass M13--"3066A48019700"	Snow M12---"63544DD11ECF2"
	Snow M13---"62D6F79E6C862"
Desert M01-"772B8AF13DEC1"	
Desert M02-"772BACDB1A581"	Lunar M01--"56401FA7612A3"
Desert M03-"772BED8B1E0C1"	Lunar M02--"564036CC6BB13"
Desert M04-"772A0B160B531"	Lunar M03--"564095586C8F3"
Desert M05-"772E227F5CE01"	Lunar M04--"5640836454BF3"
Desert M06-"772FF6A419791"	Lunar M05--"56441C7D065C3"
Desert M07-"7739AEB975CA1"	
Desert M08-"773D37DB11A41"	
Desert M09-"775AFCE94D9A1"	
Desert M10-"77821FFA68871"	
Desert M11-"776B092A2C571"	
Desert M12-"7502584C79311"	
Desert M13-"737BF005797E1"	

1.371 t15

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BACK TO THE ALPHABET

THEME PARK:

Insert disk 3 to load the game without the intro sequence, as the screen goes blank press 'C' a few times. Once the game has loaded, select a new game, then when you get to the map screen you should notice that your player's name has changed to "It's You, Buddy". Now when the game starts, you will have plenty of cash in your bank account.

Enter "FLIGHT SIM" for the name of the park and you will start the game with 200K instead of the usual 130K.

Enter "DEMO" for the name of the park for a ready made one.

Position a bouncy castle anywhere in the park (positioning the entrance and exit any where). Now pause the game until you notice the writing above the entrance speed up, and type 'L', (pause), 'I', (pause), 'V', (pause), 'E', (pause), 'C', (pause), 'A', (pause), 'S', (pause), 'H', (pause), 'P', and 'P'. You should now get a new shop and ride every year.

To get the baddest roller coaster without having to pay for it, place your roller coaster doorway where you want and build the smallest loop you can around it using the least number of sections possible. Open it up and close it down immediately (to only be charged for the tiny ride). Now remove the tiny loop and build your dream coaster without paying a dime.

1.372 t16

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BACK TO THE ALPHABET

THINK CROSS:

(LEVEL CODES)

00-"JOWOOD"	30-"FLAMES"	60-"CATGUT"	090-"VOYAGE"	120-"KERNEL"
05-"CUSTOM"	35-"ANIMAL"	65-"FIRING"	095-"PALACE"	125-"JUMPER"

10-"MASTER" 40-"EPOPEE" 70-"LADDER" 100-"DECADE" 130-"GROOVE"
15-"FUTURE" 45-"JAGUAR" 75-"FIRKIN" 105-"ARMADA" 135-"HIPHOP"
20-"DORADO" 50-"MATRIX" 80-"SPHINX" 110-"ESTATE" 140-"OFFSET"
25-"GREECE" 55-"WIZARD" 85-"TYPIST" 115-"GOPHER" 145-"SUINEG"

1.373 t17

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BACK TO THE ALPHABET

THREE STOOGES:

Slow down the scene selector by entering the slapping game and pulling curly's ear till time runs out.

1.374 t18

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THRUST:

From the desktop, insert the game disk. Look for the CHEAT.PRG icon and double-click on it. You can survive collisions by typing cheat during the game.

1.375 t19

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BACK TO THE ALPHABET

*THUNDERBIRDS:

Here are some of the passwords for the later levels:

LEVEL 2 _____ "RECOVERY"
LEVEL 3 _____ "ALOYSIUS"
LEVEL 4 _____ "ANDERSON"

1.376 t20

GO BACK ONE PAGE

BACK TO THE ALPHABET

THUNDERBLADE:

On the high score table, type "CRASH" for your name. Press the 'HELP' key to skip levels.

To skip levels type in "CRASH" when the game has completely finished loading, and the picture from the film {Blue Thunder} appears. On pressing the 'H' key, the screen should flash to signify that the cheat is active. To access the next level press 'HELP'.

1.377 t21

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*THUNDERJAWS:

Press the 'S' key and press THE RIGHT MOUSE BUTTON to skip levels.

1.378 t22

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THUNDER BURNER:

During play, press 'F10' and jiggle the joystick. You'll now be able to fast-forward or rewind.

1.379 t23

GO BACK ONE PAGE

BACK TO THE ALPHABET

THUNDER CATS:

On the 'Rescue Tygra' stage, find the place where bonus' pop up frequently, and keep getting them. If you are careful not to die, you can horde a lot of free men.

1.380 t24

GO BACK ONE PAGE

BACK TO THE ALPHABET

TIME MACHINE:

On the high score table, type "DIZZY" for your name. You will now be able to access any of the time zones. Press 'A' or 'S' to jump sections of each time zone.

1.381 t25

GO BACK ONE PAGE

BACK TO THE ALPHABET

TIME RACE:

(LEVEL CODES)

01- NONE	07-"CDNO"	13-"BCBC"	19-"VONP"	25-"LLIP"
02-"EXTF"	08-"XUNU"	14-"NXTH"	20-"XELI"	26-"DRUN"
03-"PTKL"	09-"NCFY"	15-"THIL"	21-"CVTY"	27-"JIGO"
04-"XERV"	10-"GIRO"	16-"CHIL"	22-"FOIL"	28-"VLOH"
05-"VHBI"	11-"TKIP"	17-"RUHI"	23-"FUFK"	29-"FRUX"
06-"BBRE"	12-"LOPU"	18-"KYFT"	24-"GHOL"	30-"SDON"

1.382 t26

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BACK TO THE ALPHABET

*TIME RUNNER: (Keith Krellwitz)

Pause the game and type any of the following:

"LADYHAWKE"_____Infinite lives and energy.
 "HIGHLANDER"_____Jump to level 2.
 "TERMINATOR"_____Jump to level 3.

1.383 t27

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BACK TO THE ALPHABET

TIMES OF LORE (ORIGIN):

Brown scroll kills all monsters on the screen, white scroll freezes

them for a limited time (act now!), green scroll teleports (use only twice), white potion random energy refuel, green potion complete refuel. Boots of speed are in treela, magic axe is in lankwell. Save your game often! When playing at night, turn up the contrast and brightness settings (it won't make the game any smarter, though!).

1.384 t28

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BACK TO THE ALPHABET

TINY SKWEEK:

(LEVEL CODES)

000--"ADJUACES"	025-"PETRACCE"	050-"NONHMISC"	075-"SAILZOOM"
001--"GASIANDA"	026-"SPONENCR"	051-"PERUSMIT"	076-"ISOSNURS"
002--"GROIDEKN"	027-"LAZYHOMI"	052-"DYSSDEKN"	077-"HENDWOOD"
003--"NEBRACRUC"	028-"HENDOUTH"	053-"DIURGASI"	078-"AGONUPSN"
004--"RESTUSHA"	029-"PAPYEPIP"	054-"ODORCAUS"	079-"LANDDIVY"
005--"ENTRLACO"	030-"COCKSTUM"	055-"PEASANCH"	080-"NICKMAST"
006--"BOTCREPA"	031-"ETHIGANG"	056-"URORDEFE"	081-"PICKROLL"
007--"OCTOANVA"	032-"INLADONC"	057-"SUBBPICK"	082-"OUTSSPOT"
008--"COADSUPP"	033-"INTEASSA"	058-"RULASCAR"	083-"KALAACCE"
009--"RAWBSKIT"	034-"MASTWOOD"	059-"NODUOOPH"	084-"TELOORULA"
010--"TANGVILI"	035-"ABROINST"	060-"COBEGALE"	085-"WORKLAUD"
011--"DENAJOIN"	036-"BACKBANA"	061-"TROLTACS"	086-"GRAIUPLA"
012--"VAMBTHEA"	037-"ECLOWHIP"	062-"PEASVAMB"	087-"POLOOCTO"
013--"UNPASUBO"	038-"GROIIMPO"	063-"XYLOWIRE"	088-"REPADETA"
014--"LANDPAPY"	039-"CUBACUBA"	064-"SCIUMINT"	089-"FELDUNFO"
015--"PREPPAND"	040-"DECLDROL"	065-"EUGERUNE"	090-"BADIVELL"
016--"NIFESAILO"	041-"SIMPUNDE"	066-"ERUPPLOT"	091-"PATIBEEF"
017--"BROCINDI"	042-"UNHUSCHO"	067-"MARICONK"	092-"TITASAUC"
018--"BUSKPULI"	043-"LEGAMURA"	068-"NURSHISP"	093-"PUPIUNPR"
019--"LOGIMARA"	044-"ANIMCATE"	069-"SNOBHOMO"	094-"MASTERUP"
020--"OCTOGLAB"	045-"LAUGMAGE"	070-"PORTCARO"	095-"QUARFELD"
021--"TRISEMES"	046-"PALS DYSS"	071-"CHARGEDA"	096-"GRIFSIDE"
022--"CONVJEHO"	047-"BROCREVE"	072-"UNNEPOWS"	097-"WHITUNNI"
023--"RENDCLIN"	048-"PORRUNDE"	073-"POONROMA"	098-"DOWNINSU"
024--"NEGAPOLY"	049-"UIGUAPER"	074-"PREAPREP"	099-"UNLIISOP"
	100-"MUAD DIB"		

1.385 t29

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BACK TO THE ALPHABET

*TITUS THE FOX: (Keith Krellwitz)

During play hold down both 'AMIGA' keys, 'C' and press 'F4'. You will be presented with a message and you will get 99 lives.

(LEVEL CODES)

LEVEL 1-"2625"	LEVEL 2-"8455"	LEVEL 3-"2974"
LEVEL 4-"4916"	LEVEL 5-"1933"	LEVEL 6-"0738"
LEVEL 7-"2237"	LEVEL 8-"5648"	LEVEL 9-"6390"
LEVEL 10-"8612"	LEVEL 11-"4187"	LEVEL 12-"1350"
LEVEL 13-"9813"	LEVEL 14-"5052"	LEVEL 15-"3360"
	LEVEL 16-"2045"	

1.386 t30

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BACK TO THE ALPHABET

*TOKI:

During play, type "KILLER" (the border should flash). This will give you infinite credits. Now use the following keys:

'R' _____ Flips the screen upside down.
'F1-F7' _____ Skip to corresponding level.
'F8' _____ Ending.

1.387 t31

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BACK TO THE ALPHABET

TOP GEAR 2 AGA:

(AMATEUR LEVEL CODES)

Australia-----"Y+\$Y 2D+7 2B\$] M9JC+ 965LL"
 United Kingdom--"TWQ+ B#M1 6L7M PN6GC 965LL"
 Canada-----"4]8Q TLD7 9F32 43BVQ FB%11"
 Egypt-----"VNJP [5YH LCYW LT#QL GCB22"
 France-----"HG6N Q\$%6 +\$[5 T3B1T PLJ88"
 Germany-----"P\$YF H36] VNVL %H2F%]98PP"
 Greece-----"2]R% C[6Q T7+] #J373 HDC33"
 India-----"HV%2 4V31 1C5B +P7[7 NJH77"
 Ireland-----"CC7P R6[Y W37+]M595 LGF55"
 Italy-----"PC8Q TC8C R435 3%RYR +[#RR"
 Japan-----"]7VC F57V 9C[7 Q7VB% 632GG"
 Scandinavia-----"[TC4 62\$N 96PF 7F#RQ D%+YY"
 South America---"N#WD GD3R J[%5 TVWDC 854JJ"
 Spain-----"7R6N Q[9+ 6J]W LMN][2WVBB"
 Switzerland-----"7FVC F[6Q NR1T HJL#9 YTR++"

Some j's could be 5's and some 6's could be g's.

1.388 t32

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BACK TO THE ALPHABET

*TOP SECRET:

On the high score screen, enter "MOOG" for your name. This will give you invincibility. Also, press 'F10' to advance levels.

1.389 t33

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*TORVAK THE WARRIOR:

On the high score table, enter "CHEAT..." for your name. Now when the game is loading, hold down the number of the stage you wish to start on. To jump up individual levels, press fire and the number of the level.

1.390 t34

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BACK TO THE ALPHABET

TOTAL ECLIPSE:

Hold down '1' to '9' on the main keyboard and press fire for a surprise.

1.391 t35

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*TOTAL RECALL:

On the title screen, type "LISTEN TO THE WHALES" for invincibility. The life meter will still decrease, but you won't die. If you fall in a hole you will still die!

While your in the taxi, type "JIMMY HENDRIX" for infinite energy.

(Solve for Level 1)

First, go right, collect the gun, then run to the right and jump over the first lift. Keep running to the next lift, go up three times and walk onto the lift that is waiting when you arrive. Go up, then left and collect the gun. Now go right to the next lift and down once. Go onto the next lift, and go up as far as you can see. Walk right, off the lift and run right to the next lift, picking up the object on the way. Go up on the lift, run right and go down three times on the next one that you come to. Run left, go down on the lift and run left again to collect the object. Run right to the first lift and go up, then go to the next lift and go

up twice. Run right and go up on the lift once, then run and jump right. Collect the heart, run right, drop down through the hole and run to the exit.

1.392 t36

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TOWER OF BABEL:

When collecting klondikes, turn the grabber to face them and program it with fire, right, right, right, right and fire again. The game thinks that you have collected two klondikes so each level is only half as hard.

1.393 t37

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TOYOTA CELICA CHALLENGE:

When asked to start your car, press 'CTRL' and 'C' to freeze the timer.

1.394 t38

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TRACK ATTACK:

(LEVEL CODES)

STAGE 1-"XZMHNYCK"
STAGE 2-"RDOTIHAR" (Start in Level 25)
STAGE 3-"GELTCAMQ" (Start in Level 39)
STAGE 4-"LVXBFKCH" (Start in Level 56)
STAGE 5-"PHPXIYIG" (Start in Level 71)
STAGE 6-"EKAGIZAJ" (Start in Level 87)

1.395 t39

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BACK TO THE ALPHABET

TRAILBLAZER:

On the title screen hold down 'HELP', 'I', '1', and '2' then type "CHEAT". During play use the following keys:

'F3' _____ Removes gravity.
'F5' _____ Changes ball shape.
'F6' _____ Changes other players ball.
'HELP' _____ For a laugh.

1.396 t40

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BACK TO THE ALPHABET

TRAINED ASSASSIN:

Let the demo start then hold down '2', '4', 'Y', 'L CURSOR', and '7' (the 7 on the keypad). This will give you infinite lives.

Hold down 'A', 'T', '.', '4', and 'ENTER' (not return). Now use 'F1-F5' to skip levels.

1.397 t41

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BACK TO THE ALPHABET

*TRANSARCTICA:

On the option screen, place the mouse pointer in a corner of the screen and press the LEFT MOUSE BUTTON, 'CTRL' and 'ALT' all together to access the cheat mode.

Click in the top left corner-For the supertrain (fully loaded)
Click in the top right corner-For the superenemy (super enemy)
Click in the bottom left corner-For Superscenario (everything)
Click in the bottom right corner-For victory

1.398 t42

GO BACK ONE PAGE

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*TRANSPLANT:

Press 'F10' on the selection screen to activate the cheat mode.

1.399 t43

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TRANSWAR:

On the title screen, type "ALEXANDRA" for infinite lives.

1.400 t44

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TRANSWORLD:

Load a saved game, you can now buy \$9.999.999 for free.

1.401 t45

GO BACK ONE PAGE

BACK TO THE ALPHABET

*TRAPS 'N' TREASURES: (Keith Krellwitz)

On the first title screen, the one before you are asked to insert disk {B}, type "SCAMAGIC". The screen should flash. During play press 'P' for one extra life.

During play, type "PKLABAUTERMANNP". The screen will flash to let you know it worked. This will give you one free life. Type this whenever you want another life. You can only have a maximum of nine lives.

1.402 t46

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*TRAX:

(LEVEL CODES)

05-"MNG8DTZ2SSS"

35-"JJADSEQEWWQ"

65-"ASCWTXSZDSS"

10-"JOPWTE0LS2K"

40-"ZTSCYVXAWOZ"

70-"IUWUZNMNBEW"

15-"KOPKSUWZQWA"	45-"POQWZHCNS34"	75-"LEQJHNXU232"
20-"MKHXB6SJHUW"	50-"JH1NBCXWZU3"	80-"KHNBIITORE"
25-"MUT4WELUDSA"	55-"PUIWE2XS8SD"	85-"GHDSMNEZW2S"
30-"LPRWTU1GFXS"	60-"OZEWZNXBHSD"	90-"IUWZMCXBZE0"
	95-"H8JDK83JDSD"	

1.403 t47

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BACK TO THE ALPHABET

*TREASURE ISLAND DIZZY:

During play, type any of the following:

"ICANFLY"_____Lets you fly.
 "EGGSONLEGS"_____Invincibility.
 "EGGONASPRING"_____High jump.

Hold down 'S', 'P', 'A', 'C', and 'SPACE KEY'. Now press 'C' to disappear (space makes you reappear). When you have disappeared, 'M' key moves the map around.

Here are some objects, and where to use them:

CHEST	- Below the cliff
SNORKEL	- In the water
GRAVEDIGGER SPADE	- In the grave on island 2
MAGIC STONE	- Totem pole (island 2)
DETONATOR AND DYNAMITE	- Mine (island 1)
AXE & BIBLE	- Bridge (island 1)
POGO STICK	- Pogo place on ship
GOLD COINS	- The shop
FIRE PROOF SUIT	- Smuggler's cave (island 2)
BRANDY	- Shop
GOLD EGG	- Shop
BRASS KEY	- Smuggler's cave
CROWBAR	- Rock in water

1.404 t48

GO BACK ONE PAGE

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*TREX WARRIOR:

When the game loads the intro screen (Thalion Logo) type any of the following:

"AAARRGH"_____Changes music.

"SCHNISM"_____Makes the logo go up and down.

1.405 t49

GO BACK ONE PAGE

BACK TO THE ALPHABET

*TRIPLE X (ALPHADROID): (Keith Krellwitz)

During play enter any of the following sequences (Press the keys do not hold them):

Press 'F1', 'UP CURSOR', 'DOWN CURSOR', 'DEL', and type "ILMVS" for infinite lives.

Press 'F2', 'TAB', 'SPACE', 'F6', and type "RMADL" for infinite bombs.

Press 'F3', 'W', 'O', 'M', 'CTRL', 'X', '4', 'Y', and 'LEFT ALT' to enable level skip. Now press 'ESC' to skip levels.

1.406 t50

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TRODDLERS:

(LEVEL CODES)

00----	"PREMIERE"	26----	"ONEONONE"	52----	"DROPEMIN"	78----	"BOUNCEIT"
01----	"BUILDTIT"	27----	"SIXROOMS"	53----	"POSSIBLE"	79--	"RAINDROPS"
02----	"NOSWEAT"	28----	"THETOWER"	54----	"CLOSEUP"	80-	"FIREANDICE"
03----	"PYRAMID"	29-	"GOFORHEART"	55----	"FOOLSRUN"	81----	"SLOWBURN"
04----	"CLEAROUT"	30----	"NEWTHING"	56--	"JEWELPUSH"	82----	"STALLEM"
05-----	"SPHINX"	31----	"BOULERO"	57----	"GUIDETRY"	83----	"BADBOMBS"
06----	"QUARTET"	32-	"CRUELWORLD"	58----	"WOTANSGO"	84----	"SOLOMAN"
07----	"CENTERIN"	33-	"CRUELUCUBES"	59-----	"LOOSEM"	85-	"HELLSDITCH"
08----	"REDGEMS"	34-	"SLIPNSLIDE"	60----	"YOURSOR"	86-	"FIRSTFIRST"
09----	"CROSSED"	35-----	"KEYX"	61--	"SACRIFICE"	87----	"GOODLUCK"
10-	"SKIPAROUND"	36--	"COLDXCROSS"	62-	"BOOMPARADE"	88-	"TIMEHUNTER"
11----	"PACKEDUP"	37-----	"STONEM"	63--	"WAITFORIT"	89----	"NODELAY"
12----	"PILLARS"	38--	"HARDROUND"	64--	"ROCKBLAST"	90-	"NOPULLPLUG"
13-----	"BZZZZZ"	39--	"FIRSTGUNS"	65-	"NOWASTEALL"	91----	"GUNZONE"
14----	"FIVEROWS"	40--	"CROSSFIRE"	66--	"FROMABOVE"	92-	"BELTZENRUN"
15--	"TIGHTTIME"	41----	"RUNFORIT"	67--	"SMASHHITS"	93--	"BRIDGEMIN"
16----	"EASYONE"	42----	"NORULES"	68--	"CRUSHRUSH"	94----	"FALLOUT"
17--	"TWOTRIBES"	43--	"NOFARFALL"	69--	"FIRSTFIRE"	95--	"COLOURRUN"
18----	"DONTMIX"	44--	"RUNAROUND"	70----	"BURNOUT"	96----	"AUTOFIRE"
19--	"HELPEMOUT"	45----	"BADBIRD"	71--	"RUMBLEHOT"	97--	"SWEETHEAT"
20----	"MEANONES"	46--	"COVERTHEM"	72----	"COCKTAIL"	98--	"HEAVYDUTY"
21-	"NOPROBLEMS"	47-	"SAVEBLOCKS"	73-	"BUGGINHARD"	99-----	"TWEAKY"
22--	"TREASURES"	48----	"GLAMOUR"	74----	"MOREFUN"		
23--	"STOREROOM"	49----	"HACKBACK"	75-	"SPINAROUND"		
24--	"UPANDDOWN"	50----	"ALOTODO"	76----	"LETITOUT"		
25-----	"TECHNO"	51--	"UPSIDEOUT"	77----	"ALLABOUT"		

(2 PLAYER LEVEL CODES)

01--	"BEGINNERS"	21----	"TEAMWORK"	41-	"NOFALLDOWN"
02----	"ROOKIES"	22----	"DIVIDED"	42-	"ICEICEBABY"
03----	"HOPALONG"	23--	"ROCKITOUT"	43----	"SWIFTLY"
04----	"BRACKETS"	24--	"CLEARAWAY"	44--	"TAKETURNS"
05----	"SPARKLES"	25-----	"LOOKUP"	45-	"DELAYNPLAY"
06-	"DOUBLEPLUS"	26-	"ONEOFTHREE"	46--	"FULLHOUSE"
07----	"LONGJUMP"	27-	"QUICKBRICK"	47--	"TWRANKS"
08----	"RIGHTWAY"	28-----	"FROSTY"	48-	"TRAPANDZAP"
09----	"TRIDENT"	29-	"SURROUNDED"	49--	"STAGEDOWN"
10-	"GUIDERIGHT"	30-----	"BOOMER"	50--	"GRINDSLIP"
11----	"JUSTDOIT"	31----	"SPLITUP"	51-	"QUICKCUBES"
12----	"ZOMBIEGO"	32----	"TARGETS"	52----	"WORKOUT"
13-----	"BADLAX"	33-	"SLOWSQUARE"	53----	"TRAXMIX"
14-	"TIMEAROUND"	34--	"FLAKPASS"	54--	"HELLTRACK"
15----	"TOOMUCH"	35----	"THEWALL"	55-	"GETDABLUES"
16----	"SPLITTED"	36----	"ROCKBOX"	56-	"SHOOTNBLOW"
17-----	"RUSHIT"	37--	"TWINGUNS"	57--	"SLOWFLOW"
18-----	"MIXUP"	38-	"GETHIMDOWN"	58--	"COOPERATE"
19----	"NOPANIC"	39--	"DROPTURN"	59--	"DENNISFAV"
20-	"THEMACHINE"	40----	"TUFFJOB"	60-----	"FINALE"

Some other codes to try: "ZERO", "ONE", "TWO", "THREE", "FOUR",
 "FIVE", "SIX", "SEVEN", "EIGHT", "NINE", "TEN", "ELEVEN", "TWELVE",
 "THIRTEEN", and "FOURTEEN"

1.407 t51

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*TROLLS (A500 AND A1200 AGA):

Enter sodapop level, but before you hit the fire button push up on the joystick and hold down the 'K' key then press the fire button to begin the level. Release the key only when the level has started. Now press 'ESC' to complete the level.

1.408 t52

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*TUBULAR WORLDS: (Keith Krellwitz)

On the title screen when the title appears or on the options screen type "TODAZ IS HER BIRTHDAZ" if your using an American amiga or type "TODAY IS HER BIRTHDAY" if the Y and Z keys are switched: the Y be next to the X key. Now use the following keys during play:

'1-7' _____ Select various weapons.
'S' _____ Gives you an orb shield.
'H' _____ Gives you rockets.
'I' _____ Adds one to your shields.
'E' _____ Toggles infinite lives.
'L' _____ Not sure.
'N' _____ Skip to next level.
'R' _____ Restart current level.

When you go to press one of the keys let off on the fire button.

1.409 t53

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*TURBO OUTFUN:

After the countdown, type "GERRINTAETHUM". Now use the following keys:

'T' _____ Add time.
'U' _____ Jump to Los Angeles.
'G' _____ Game over.
'F' _____ Show ending.
'N' _____ Jump to next stage.
'B' _____ Restart current stage.
'1'-'9' _____ Stage select.

The next two did not work on my version, but may work on others.

After the countdown, type in "WEARPEEPEL". Now to get more turbos press 'D', press 'F' to see the ending, or 'G' to lose a credit.

Pause the game, press <F3> and push the joystick forwards. You will get 10,000 points extra.

1.410 t54

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*TURRICAN:

On the high score table, enter "BLUESMOBIL" for your name. Now restart the game and you will get 99 guys.

1.411 t55

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*TURRICAN II:

On the title screen press the 'SPACE BAR' to enter the music menu, then press '1', '4', '2', and then press 'ESC' twice. This should give you unlimited lives.

1.412 t56

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BACK TO THE ALPHABET

*TURRICAN III: (Keith Krellwitz)

During play type any of the following:

"DESTRUCT".....Infinite devastating gargantuan bombs.
"ETERNITY".....Infinite energy.
"BEAMMEUP".....Skip levels.
"ROLLING".....Infinite rolling energy.

1.413 u01

GO BACK ONE PAGE

BACK TO THE ALPHABET

UFO ENEMY UNKNOWN: (Steve Lowder)

After playing the game for a while and building up your stores save the game. Now quit the game and go into your current save game directory and make a copy of the base.dat file. Now boot the game back up and sell everything you have (if you need money) or transfer stores (not ships or personel) to other bases. Now save the game again and quit. Next replace the base.dat file with a the copy of the original that you made earlier. Now when you go back to the game you'll have all the money from the sales plus all the equipment you sold. And, if you transferred anything those items will arrive shortly. Continue the above procedure as often as you like.

1.414 u02

GO BACK ONE PAGE

BACK TO THE ALPHABET

UGH:

(LEVEL CODES)

01-----"FREISCHTIEL"	36--"FISHYREQUISITTTTE"
02-----"SELBSTLAEUFER"	37-----"ARTHURFIGGIS"
03-----"WENNABREGGL"	38-----"CRUNCHYFROG"
04-----"PFANNEWEISS"	39-----"SPRINGSURPRISE"
05-----"SOICHGOMBASEPP"	40-----"WALLYWIGGIN"
06--"2PFUNDHACKFLEISCH"	41---"SIXTEENTONWEIGHT"
07-----"DOGODDERDEIG"	42----"RASPBERRYKILLER"
08-"SPAMSPAMBEANSNSPAM"	43---"SCOTTOFTHESAHARA"
09-----"SEMPRINI"	44-"BISHOPOFEASTANGLIA"
10-----"PROFRJGUMBY"	45---"POLLYTHEEXPARROT"
11-----"CONFESS"	46-----"EWANMCTEAGLE"
12-----"MITTERMEIER"	47--"ASCOTSMANONAHORSE"
13---"DIESCHNICKIANGST"	48-----"KEITHMANIAC"
14---"INTRESTINGPEOPLE"	49-----"NOTGOODENOUGH"
15---"INSURRANCESKETCH"	50-"STILLNOTGOODENOUGH"
16-----"ITSTHEARTS"	51-----"NUDGENUDGE"
17-----"ARTHURTWOSHEDS"	52-----"THEWOODPARTY"
18-----"HAROLDTHESHEEP"	53---"THESENSIBLEPARTY"
19---"PICASSOONBICYCLE"	54-"ADOPTADAPTNIMPROVE"
20--"SPANISHINQUISITION"	55-----"HELLOSAILOR"
21-----"LUIGIVERCOTTI"	56-----"ARTHURTREE"
22-----"JIMMYBUSSARD"	57-----"ABLOCKOFWOOD"
23--"KENCLEANAIRSYSTEM"	58-----"LIONTAMING"
24--"JOHANNGAMBOLPUTTY"	59-----"RONOBVIOUS"
25-----"TRAINSPOTTING"	60-----"CHANNELJUMP"
26---"BICYCLEREPAIRMAN"	61----"TUNNELINGTOJAVA"
27---"IRUINGCSALTZBERG"	62-"MAURICEZATAPATIQUE"
28-----"THEENDBERG"	63-----"KENBIGGLES"
29--"HOWTOFLINGANOTTER"	64-----"ALIBAYAN"
30--"THECATSATONTHEMAT"	65-----"KENDOVE"
31-----"CONFUSEACATLTD"	66-----"TIDDLES"
32-----"DISTRACTABEE"	67-----"THENAKEDANT"
33-----"MITTELSCHMERTZ"	68-----"KENSHABBY"
34-----"INSPECTORTIGER"	69-----"ALBATROSS"
35---"LOOKOUTOFTHEYARD"	

1.415 u03

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BACK TO THE ALPHABET

ULTIMA 6:

This is a cheat for Ultima 6 that will let you get any item you wish. What you do is talk to IOLO and say "spam" "spam" "spam" and "humbug" and it will put up a secret cheaters menu.

Here is a list of some items:

008 magic helm
016 magic shield
023 magic armor
028 swamp boots
046 2-handed sword
047 halberd
048 glass sword
050 triple crossbow
054 magic bow
055 arrow
056 bolt
057 spellbook
058 spell if you type after this 255 and then 1 you will get all the spells on the scroll
059 codex
062 codex cube
063 lock picks
065 black pearls
066 bloodmoss
067 garlic blubs
068 ginseng root
069 mandrake root
070 nightshade
075 snake amulet
076 amulet of submission
077 gems
079 lighting wand
080 fire wand
087 orb of the moons
088 257 gold coins
089 1 gold nugget
090 torch
093 sexant
097 gargoyle vocabulary
107 shovel

The following are runes:

0242 honesty
0243 compassion
0244 valor

0245 justice
 0246 sacrifice
 0247 honor
 0248 spirituality
 0249 humility
 1417 britianna lens
 1419 garg. lens

For those of you that haven't found the magic method of travel in Ultima 6, holding 'ALT' '2' '1' '4' will bring up a prompt (in Gargoylian) for three coordinates - these three hex numbers will bring you to any location in Britannia, the dungeons or the Gargoyle world. This is apparently the programmers method of travel and is faster than a fan powered Balloon!

The three numbers are basicly the x,y & z coordinates for the map, with 0,0,0 located at the upper left corner on Level 0 (Britannia). For this discussion, I will use the form x,y,l to describe this coordinate system. The first two numbers (x & y) increase by 1 for each move in the horizontal or vertical direction. The x coordinates begin at the left edge and the y coordinates begin at the top. The third coordinate (l) represents the level; Britannia is Level 0, the dungeons are levels 1 thru 4 and the Gargoyle world is Level 5.

'ALT' '2' '1' '4' is entered on the numeric keypad. Each coordinate is entered separately, ie, press 'RETURN' after each one.

'ALT' '2' '1' '3' this gives the Gargoyle coordinate for your present position plus a free view of the map - forget all those gems and peer spells!

'ALT' '2' '1' '3' returns a 13 digit number, the last 7 of which are the coordinates. The first 6 are related to the total number of moves you have made. For the example above, the number would look something like: 79000029D0430 or 790000 moves and coordinate 29D,043,0.

BEWARE: You can land in a real 'snake pit' with some of these locations. Always be prepared for the worst when teleporting to a strange location.

LB's Castle (for a quick heal).....133,15f,0
 Gold exchange.....144,18c,0
 Vault at the Gold Exchange.....144,18a,0
 Log cabin outside Yew.....b2,94,0
 Saw Mill.....2a4,65,0
 Budo (Thieves guild-Serpent's Hold).....233,25e,0
 Wisps (outside Empath Abbey).....a5,115,0
 Iolo's hut.....c3,e8,0
 Mariah (Lycaem).....37b,1aa,0
 Ephemerides (Lens Maker-Lycaem).....3b9,196,0
 Bonn's house (Hermit on Bloody Plains).....3a3,d3,0
 Bonn's basement (Map).....e9,32,1
 Lake entrance on Isle of Avatar.....36c,383,0
 Codex.....39b,354,0
 Cyclops Castle (S of Minoc).....25f,11d,0

Vortex Cube.....93,3c,0
 Mushroom Isle (S of Paws).....19b,29c,0
 Isle to N with ship.....194,28c,0

Magicians (for spells and reagents):

Nicodemus (N of Britain).....148,ca,0
 Xiao (Verity Isle).....35b,165,0
 Horance (N of Jhelom).....38,1d5,0
 Rudyom (NE Cove).....243,157,0

(SHRINES)

Honesty (island N of Lycaem).....3a7,109,0
 Compassion (E of Britain).....1f7,168,0
 Valor (island S of Jhelom).....9f,3b1,0
 Justice (tip of land NE of Yew).....127,28,0
 Sacrifice (desert E of Minoc).....33f,a6,0
 Honor (SW of Trinsic).....147,339,0
 Humility (Isle of Avatar).....397,3a8,0
 Spirituality.....?????????
 (Note: Maybe a bug; I can't go here under the full moon.)

(Old Shrines)

Moonglow.....383,1f4,0
 Britain.....1b3,18c,0
 Jhelom.....93,374,0
 Yew.....e3,84,0
 Skara Brae.....4b,1fc,0
 Trinsic.....183,314,0
 Minoc.....29b,44,0
 New Magencia.....2e3,2bc,0

(Cities)

Britain (Sundial).....133,1a3,0
 Buccaneers Den.....23c,215,0
 Cove.....223,163,0
 Empath Abbey.....83,db,0
 Jhelom (Main Dock).....a0,36b,0
 Lycaem.....37b,1a4,0
 Library (Ladder Down).....37b,1b4,0
 Minoc (Sundial).....254,63,0
 Baskets.....246,5c,0
 James (Armorer).....259,6b,0
 Moonglow.....383,203,0
 Penumbra.....39a,1f3,0
 New Magencia.....2e3,2ab,0
 Paws (dock).....198,264,0
 Marissa.....186,257,0
 Trinsic (at Rune).....19b,2e,0
 Brandon (Armory).....1ad,2e8,0
 Serpents Hold.....22e,3bc,0
 Skara Brae (Well).....54,203,0
 Sutek's Island.....316,3d4,0
 Ladder down.....313,3ad,0

Man (Balloon Plans).....b4,dc,4
 Yew (Sundial).....ec,a7,0

(DUNGEONS)
 (Hefitimus Cave)

Entrance84,35b,0

(Wrong)

Entrance.....1f4,53,0
 Map Room.....93,3,3

(Covetous)

Entrance.....273,73,0
 Map Room.....93,3,3

(Ant's Cave)

Entrance.....365,bb,0
 Mushroom Lake.....e4,2b,2
 Object stores.....ad,15,3
 Hole down to map.....a4,2b,3
 Map.....f7,27,4

(Destard)

Entrance.....120,29d,0
 Dragon Eggs (To North).....2c,2b,4

(Hythloth)

Britannia Entrance (Isle of Avatar).....384,3a4,0
 Captain John.....ea,ef,4
 Gargoyle entrance.....dc,db,5

(Shame)

Entrance (at Lost Lake).....eb,19b,0
 Skeleton's house.....2c,5b,1
 River (gold nuggets).....37,93,1
 Magic Bow.....63,6,3
 Ybarra (Map).....53,1f,4

Buccaneer's Cave (Sewers under LB's Castle):

Entrance on Buccaneers Isle.....234,253,0
 Entrance in LB's Castle Sewer (1 of 4).....44,4b,1
 Daros.....43,7a,1
 Glass Sword, Magic Bow.....9c,7e,2
 Spider's Cache.....81,dd,3
 Isle in Lake S of Pheonix.....83,8c,3
 Pheonix (Thief).....76,46,3

(Pirate Cave)

N End of Island (safe area).....2bc,333,0
 Entrance @ Isle S of New Magencia.....2c3,342,0
 Pirate's Treasure Room.....9b,e4,4

(GARGOYLE WORLD)

Valkadesh.....cf,ac,5
 Hall of Knowledge.....7f,af,5
 Temple of Singularity.....7f,37,5
 Temple of Kings.....7f,50,5
 Shrine of Passion.....bc,2c,5
 Shrine of Diligence.....6c,dc,5
 Shrine of Control.....43,2c,5
 Tomb of the Kings.....7f,9,4

1.416 u04

GO BACK ONE PAGE

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ULTIMATE BODYBLOWS CD\$^3\$\$^2\$:

Enter one of the following for your name on the high score table:

"MEANTEAM"_____Unlimited continues.
 "HARDCORE"_____Invincibility.

1.417 u05

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*UN SQUADRON:

During play hold down 'LEFT ALT' and press 'F7'. The screen should be flashing. Now press a number from '0' to '9' on the main keyboard to skip to the corresponding level.

1.418 u06

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*UNDER PRESSURE:

At any time, type "GRYMALKIN" and use 'F1-F4' to skip levels. Press '1-9' for different weapons.

1.419 u07

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*UNREAL:

On the title screen, type "ORDILOGICUS". The screen should flash to let you know it worked. This will give you invincibility and let you skip levels with the 'RETURN' key.

1.420 u08

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UNTOUCHABLES, THE:

While playing, type "SOUTHAMPTONGAZETTE". Press 'F10' to skip levels and press 'HELP' to skip to the second half of some of the mission. Also, during play, pause the game and type any of the following to jump to different levels:

LEVEL 1_____	"BRIDE ROLLS"	LEVEL 3_____	"KID ZAPPING"
LEVEL 2_____	"MAC N ALLEY"	LEVEL 4_____	"A NIT IN TIME"

1.421 v01

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*VALHALLA:

(LEVEL CODES)

Level two-The Sanctuary: "LOPFGW"
Level three-The Chapel: "UHGWIL"
Level four-The Tower: "ABHEFT"

1.422 v02

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VAXINE:

While playing, type "WILDEBEESTE" or it could be "WILDEBEAST" and use the following keys:

'F1' _____ Advance one level.
'F2' _____ Back one level.
'F3' _____ Advance ten levels.
'F4' _____ Retreat ten levels.
'F10' _____ Advance one level and get bonus.

1.423 v03

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VECTOR STORM:

(LEVEL CODES)

2-"KKBBS" 3-"ED209" 4-"C3P0Z" 5-"CWM1B"
6-"MF2DD" 7-"CCCCC" 8-"QWERT"

1.424 v04

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VENOM WING:

When the Thalamus logo appears quickly type "IDJ" and the screen will flash to let you know you have infinites.

1.425 v05

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VENUS THE FLYTRAP:

During play type any of the following:

"MERCURY"_____Constant flying ability.
"PLUTO"_____Infinite ammunition.
"JUPITER"_____Infinite time.
"SATURN"_____I don't know.
"MARS"_____Access to all weapons.

(LEVEL CODES)

FROZEN WASTES__"MANTIDS" DEAD CITY_____ "CICADAS"
WOOD WORLD_____"PSYLLIDS" PIERIDS_____ "KAVERNS"
DEATH VALLEY___"SATYRID" CREEPING SWAMP_____"LYCAENID"

TECH WORLD_____ "PYRALID" TRANSLUCENT PLANTS__ "NOCTUID"

1.426 v06

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VETERAN:

Press 'HELP' to advance to the next stage of the mission.

1.427 v07

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*VIDEOKID: (K. Krellwitz)

During play type "KILLKILL" to for five lives and the best weapons.

1.428 v08

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*VIGILANTE:

On the high score table, enter "GREEN CRYSTAL" for your name. Press 'F1' for extra guys and press 'F8' to skip levels.

1.429 v09

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VIRUS:

Hold down 'ENTER' (Keypad) and 'P', keep holding 'ENTER' then press 'O'. Now use the following keys:

'F' _____ Refuel.
'O' _____ Activate demo mode.
'L' _____ More lives.
'N' _____ Resume the game.
'C' _____ Special effect on & off.
'D' _____ Demo on/off.

1.430 v10

GO BACK ONE PAGE

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*VIZ:

On the player select screen, type "WHAT A LARGE SET OF BOLLOCKS" and press 'RETURN'. The background should now turn white. Now on that same screen, press a number '1' through '5' (on the main keyboard) and press fire to skip to the corresponding level.

1.431 v11

GO BACK ONE PAGE

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*VOLFIED: (Keith Krellwitz)

Get a score of exactly 10 points and press 'ESC' or the key right under 'ESC'. Now go to the difficulty setting and scroll through the options. You will notice a new option (CHEAT). You can now start on any level with infinite lives. Your shields will also last longer and the little enemies can't kill you when they run into your path.

1.432 v12

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VOODOO NIGHTMARE:

All the nasties go to sleep at night. When you pause a game, the day/night timer still runs. Thus it is possible to play only during the safe night periods, and pausing the game during the dangerous daylight.

MISSION 1: Feed the monkey on your back bananas. Eventually, this will give him a bad case of diarrhoea, and he'll run off to a secluded spot.

MISSION 2: Reunite the lion cub with his mum. Look in the tree trunks.

MISSION 3: Save a sick native, buy medicine.

1.433 v13

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VOYAGER:

Type "WHEN THE SWEET SHOWERS OF APRIL FALL" on the option screen. You will have access to the cheat menu.

Pressing 'ENTER' on the main option screen gives the following extra options:

'SHIFT', 'DEL', 'HELP' _____ Cycle through objects.
'CURSOR KEYS' _____ Rotate object.
'7' _____ Decrease size of object.
'4' _____ Enlarge size of object.

(IN GAME MODE)

'F1' _____ Go down a level.
'F2' _____ Go up a level.
'F3' _____ Cycle through languages.
'F8' _____ Game Position.
'F9' _____ Data on object.
'F10' _____ Frame rate.

One final note. Make sure you check out object number 0058 !!

1.434 w01

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*WACKY RACES: (Keith Krellwitz)

During play, type "ARBALETH" for 100 lives. Press 'S' to advance levels. (The lives won't show until you die once)

1.435 w02

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WALKER:

As soon as you appear on level two (don't move the walker at all), type "EAT LEAD MUDDY FUNSTER".

1.436 w03

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*WAR IN THE GULF:

On the filing screen, pop up a file and type in "Let me cheat!". Type it exactly as shown (Do not press return). Now click on the reset button, and go into the game. You can now choose to go to any of the squares on the map.

1.437 w04

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WARHAWK:

After loading, press 'F3'. When the game start a blue blob appears on the screen. Pick it up and you will get infinite power.

1.438 w05

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WARHEAD:

The very first time you attack the berserker, hit him with everything you have, including the MDC. He will then keep following you. When Solbase says to take him anywhere, go to CH010 and he will get sucked into a black hole.

To evade missiles, your best bet is to fly away backwards in front of them at a range of about 3000 m.

1.439 w06

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WARZONE:

On the title screen, hold down 'F1', 'F2', and 'F3' for invincibility.

1.440 w07

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WAYNE GRETSKY ICE HOCKEY:

While you are playing the game and powering up the rink towards the opponent's goal with the puck in your possession, press the '?' key to remove your opponent's goalie from his goal area. He'll reappear in a forward position so you'll be out numbered, but it is better to have an open goal.

1.441 w08

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*WEIRD DREAMS:

In the hall of mirrors, walk into the right most mirror as far as

you can without actually going through. At this point enter sos in morse code with the 'HELP' key. Sos in morse code is "...---...". 3 stabs of the 'HELP' key, the press it 3 more times at 1 second intervals and 3 more stabs. Your lives counter should be replaced with by an infinity symbol.

1.442 w09

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WILLY IN THE CASTLE OF DREAMS:

(LEVEL CODES)

02--"GLUB"	03--"TRIFF"	04--"FRUIT"	05--"XYZZY"
06--"FLUSH"	07--"HIFI"	08--"FLASH"	09--"XENON"
10--"JOHN"	11--"LENIN"	12--"TURBO"	13--"BOOZE"
14--"ZEFF"	15--"OMEGA"	16--"TBEAR"	17---"AHB"
18--"SHARK"	19--"PUMPY"	20--"DROBB"	21--"KIMMY"

1.443 w10

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WINDWALKER:

Type in "BADGER" if the WindWalker ask you for the SECOND order of earth, and so forth. Note: You don't need the first order.

(LEVEL CODES)

02--"BADGER"	03-----"BOAR"	04-----"WOLF"	05-----"LION"
06-----"BEAR"	07--"BARRACUDA"	08-----"MANTA"	09-----"OCTOPUS"
10-----"SHARK"	11----"DOLPHIN"	12-----"WHALE"	13-----"RAVEN"
14-----"OWL"	15-----"HERON"	16----"FALCON"	17-----"CONDOR"
18--"PHOENIX"	19-----"VIPER"	20-----"COBRA"	21--"CROCODILE"
22--"PYPHON"	23-----"HYDRA"	24----"DRAGON"	25--"WINDWALKER"

1.444 w11

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*WING COMMANDER:

From cli cd to the directory where WC is installed or DF0: if playing from floppy. Now type "Wing h0 Origin&tonic" and press 'RETURN'. Make sure you type it exactly as shown. Now during play hold down 'SHIFT' and press 'F5' to destroy any targeted target.

1.445 w12

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*WINGS:

Each letter of the word wings on the main menu does something. To access them hold down 'CTRL', 'L SHIFT', and 'L ALT' while holding down the right mouse button. Keep holding the keys and the right mouse button and click on the letters with the left mouse button.

"W" _____ Music on/off.
"I" _____ Turns caps lock into an autofire button.
"N" _____ Skip flight school.
"G" _____ Guess.
"S" _____ Save game without having to exit.

To access the cheat mode you have to go to flight school. To get an awesome pilot click on the bullseye on the airplane at the top of the flight school menu. The screen will either flash or you will get a requestor asking if you want to quit (say no). Then create a new pilot with the name "Orca The Killer Tomato" type as it's printed. Orca doesn't need school. To access a menu option (much of which is no longer useful or active) create a new pilot and name him " Who is The Riddler". Make sure to put the two spaces before the name. Don't use the 'RETURN' key to enter it, hit the 'ESC' key instead. Now follow the prompts.

1.446 w13

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WINGS OF DEATH:

Type 'SPELLBINDER' on the main menu. If you start the game now, you'll get a requester which lets you choose any level. You'll also be able to select weapons with the function keys.

1.447 w14

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*WINGS OF FURY:

Start the game and type "COLIN WAS HERE" (A message will scroll across the bottom of the screen if it worked), and use the following keys.

'P' _____ Add one life (Max 9).
'C' _____ Changes weapon.
'D' _____ Immunity.
'F' _____ Give you fuel.
'M' _____ Gives 99 items of the weapon in use.
'R' _____ Adjusts your weapons.

This cheat doesn't work if you play Wings Of Fury on an Amiga equipped with Kickstart version 2 or higher (but if you use the Kickstart v1.3 emulator it works fine).

1.448 w15

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WINZER:

In the city you should go inside the advertisement-agency, turn on the European TV and then turn all the numbers to 9's. This will give you a lot of cash.

1.449 w16

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*WIZ 'N' LIZ:

(RECIPES)

Apple + Apple	Free bonus letter.
Apple + Strawberry	Opens exit door (or awards points).
Apple + Banana	Opens shop (or awards points).
Apple + Orange	Fruit randomiser.
Apple + Carrot	5,000 points.
Apple + Potato	Friendship spell.
Apple + Cabbage	Time Doubler (once only).
Apple + Mango	75 stars.
Apple + Lemon	100,000 points.
Apple + Onion	Magic ruby.
Apple + Pear	Me and my shadow!
Apple + Cherry	150 stars.
Apple + Avocado	Toggle Grassland door.
Apple + Mushroom	Fruit returner spell.
Avocado + Avocado	All Bonus letters given.
Avocado + Mushroom	Extra life.
Banana + Banana	Oh no! It's Lemmings.
Banana + Orange	Absolutely nothing!
Banana + Carrot	50 stars.
Banana + Potato	Open hint shop (or awards points).
Banana + Cabbage	Sale spell.
Banana + Mango	Toggle Templeland door.
Banana + Lemon	Turns fruit into time.
Banana + Onion	Catch!
Banana + Pear	Turns fruit into points.
Banana + Cherry	Tortois.

Banana + Avocado	45 extra seconds.
Banana + Mushroom	Slow Timer.
Cabbage + Cabbage	Letter Basher sub game.
Cabbage + Mango	25,000 stars.
Cabbage + Lemon	No invisible letters.
Cabbage + Onion	5 seconds extra time.
Cabbage + Pear	Toggle Deadland door.
Cabbage + Cherry	Shadow lands.
Cabbage + Avocado	50,000 points.
Cabbage + Mushroom	Wabbitoids sub game.
Carrot + Carrot	Sound test.
Carrot + Potato	20 seconds extra time.
Carrot + Cabbage	Diddley squat.
Carrot + Mango	A bunch of bananas!
Carrot + Lemon	80 stars.
Carrot + Onion	Fruit preserver.
Carrot + Pear	Wabbit invaders.
Carrot + Cherry	1 star and 100,000 points.
Carrot + Avocado	5 stars.
Carrot + Mushroom	Turns fruit into stars.
Cherry + Cherry	Bounce sub game.
Cherry + Avocado	Fruit increaser spell.
Cherry + Mushroom	Skip a level spell.
Lemon + Lemon	Swap bonus letters.
Lemon + Onion	Random extra points.
Lemon + Pear	Double stars (in level).
Lemon + Cherry	Disassembly clue.
Lemon + Avocado	1 star.
Lemon + Mushroom	1 second and 300 stars.
Mango + Mango	Double time icons.
Mango + Lemon	Random extra stars.
Mango + Onion	Toggle Desertland door.
Mango + Pear	100 stars.
Mango + Cherry	1 second extra time.
Mango + Avocado	Ha ha!
Mango + Mushroom	250,000 points.
Mushroom + Mushroom	Magic sapphire.
Onion + Onion	No dying wabbits.
Onion + Pear	Magic mushrooms.
Onion + Cherry	20,000 points.
Onion + Avocado	125 stars.
Onion + Mushroom	Cheeseburger.
Orange + Orange	1 point.
Orange + Carrot	Blue wabbits.
Orange + Potato	Snake sub game.
Orange + Cabbage	Cunfusius.
Orange + Mango	Random extra time.
Orange + Lemon	Chance sub game.
Orange + Onion	30 seconds extra time.
Orange + Pear	40 seconds extra time.
Orange + Cherry	Toggle Lunarland door.
Orange + Avocado	10,000 points.
Orange + Mushroom	Tube skiing sub game.
Pear + Pear	Finder sub game.
Pear + Cherry	175 stars.
Pear + Avocado	200 stars.
Pear + Mushroom	50 seconds extra time.

Potato + Potato	Toggle Treeland door.
Potato + Cabbage	Game over (joke).
Potato + Mango	Magic emerald.
Potato + Lemon	Guesser sub game.
Potato + Onion	Not a sausage.
Potato + Pear	Gold rush sub game.
Potato + Cherry	Toggle Mineland door.
Potato + Avocado	Toggle Snowland door.
Potato + Mushroom	250 stars.
Strawberry + Strawberry	10 seconds extra time.
Strawberry + Banana	Magic diamond.
Strawberry + Orange	Splat those dudes sub game.
Strawberry + Carrot	Point doubler (once only).
Strawberry + Potato	Web wabbits.
Strawberry + Cabbage	Gween wabbits.
Strawberry + Mango	Wheel spin sub game.
Strawberry + Lemon	Trip a tron.
Strawberry + Onion	Stormy weather.
Strawberry + Pear	Pong sub game.
Strawberry + Cherry	Stars 2x (once only).
Strawberry + Avocado	Double bonus.
Strawberry + Mushroom	1 point and 60 seconds.

1.450 w17

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*WIZBALL:

Pause the game and type "RAINBOWT", now unpause the game. Press 'C' to fill the current cauldron. Pressing 'S' to skips levels and pressing 'T' completes the game.

1.451 w18

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WIZKID:

Go to the shop with all five stars and over a hundred pounds, and buy another star. You'll get an extra hundred pounds. You can achieve the same by getting the balloon back to the shop and buying another balloon. This can be done as many times as you want.

A secret room on the first section will warp you to any level in the game. Simply buy the token from the shop and exit as the body. Now go down the well and enter the Gents toilets. Use the token on the bubble gum machine and you'll fly up to a secret room with another Gents toilet door and an exit. Go through the Gents, then you'll appear in a room with a Ladies and Gents door. Go over to the right and enter an invisible door (Go to the far right and it should be found there). Now go through the Gents to the following patterns to enter the desired section of the game.

The directions for the various choices are given below. If you choose the wrong door or wish to return to this screen, go through the invisible door on the right.

Ladies (L) Mens (M)

ROUND 2 L M M M L
 ROUND 3 M L L M M
 ROUND 4 M M L M L
 ROUND 5 L L L L M M
 ROUND 6 L L M M M L
 ROUND 7 L M M L M M
 ROUND 8 M L M L M L
 ROUND 9 M M M L M M

CONTINUE: M M M M L L
 SOUND TEST: L L M M L L
 SUB GAME: M L L M M M L

1.452 w19

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*WOLFCHILD:

On the title screen type one of the following:

"THE PERFECT KISS"_____Infinite ammunition.
 "SOULPSYCHEDELICIDE"_____Infinite extends.

Or while playing type "ITS NOT ALL WALKING", When you restart the game you can skip to the last level you completed. You can only use

one.

1.453 w20

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*WONDERDOG:

When you find a hidden bonus room during play use the cursor keys to move around (up and down are reversed). If you scroll the screen all the way to the right and let wonderdog go off the right side, he will appear back in the main game, but will start walking to the right and the level will end.

(LEVELCODES)

2-"LEMONADE" 3-"PHARMACY" 4-"ULTIMATE"
 5-"DANIELLE" 6-"LUCOZADE"

1.454 w21

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*WOODY'S WORLD: (Keith Krellwitz)

Here are the level codes for all the levels, even the bonus levels. These codes will let you start the game at different locations without having any of the levels completed. These codes may not work on all versions, as there are different versions of the game.

"BHEAEALK"-----Lava Castle	"BHEAHAIK"--Checker Castle
"BHEAGAJK"-----The Cave	"BHEABAOK"----Fishy Castle
"BHEAAAPK"-----The Mines	"BHEADAMK"-----Cog Castle
"BHEACANK"-----The Outside	"BHEANACK"-----The Cloud
"BHEAMADK"-Stepping Stones	"BHEAPAAK"--Conveyer Belts
"BHEAOABK"-----The Boats	"BHEAJAGK"-----The Cave
"BHEAIAHK"-----The Boats	"BHEALAEK"-----The Outside
"BHEAKAFK"-Stepping Stones	"BHEAFBKL"-The Lost Castle

"BHEAEBLL"-----Bonus Round
"BHEAGBJL"-----Bonus Round

"BHEAHBIL"-----Bonus Round

Normal Level Codes:

"AHEAFALK"-First Code "OIEAFAFF"-Second Code "OIHAFAIK"-Third Code

Level Codes for another version:

STEAM CASTLE-"AHJBEAEA"
FISHY CASTLE-"MODNAAOG"
LAVA CASTLE--"OKDNFAPK"

CHECKER CASTLE-"MPDNGAMF"
COG CASTLE-----"MKDNCAIK"
CONVEYOR BELTS-"OIHMOACO"

1.455 w22

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WORLD GAMES:

In sections which require you to beat the clock, hold down the fire button to qualify in under a second.

1.456 w23

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WWF EUROPEAN RAMPAGE:

During play, press 'F10' ten times to freeze your opponents. Don't knock them down or you won't be able to pick them back up.

1.457 w24

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WWF WRESTLEMANIA:

Get your man outside the ring and pick up the steel chair to beat up any harder Fighters that you are having trouble with. This should help you to get further. When you are about to go into a joystick waggling battle, follow these steps:

- (A) Pause the game.
- (B) Plug the mouse into the joystick port you are using.
- (C) Unpause the game, and move the mouse rapidly from side to side. This will enable you to waggle quicker than your opponent.
- (D) When your character has won the move, pause the game and plug the joystick back in.

Place the chair outside the ring (next to the bottom left turn buckle) just up a bit. Now jump into the ring and you should have the chair. Climb up on to a corner post, and instead of jumping into the ring, jump the other way. Weird gravity!

During a two player practice game, get 1 player to climb onto the top of the top left turnbuckle, then get player two to be as close as possible to him. Player two should drop and kick the player, then he will turn into a "ghost". He can pick up the chair and take it into the ring. Press escape then compete for the title, and the chair will still be there.

1.458 x01

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X-POKER:

(LEVEL CODES)

02--"APOCALYPSE"	07-----"STARMAN"	12---"EXCALIBUR"
03-----"ODYSSEY"	08--"ENCOUNTERS"	13----"KINGLEAR"
04-----"COLORS"	09-----"RRABBIT"	14--"NIGHTFEVER"

05--"TERMINATOR" 10-----"INDIANA" 15---"LORDRINGS"
06--"COLRPURPLE" 11--"PURPLERAIN" 16-"BLADERUNNER"

1.459 x02

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BACK TO THE ALPHABET

*XENON:

Let yourself be killed off at level 2, Stage 2 and all the aliens in the round will be destroyed.

1.460 x03

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XENON II:

Pause the game and type "RUSSIAN AIR", then unpause the game. Press 'N' to skip levels. This doesn't work on all versions.

*** Halfway and End Monsters ***

SNAIL: Shoot at eye, avoid mines.

ALIEN: Shoot eyes at either side at top. Scroll back and shoot center eye.

SPIDER: Destroy as much web as possible. Fly down to face spider and fire continuously.

CRAYFISH: Travels in figure eight. Stay below and fire in it's face.

SNAKE: Attacks from left of screen.

DRAGON: Shoot the side heads first, then tail, then main head.

HEAD: Shoot both eyes, avoiding laser fire and extending tongue.
Shoot at head when tongue goes in.

TANK: Use missiles

GRAND SPACESHIP: Shoot all cannons until totally destroyed.

1.461 x04

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*XYBOTS:

On the high score table, enter "ALF". Now when you start to play the next game you will have infinite lives and near invincibility.

If you manage to reach level 10, you're better off using your radar to kill the xybots. Just line them up using radar and fire, you don't have to be able to see them. Keep as many keys with you as possible because some levels don't have enough to complete them.

There are short cuts to level seven on levels one and four - you get extra cash for using them. If you have the extra energy upgrade try not to let your energy fall below 100m, because you lose the upgrade if it does.

Drums are not just decorations - hide behind them when possible and use your zapper near to them to find more cannon power.

On level eight, near to the top left hand transporter you can get to two white coins by blasting away one of the three walls around them.

Don't split up in the two-player game, because it's easier to complete it together.

The master xybot lives on level 11, and you'll need to stock up on double shot and extra shot speed to stand a chance of survival.

Try to get one xybot to stand behind another - they'll blow each other apart.

1.462 x05

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X-IT:

(LEVEL CODES)

001-"-----"	031-"112133"	061-"881592"	091-"656089"
002-"033028"	032-"153902"	062-"074340"	092-"915915"
003-"555925"	033-"545463"	063-"653666"	093-"894814"
004-"567597"	034-"229533"	064-"832898"	094-"670706"
005-"276614"	035-"014223"	065-"396678"	095-"133480"
006-"517375"	036-"234451"	066-"973313"	096-"588887"
007-"877535"	037-"979935"	067-"901766"	097-"571141"
008-"829508"	038-"386485"	068-"047778"	098-"682057"
009-"287682"	039-"508960"	069-"815026"	099-"861724"
010-"221620"	040-"254507"	070-"723544"	100-"271428"
011-"728441"	041-"463036"	071-"856924"	101-"395485"
012-"640537"	042-"680022"	072-"560343"	102-"923444"
013-"558170"	043-"501573"	073-"488567"	103-"326583"
014-"170088"	044-"214071"	074-"139351"	104-"012011"
015-"688631"	045-"780790"	075-"072481"	105-"309363"
016-"450418"	046-"336169"	076-"798082"	106-"768552"
017-"898476"	047-"112405"	077-"271656"	107-"496664"
018-"095909"	048-"114077"	078-"433733"	108-"684294"
019-"589611"	049-"146231"	079-"967373"	109-"692412"
020-"394659"	050-"459776"	080-"218428"	110-"460855"
021-"068948"	051-"175906"	081-"198057"	111-"898518"
022-"665513"	052-"488304"	082-"150866"	112-"497921"
023-"541442"	053-"680380"	083-"832299"	113-"240354"
024-"112954"	054-"250290"	084-"143651"	114-"054147"
025-"293292"	055-"772930"	085-"437522"	115-"254534"
026-"035134"	056-"993616"	086-"761094"	116-"231584"
027-"758975"	057-"035767"	087-"289574"	117-"190812"
028-"016091"	058-"407532"	088-"527851"	118-"861693"
029-"035991"	059-"517476"	089-"450436"	119-"492343"
030-"486351"	060-"611479"	090-"340540"	120-"-----"

Code for hidden level: "784122"

1.463 x06

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BACK TO THE ALPHABET

X-OUT:

On the equipment screen select the white bug ship and put it on the grid area. Then choose the orange laser and drag it to the face of the shop keeper. Keep clicking the LEFT MOUSE BUTTON until you get \$500,000.

Insert the disk, and hold both mousebuttons until the title screen appears. When youre in the shop hold down 'HELP' and 'DEL' for a few seconds, now choose your ships as normal, but you have infinite energy.

To get more cash at the beginning of the game, select the smallest ship (the one at the top), then the weediest laser (the orange one with single beam), and place it on the shopkeepers nose. Hit the fire button to get the cash boost!

1.464 y01

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BACK TO THE ALPHABET

*YO! JOE:

During play, type "WELTRAUMKAKALAKEN" for all the weapons and to activate the following keys:

'j' _____ Add lives.
'/' _____ Subtract lives.
'Y' _____ Advances levels.
'SPACE' _____ Transports you to the end of the flying level.
'S' _____ Press repeatedly while paused for slow motion.

1.465 y02

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BACK TO THE ALPHABET

*YOLLANDA: (Keith Krellwitz)

On the high score screen, type "SKID ROW". I'm not sure this does anything other than put {18 and life} as your name on the high score table.

At any time, type "QUIDITY" and use the following keys:

'SPACE' _____ Skip levels.
'HELP' _____ Toggle infinite lives.
'F4' _____ NTSC video mode.
'F5' _____ PAL video mode.

If the game ends or you reset the game by pressing 'F1' you will have to enter the code again.

1.466 y03

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BACK TO THE ALPHABET

YOSEMITE SAM:

Enter your name as "BUGS". This gives infinite energy, press 'F1' to go to a sprite editor (there are some already on the disk).

1.467 z01

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BACK TO THE ALPHABET

ZANY GOLF:

To get to the secret level, make it to the last level and look for the mouse hole. When the two eyes flash knock the ball is and off you go to the secret level.

1.468 z02

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BACK TO THE ALPHABET

*ZA ZELAZNA BRAMA: (Keith Krellwitz)

During play type any of the following:

"DAWAJ MI PLANSZE"_____To skip levels.
 "PRYSZCZ CI W OKO"_____For invicibility.
 "LENINJESTWIECZNY"_____Top of life meter.
 "ILE WOLNEGO RAMU"_____Not sure.
 "TRYBUS SPECJALUS"_____Not sure.

If you type the last one in and the screen turns to garbage press 'RETURN' to get the screen back and use the function keys while the screen is screwed up to alter the screen (sort of like the 'm' and 'n' keys of the Action Replay freezer).

1.469 z03

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BACK TO THE ALPHABET

*ZARATHRUSTA: (Keith Krellwitz)

(LEVEL CODES)

03-"LUCX"	14-"MYFO"	25-"LONY"	36-"PURN"	47-"MECA"
04-"DYPO"	15-"DNAR"	26-"SPIR"	37-"SCIL"	48-"USTI"
05-"UVOX"	16-"IFLY"	27-"VIWA"	38-"PIQO"	49-"QOTX"
06-"HXOR"	17-"HION"	28-"XYZO"	39-"VOLQ"	50-"FOXA"
07-"IPSX"	18-"OPRA"	29-"BORZ"	40-"BENO"	51-"CRON"
08-"KRAY"	19-"YQUA"	30-"AXOR"	41-"GESA"	52-"KLON"
09-"ORFE"	20-"ECUS"	31-"JARX"	42-"FUQO"	
10-"OLYN"	21-"JERN"	32-"ZABY"	43-"IRON"	
11-"ZUVO"	22-"WANI"	33-"EFEX"	44-"EVOK"	
12-"CYTA"	23-"TUZO"	34-"WORN"	45-"RARO"	
13-"HORC"	24-"LARS"	35-"MORQ"	46-"YSCE"	

1.470 z04

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BACK TO THE ALPHABET

ZEEWOLF:

Enter "FRAMPAGE" for the password and you will be given a light armoured fighter plane. The plane has better handling.

(LEVEL CODES)

05--"IMAGO"	09-"TIBURON"	13---"ARGUS"
17-"MARTEN"	21--"SOCKIN"	25-"GANNPAU"

There is a tank placed on one of the islands. Hover over the tank and press 'H'. You can now pick up the tank and drop it in one of the danger zones and it will blast the enemy while you take the money and run.

1.471 z05

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BACK TO THE ALPHABET

ZEUS:

(LEVEL CODES)

01- NO CODE	09-"THENEWSTYLE"	17-"BOMBTHEBASS"
02-----"ECSTASY"	10-"WAS NOT WAS"	18-----"D.N.A."
03-----"SECCI"	11--"BEATS INT."	19-----"ICE MC"
04-"PUBLICENEMY"	12---"MOWTRINIX"	20-"M.C. HAMMER"
05-----"RUN DMC"	13--"DOUBLE DEE"	21--"TONY SCOTT"
06-----"ICE-T"	14-"VANILLA ICE"	22-"CHADJACKSON"
07----"TONE LOC"	15-----"N.W.A"	23-"BEATMASTERS"
08-"L.L. COOL J"	16---"DAISY DEE"	24-"NENEHCERRY"
	25-"TECHNOTRONI"	
	26---"BETTY BOO"	
	27-----"49ERS"	
	28-----"AC/DC"	
	29-"SEX PISTOLS"	
	30----"OBITUARY"	
	31---"SACRAMENT"	

32-"JUDASPRIEST"

1.472 z06

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BACK TO THE ALPHABET

ZIRIAX:

During play, press any of the following:

'T' _____ For invincibility on current level.
'S' _____ Speed the game up.
'A' _____ For all the extras.
'E' _____ Removes extras from ship (IE invincibility).
'R' _____ Restart current level.
'ESC' _____ To skip levels.
'1'-'6' ___ Select weapon and press 'SPACE' to activate it.
'=' _____ Advance to further parts of the current level.
'-' _____ Go back to earlier parts of the current level.

1.473 z07

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BACK TO THE ALPHABET

ZOMBI (UBI SOFT):

If you have seen Dawn of the Dead, you already have a good idea on how to solve most of the puzzles. But here's some extra tips anyway:

1. To lock up the mall to keep zombies from getting in, you need to park the trucks over the entrances. Get the key from the office on the 2nd floor and go to the 4th floor where the keys to the trucks are kept.
 2. To keep the dead zombies from coming to un-life, lock them up in the freezer in the basement.
-

3. Before you can go play in the basement, you need a source of light. Get the fuses and gloves from the 3rd floor and go to it!

1.474 z08

GO BACK ONE PAGE

BACK TO THE ALPHABET

*ZOO L (500 or AGA):

When the screen says push fire to start, type "GOLDFISH". Now use the following keys:

'F2-F5' _____ Advance to the corresponding level.
 '1' _____ Will make zool invincible.
 '2' _____ Advance to the next section.
 '3' _____ Skip to next level.
 '4' _____ Removes invincibility.

Try any of the following for various messages: "ADE", "TONY", "GEORGE", "GREGGS", "PAT", "SIZ", "SYD", "CASSON", "SHORTIE", "MICK", "PAUL", "RITCHIE", "ASH", "MARK", "BERNI", AND "HILEY".
 For a bonus zone on level 2-2, play these notes on the first piano; Brown, Yellow, Red, Orange, Green.

1.475 z09

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BACK TO THE ALPHABET

*ZOO L 2 (500 or AGA):

When the screen says {Press Fire for Options} type in any of the following:

"BUMBLEBEE" _____ Skip stages (press 'RETURN' to skip).
 "CREAMOLA" _____ 10 lives.
 "VISION" _____ 20 lives.
 "TOUGHGUY" _____ Invincibility.

"OLDENEMY" _____ Unlimited time.
"ALCENTO" _____ 99 items collected.
"KICKASS" _____ Unlimited smart bombs.
"NAPOLEON" _____ Bonus level every stage.
"MARROBONE" _____ Stops the ball on the bonus level.
"SESAME" _____ Start on level two.
"RONSON" _____ Start on level three.
"FUNKYTUT" _____ Start on level four.
"HISSTERIA" _____ Start on level five.
"7SLURP" _____ Start on level six.
"PLUNGER" _____ Start on level seven.
"WARPMODE" _____ untested.

1.476 z10

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BACK TO THE ALPHABET

*ZOOM: (New cheat by K. Krellwitz)

At any time on the title screen or during play, type "TRICK" and use the following keys:

'R' _____ Advance 16 levels.
'T' _____ Invincibility.
'N' _____ Disable cheat mode.

When asked to select the starting level, press 'F10'. You can now start at level 30 instead of 10.

1.477 z11

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BACK TO THE ALPHABET

Z-OUT:

During the game hold 'J' then a number from '1'-'8' to jump to the corresponding level. Press 'J' and 'K' together for unlimited lives.

You can then press the keys 1 to 3 on the numeric keypad to skip to the three different stages on that level.
